THE EFFECTS OF MOBILE ENGAGEMENT ON PSYCHOLOGICAL EXPERIENCE AMONG MILLENNIAL TOURISTS IN AN URBAN DESTINATION

NUR SHUHADAH MOHD

A thesis submitted in fulfilment of the requirements for the award of the degree of Doctor of Philosophy

Faculty of Built Environment and Surveying
Universiti Teknologi Malaysia

DEDICATION

To my beloved husband and daughter, who have made untold sacrifices and have shown me nothing but love throughout this tough yet incredible journey. Also, to my parents, who have always had my back and always believed that I could go further than I thought I could.

ACKNOWLEDGEMENT



Alhamdulillah. All Praises and Thanks are due to Allah SWT and Blessings and Peace to His beloved Prophet Muhammad SAW. With His will, guidance, and blessing, I am able to complete my PhD's dissertation.

Firstly, my utmost gratitude goes to my beloved father, Mohd Ahmad, and my dearest mother, Hasnah Elias. No amount of thanks to my dearest siblings Siti Hajar and Hidayah, my in-laws, Najimudin Esa and Huzaipah Mat Husin and other family members for their endless love and everlasting encouragement throughout this journey.

I would like to express my appreciation and my sincerest thanks to the person who provided assistance and guidance along my journey; my utmost gratitude goes to my esteemed supervisor, Assoc. Prof. Dr. Hairul Nizam Ismail, for his thoughtful guidance, encouragement, criticism, and friendship throughout my PhD journey. My appreciation also goes to my co-supervisors, Dr. Syed Muhammad Rafy Syed Jaafar and Dr. Norliza Isa, as well as all the lecturers and staff from FABU, UTM, for all the motivation, advice, and assistance that have helped me weather this hardship. My gratitude also goes to International Islamic University Malaysia (IIUM) and Ministry of Higher Education (MOHE) for their financial assistance and resources.

My sincere appreciation goes to my fellow Postgraduate buddies that I treasure most, Dr. Diyana, Dr. Alif, Dr. Kimi, Pei Yee, Leha, Jamsyeer, Nisha, Shira, Mimi, Imah, Fira and Afiq as well as my other Postgraduate friends from UTM, for their assistance at various occasions, moral support, and for all of the sweet memories, we have shared. Not to forget, my friends that I treasured the most, Syahira, Hamizah, Atiqah, Asyraf and Izul.

I owe thanks to a very special person, my lovely soulmate, my shoulder to cry, Muhammad Fadhlullah Najimudin for his continued and unfailing love, support and understanding during my PhD journey. You were always there when I thought it was impossible to continue, you helped me keep things in perspective. My deepest gratitude and gratefulness to my sweet beautiful daughter, 'Aisyah; her presence motivated me to complete this study. Words would never say how grateful I am to both of you. I consider myself the luckiest in the world to have such a lovely and caring family, standing beside me with their love and unconditional support. Finally, not forgetting our precious unborn child, Insya'Allah, just waiting for the right time to meet this beautiful world.

Lastly, thank you to everyone that has contributed throughout my PhD journey, directly or indirectly.

ABSTRACT

Mobile utilisation has dictated tourists travel consumption and has psychologically altered the way tourists experience a destination. The Millennials, especially are addicted to mobile use and are perceived to contribute to poor touristdestination encounters. Yet, this human-technology relation has managed to alter the pattern of tourists' consumption to shape a new experiential dimension based on the technology-emotion relationship. Previous studies have acknowledged the influence of travel-related mobile engagement on the tourism experience. However, the extent of its enhancement on psychological perspective of tourists experience is still unclear. In particular, experience fulfilment is believed to lead to destination attachment and loyalty. Hence, it is critical to gain more insights into the elements that stimulate tourists' psychological experiences. Therefore, this study aims to measure tourists' psychological experience from mobile engagement and its impacts on destination attachment and loyalty. Kuala Lumpur City Centre was selected as the study area, as it offers extensive urban experiences. Millennial tourists were specified as the unit of analysis, as they are at the cutting-edge of digitalisation. Purposive sampling was used to select 387 respondents, and metadata tagging '#kualalumpur' and 'location checkin' on social media platforms were established to filter the respondents. The findings revealed that Millennial appreciate the benefits of mobile engagement in facilitating and enhancing their travel experiences. Their mobile engagement mostly focused on knowledge-related activities instead of experiential-related activities. experiential-based mobile engagement was found to have the most significant influence on psychological experience. The psychological experience resulting from mobile engagement also significantly influenced the development of place attachment and destination loyalty. In sum, the mobile engagement experience is a strong antecedent to overall travel satisfaction. The results highlight the need for the city to enhance the competitiveness of its experiential offerings. Acknowledging the link between tourists' psychological experience and mobile engagement is critical to assist destination management organisations to understand the demand of the current tourists' market, besides helping to manage destination information infrastructure.

ABSTRAK

Penggunaan peranti mudah alih telah menentukan perjalanan pelancong dan secara psikologi mengubah cara penghayatan pengalaman pelancong di destinasi. Dalam kalangan generasi milenial, keterikatan terhadap penggunaan telefon mudah alih dilihat berpotensi menjejaskan rasa keterikatan dan kesetiaan terhadap sesuatu destinasi pelancongan. Namun, hubungan antara manusia dan teknologi telah berjaya mengubah pola penggunaan pelancong untuk mewujudkan dimensi pengalaman baru berdasarkan hubungan antara teknologi dan emosi. Kajian terdahulu telah memperakui pengaruh penggunaan peranti mudah alih terhadap pengalaman pelancongan. Namun, sejauh mana peningkatan pengalaman psikologi dari perspektif ini masih kurang jelas. Secara khususnya, kepuasan pengalaman yang diperoleh adalah penentu kepada keterikatan dan kesetiaan terhadap sesuatu tempat. Oleh itu, adalah sangat penting untuk mendapatkan lebih banyak pandangan tentang perkara yang merangsang pengalaman psikologi pelancong. Oleh itu, kajian ini bertujuan untuk mengukur pengalaman psikologi pelancong dari penggunaan peranti mudah alih dan kesannya terhadap keterikatan dan kesetiaan di destinasi. Pusat Bandaraya Kuala Lumpur dipilih sebagai kawasan kajian kerana ia menawarkan pengalaman bandar yang luas. Golongan Milenial dipilih sebagai unit analisis kerana mereka selaku pendahulu dalam dunia digital. Persampelan bertujuan digunakan untuk memilih 387 responden dan metadata '#kualalumpur' dan location check-in digunakan di media sosial bagi mengenal pasti responden. Hasil kajian menunjukkan bahawa golongan Milenial menghargai manfaat penggunaan peranti mudah alih dalam memudahkan dan meningkatkan pengalaman perjalanan mereka. Penggunaan peranti mudah alih mereka kebanyakkannya lebih tertumpu kepada aktiviti yang berkaitan dengan pengetahuan berbanding aktiviti yang berkaitan dengan pengalaman. Namun, penggunaan peranti mudah alih untuk tujuan pengalaman didapati mempunyai pengaruh paling signifikan terhadap pengalaman psikologi. Pengalaman psikologi yang dihasilkan dari penggunaan peranti mudah alih juga memberi kesan yang signifikan terhadap pembentukan rasa keterikatan dan kesetiaan terhadap destinasi. Secara ringkasnya, penglibatan tehadap peranti mudah alih memberi kesan yang kuat terhadap kepuasan melancong secara keseluruhan. Dapatan kajian memberi penekanan terhadap keperluan bagi penambahbaikan tahap daya saing destinasi dari sudut pengalaman pelancongan yang ditawarkan. Mengenal pasti struktur pengalaman psikologi pelancong dari sudut titik sentuh peranti mudah alih adalah amat penting dalam membantu pihak pengurusan destinasi pelancongan untuk memahami permintaan pelancongan semasa disamping membantu mengurus struktur sistem maklumat berkenaan destinasi.

TABLE OF CONTENTS

	TITLE	PAGE
DI	ECLARATION	iii
Dl	EDICATION	iv
A	CKNOWLEDGEMENT	v
Al	BSTRACT	vi
Al	BSTRAK	vii
TA	ABLE OF CONTENTS	viii
LI	ST OF TABLES	xiv
LI	ST OF FIGURES	xviii
LI	ST OF ABBREVIATIONS	xxi
LI	ST OF SYMBOLS	xxii
LI	ST OF APPENDICES	xxiii
CHAPTER 1	INTRODUCTION	1
1.1	Study Background	1
1.2	Research Gap	3
1.3	Problem Statement	6
1.4	Research Objectives	9
1.5	Research Questions and Research Hypotheses	10
1.6	Scope of Research	11
1.7	Significance of Research	13
1.8	Structure of Thesis	14
1.9	Chapter Summary	16
CHAPTER 2	LITERATURE REVIEW	17
2.1	Introduction	17
2.2	Information Technology in Tourism	17
2.3	Tourist Experience Formation	25
	2.3.1 Psychological Aspects of Tourist Experience	27

		2.3.2	Tourist Experience Value Co-creation	28
	2.4	Miller	nnials as the New Tourist Market	31
		2.4.1	The Early Adopters of Technology	33
	2.5	Techn	ology-Enhanced Travel Experience	36
		2.5.1	Technological Need from an Experience Perspective	39
		2.5.2	Experience Touchpoint through Mobile Technological Engagement	42
	2.6	Measu	uring Technology-Related Travel Experience	48
		2.6.1	Mapping On-site Tourist Mobile Engagement Behaviour	51
		2.6.2	Measuring Psychological Experience from Mobile Engagement	54
	2.7	-	ience as an Antecedent to Place Attachment and nation Loyalty	59
		2.7.1	Psychological Response through Place Attachment	60
			2.7.1.1 Measuring Place Attachment	63
		2.7.2	Behavioural Response through Destination Loyalty	66
	2.8	The C	ity as a Destination	68
	2.9	Resea	rch Framework	69
	2.10	Chapt	er Summary	71
СНАРТЕ	R 3	RESE	CARCH METHODOLOGY	73
	3.1	Introd	uction	73
	3.2	Resea	rch Paradigm and Design of Study	73
	3.3	Study	Area	77
		3.3.1	Main Attractions in Kuala Lumpur City Centre	82
	3.4	Sampl	ling	84
		3.4.1	Sampling Strategy	88
		3.4.2	Location of Sampling	90
	3.5	Resea	rch Variables	93
		3.5.1	Variables of Psychological Experience	94
		3.5.2	Variables of Behavioural Response	96

	3.6	Resear	ch Instrument and Questionnaire Design	97
	3.7	Reliabi	ility and Validity	106
		3.7.1	Reliability	107
		3.7.2	Validity	108
			3.7.2.1 Exploratory Factor Analysis of the Psychological Experience Scale	110
	3.8	Data C	ollection	113
		3.8.1	Pilot Survey	114
		3.8.2	Survey Timeframe	118
		3.8.3	Actual Survey Distribution	120
		3.8.4	Survey Response Rate	122
	3.9	Data A	nalysis	125
		3.9.1	Understanding the Respondent Profile	125
		3.9.2	Analysing Millennial Tourist Mobile Touchpoint	127
		3.9.3	Analysing the Influence of Mobile Engagement on Experience	129
		3.9.4	Analysing the Influence of Psychological Experience on Place Attachment and Destination Loyalty	131
		3.9.5	Analysing the Millennials' Perception of Future Mobile Application at the Destination	133
		3.9.6	Development of a Framework for Millennial Technology-mediated Experience	133
:	3.10	Chapte	er Summary	134
CHAPTER	4	RESE	ARCH FINDINGS ON TOURIST	
BACKGRO	OUND	AND (CONSUMPTION	135
	4.1	Introdu	action	135
	4.2	Respon	ndent Profile	135
		4.2.1	Respondent Sociodemographic background	136
		4.2.2	Respondent Travel Behaviour Pattern in Kuala Lumpur City Centre	139
4	4.3	Travel	-Related Mobile Engagement	142
		4.3.1	Purposes of Mobile Travel Service Utilisation	145

	4.3.2	Expectation of Travel-Related Mobile Engagement	148
4.4	On-sit	e Tourism Consumption	149
	4.4.1	Tourism Attractions Visited at Kuala Lumpur City Centre	150
	4.4.2	Mobile Engagement at the Destination	162
		4.4.2.1 On-site Mobile Touchpoint	162
		4.4.2.2 Perception of the Mobile Touchpoint's Ability to Enhance Experience	170
4.5	Chapt	er Summary	174
CHAPTER 5 EXPERIENCE A		CARCH FINDINGS ON PSYCHOLOGICAL EHAVIOURAL RESPONSE	175
5.1	Introd	uction	175
5.2	-	ological Experience resulting from Mobile apoint Engagement	175
	5.2.1	Cognitive Response of Psychological Experience	176
	5.2.2	Affective Aspects of Psychological Experience	180
	5.2.3	Respondent Origin and Psychological Experience	182
	5.2.4	Influence of On-site Mobile Touchpoint on Psychological Experience	183
		5.2.4.1 Verifying the Strength of the Relationship between Mobile Touchpoint Engagement and Psychological Experience	190
5.3	Attach	nment to Kuala Lumpur City Centre	197
	5.3.1	Respondent Origin and Place Attachment	200
	5.3.2	Influence of Psychological Experience on Place attachment	201
5.4	Loyal	ty towards Kuala Lumpur City Centre	204
	5.4.1	Respondent Origin and Destination Loyalty	206
	5.4.2	Influence of Psychological Experience on Destination Loyalty	207

	5.4.3	Predictive Experier Destination	1 , , ,
5.5	Perce _l Guidii		obile Utilisation for Future Destination 213
	5.5.1	-	nce of Mobile Engagement on the xperience in Kuala Lumpur 214
	5.5.2		eness of Mobile for Travel Guiding ed to a Professional Guide 219
	5.5.3		ties of using Mobile Guides in place of onal Guides 226
5.6	Resea	rch Findin	ags 235
	5.6.1	Destinat	ion Mobile Touchpoint 235
	5.6.2	Psycholo	ogical response 238
	5.6.3	Behavio	ural response 240
	5.6.4	Content Approac	, , , , , ,
5.7	Chapt	er Summa	ry 244
CHADTED (DICC	LICCIONI	AND CONCLUCION 245
CHAPTER 6			AND CONCLUSION 245
6.1		uction	245
6.2	•	_	Process of Millennial Mobile-Mediated the Destination 245
	6.2.1	Experier	To examine the Psychological acce of Millennial Tourist as a result of Engagement 246
		6.2.1.1	RQ1: How do millennial tourists perceive mobile utilisation during travel?
		6.2.1.2	RQ2: To what extent does mobile touchpoint engagement affect Millennial tourists' on-site psychological experience?
	6.2.2	Experier	ssessing the Influence of Psychological ace on Tourists' Place Attachment and ion Loyalty 252
		6.2.2.1	RQ3: To what extent does Millennial tourists' psychological experience relate to place attachment and destination loyalty?

LIST O	LIST OF PUBLICATIONS				328	
REFER	ENCES					271
	6.5	Concl	usion			270
	6.4	Resea	rch Limita	tion and Future Research		268
		6.3.3	Practical	Contribution		264
		6.3.2	Methodo	logical Contribution		263
		6.3.1	Theoreti	cal Contribution		262
	6.3	Resea	rch Contri	bution		260
			6.2.3.1	RQ4: How do Millenni perceive the role of modestination guide for the form	obile as a	257
		6.2.3	Percepti	Exploring Millennial on of Mobile Utilisation on Guiding System for the l	on as A	257

LIST OF TABLES

TABLE NO.	TITLE	PAGE
Table 1.1	Research objectives, questions, and hypotheses	11
Table 2.1	A list of related research on IT in the tourism industry	21
Table 2.2	Differences between conventional and experience co- creation by Prahalad and Ramaswamy (2004)	30
Table 2.3	Comparison of self-report survey and psychophysiological measures of emotional experience (Li et al., 2015, 2018)	51
Table 2.4	Comparison of emotional experience measurements (Kim et al., 2014; Hosany et al., 2015; Li et al., 2015)	55
Table 2.5	Motivation to engage in virtual co-creation (Füller, 2010)	56
Table 2.6	Measurement dimensions related to technology utilisation and experience creation in past research	58
Table 2.7	The initial dimensions extracted from the literature to assess the mobile-mediated co-creation experience from the psychological perspective (Kim et al., 2014; Lai, 2015; Rasinger et al., 2009; Wang et al., 2012; Verleye, 2015; Zhang et al., 2018)	59
Table 3.1	Four research paradigms, adopted from Mackenzie and Knipe (2006) and Creswell (2009)	74
Table 3.2	The characteristics of quantitative research (adapted from Jones and Gratton, 2004)	75
Table 3.3	Descriptive research design (Jones et al., 2004; Neuman, 2007; Awang, 2011)	76
Table 3.4	List of travel material for the content analysis of tourism attractions	83
Table 3.5	List of main attractions in KL City Centre and corresponding category based on the categorization in travel materials	87
Table 3.6	Items related to the psychological experience research variable	96
Table 3.7	Items related to the behavioural response research variable	97
Table 3.8	The structure of the questionnaire	99

Table 3.9	Variables and its measurement in Section A–Tourist Profile	100
Table 3.10	Variables and their measurement in Section B—Mobile Touchpoint	101
Table 3.11	Dimensions of psychological experience and its measurement in Section C—Psychological Experience	104
Table 3.12	Dimensions of place attachment and its measurement in Section D—Place Attachment	105
Table 3.13	Dimensions of destination loyalty and their measurement in Section E—Destination Loyalty	106
Table 3.14	Open-ended questions for content validity	109
Table 3.15	EFA of the psychological experience dimensions	111
Table 3.16	Working definition of dimensions under psychological experience	113
Table 3.17	Cronbach's alpha reliability test of for first pilot survey	115
Table 3.18	Cronbach's alpha reliability test for second pilot survey	118
Table 3.19	Actual research survey timeframe	120
Table 3.20	Survey distribution and response rates throughout the actual data collection period	123
Table 3.21	Analysis of respondent profile	127
Table 3.22	Pearson's correlation interpretation for strength of relationship (Muller et al., 1989)	128
Table 3.23	Analysis of Millennial tourists' mobile touchpoint	129
Table 3.24	Analysis of the influence of on-site mobile engagement on experience	130
Table 3.25	Analysis of the influence of psychological experience on place attachment and destination loyalty	132
Table 3.26	Analysis of mobile as a destination interpretation system of the future	133
Table 4.1	Respondents' country of origin	136
Table 4.2	Respondent gender distribution based on country of origin	138
Table 4.3	Respondent category of visitation by origin	139
Table 4.4	Respondent travel companion based on category of origin	140
Table 4.5	Respondent travel behaviour	143

Table 4.6	Respondents' overall mobile service utilisation for travel	144
Table 4.7	Pearson's chi-square results linking mobile service utilisation and respondent background	144
Table 4.8	Overall travel-related purposes of mobile service utilisation	146
Table 4.9	Respondents' expectation regarding the importance of mobile engagement	148
Table 4.10	Pearson's Chi-square test linking respondent expectation and respondent background	149
Table 4.11	Respondent visitation based on category of attraction.	152
Table 4.12	On-site mobile consumption of touchpoints based on category of attraction	163
Table 4.13	On-site mobile consumption touchpoint at all 56 attractions	166
Table 4.14	Mean range classification of the perceived influence of mobile touchpoint engagement	171
Table 5.1	Mean value of each item under the cognitive experience dimension	178
Table 5.2	Mean value of each item of affective experience	180
Table 5.3	Independent T-test of respondent origin and psychological experience dimensions	183
Table 5.4	Research Hypothesis 1 and sub-hypotheses	184
Table 5.5	Summary of the Independent T-test of on-site mobile touchpoint engagement and overall psychological experience	185
Table 5.6	A Summary of the Independent T-test results of on-site mobile touchpoint engagement and cognitive psychological experience	186
Table 5.7	A Summary of the Independent T-test results on on-site mobile touchpoint engagement and affective psychological experience	189
Table 5.8	Research Hypothesis 2 and sub-hypotheses	190
Table 5.9	Pearson's correlation on the number of mobile touchpoints engaged and psychological experience	192
Table 5.10	Pearson's correlation between number of mobile touchpoints engaged and cognitive experience	193

Table 5.11	touchpoints engaged in and affective experience	195
Table 5.12	Mean of each item under place attachment	199
Table 5.13	The Independent T-test of respondent origin and place attachment dimensions	200
Table 5.14	Research Question 3 and Research Hypothesis 3	201
Table 5.15	Multiple regression between psychological experience dimensions and place attachment	202
Table 5.16	Multiple regression to test the Psychological Experience dimensions and Place Attachment dimensions	203
Table 5.17	Mean of each item of destination loyalty	206
Table 5.18	The independent T-test testing the respondent origin and destination loyalty dimensions	206
Table 5.19	Multiple regression testing the link between psychological experience dimensions and destination loyalty	208
Table 5.20	Multiple regression test for psychological experience and destination loyalty dimensions	209
Table 5.21	Multiple regression for Psychological Experience and Place Attachment dimensions and Destination Loyalty	210
Table 5.22	Multiple regression test of Psychological Experience and Place Attachment dimensions and Destination Loyalty dimensions	212
Table 5.23	The importance of mobile engagement for travel experience from open-ended Question 1	214
Table 5.24	Effectiveness of mobile device utilisation for travel guiding compared to a professional guide from open-ended Question 2	220
Table 5.25	The possibilities that mobile devices will replace the role of professional guides from open-ended Question 3	226
Table 5.26	Comparing the respondents' used and the deduced mobile touchpoints	238
Table 6.1	Influence of mobile touchpoint engagement on psychological experience	249
Table 6.2	Interrelation between experience, place attachment, and destination loyalty	255
Table 6.3	Perception of mobile utilisation as a destination guide of the future	258

LIST OF FIGURES

FIGURE NO	TITLE	PAGE
Figure 1.1	Theoretical research framework	9
Figure 2.1	Research timeline of technology-related tourism studies	20
Figure 2.2	Cognitive-affective process of experience formation (Oliver, 1993; Bosque and Martín, 2008)	28
Figure 2.3	The tourism experience value matrix by Neuhofer et al., (2013)	31
Figure 2.4	Theory of Exploratory Purchasing Behaviour by Baumgartner and Steenkamp (1996)	34
Figure 2.5	Interrelation between the Expectancy-Disconfirmation model (Oliver, 1980, 1993) and the Theory of Exploratory Purchasing Behaviour (Baumgartner and Steenkamp, 1996)	37
Figure 2.6	Theories related to the psychological experience of technological engagement	41
Figure 2.7	Correlating psychological process (Oliver, 1993; Bosque and Martín, 2008) with the stages of information need (Gretzel et al., 2006)	44
Figure 2.8	Model of smartphone use for travel (Wang et al., 2014)	46
Figure 2.9	Framework of interrelation between stimulus, place attachment, and loyalty adapted from Isa, Ariyanto and Kiumarsi (2020)	62
Figure 2.10	Degree of affection in place attachment (Buchanan, 1985; Williams and Roggenbuck, 1989; Shamai, 1991; Halpenny, 2006; Yuksel et al., 2010)	64
Figure 2.11	Understanding of loyalty in general (Oppermann, 2000; Yuksel et al., 2010; Prayag and Ryan, 2012)	67
Figure 2.12	Conceptual research framework	70
Figure 3.1	Research design structure	78
Figure 3.2	State visited by tourists from 2016–2018 (Tourism Malaysia, 2019b)	80
Figure 3.3	Location of study area and KL Tourism Zone by Kuala Lumpur City Hall within Kuala Lumpur Federal Territory	81

Figure 3.4	City Centre based on the occurrence for promotion in travel materials	85
Figure 3.5	Location of 56 main attractions in Kuala Lumpur City Centre	86
Figure 3.6	The process of selecting the staging points for the on-site survey	92
Figure 3.7	Overall structure of research variables	93
Figure 3.8	Instructions for answering Part 2 of Section B in the questionnaire	102
Figure 3.9	Pilot survey process	119
Figure 3.10	Survey distribution staging points by month of data collection	124
Figure 3.11	The flow of data analysis for this study	126
Figure 4.1	Respondent visitation of attractions within KL City Centre	151
Figure 4.2	Respondent visitation of the attractions under the landmark and shopping categories	154
Figure 4.3	Respondent visitation of attractions under the parks & monuments category	155
Figure 4.4	Respondents visitation for attractions under the category of market	158
Figure 4.5	Respondent visitation of attractions under the cultural & historical category	159
Figure 4.6	Respondent visitation of attractions under the place of worship category	160
Figure 4.7	Respondent visitation of attractions under the museum & gallery category	164
Figure 4.8	Respondents' visitation of attractions under the themed attraction category	165
Figure 4.9	Respondents' on-site mobile engagement and capacity of experience enhancement for all 56 attractions	173
Figure 5.1	Mean value of all dimensions of psychological experience	177
Figure 5.2	Mean of dimensions under place attachment	198
Figure 5.3	Mean of the dimensions of destination loyalty	205
Figure 5.4	Overall mapping of travel-related mobile engagement	237

Figure 5.5	Psychological experience of mobile touchpoint engagement	239
Figure 5.6	Composition of destination loyalty formation (based on multiple regression analysis)	241
Figure 5.7	Overall mapping of Millennials' mobile-mediated experience at KL City Centre	243
Figure 6.1	Hierarchy of mobile touchpoint engagement in relation to the experience development process	
Figure 6.2	The structure of the tourist mobile-mediated experience at a destination	

LIST OF ABBREVIATIONS

AR - Augmented Reality

DBKL - Dewan Bandaraya Kuala Lumpur

DMO - Destination Management Organisation

EFA - Exploratory Factor AnalysisFIT - Free Independent Travellers

ICT - Information and Communications Technology

IT - Information Technology

KL - Kuala Lumpur

LRT - Light Rail Transit

LTE - Long-Term Evolution

MICE - Meetings, Incentives, Conventions, Exhibitions

MTs - Millennial Tourist

MTE - Memorable Tourism Experience

MTG - Mobile Tourist Guide

POI - Place of Interest

QR - Quick Response

TAM - Technology Acceptance Model

UTAUT - Theory of Acceptance and Use of Technology

VFR - Visiting Friends And Relatives

VR - Virtual Reality
WOM - Word-of-Mouth

LIST OF SYMBOLS

α - Cronbach's Alpha

 β - B coefficient

df - Degree of freedom

F - F-value

M - Mean Score

N, n - Population number

p - Significant Value

r - Pearson's Correlation Value

R² R-Square.

SD - Standard Deviation

t t-score

LIST OF APPENDICES

APPENDIX	TITLE	PAGE
Appendix A	Questionnaire form	291
Appendix B	Example of survey distribution through social media	295
Appendix C	Respondents' Answer for Open-Ended Questions	297

CHAPTER 1

INTRODUCTION

1.1 Study Background

The tourists' understanding of a destination has a huge influence on their interest to visit. Tourist spatial understanding is developed from interactions with the physical and social environments. These encounters then form a cognitive perception of the surrounding. When encountering a new environment, various information is needed to facilitate the execution of spatial tasks. Through this human-environment interaction, tourists stand to gain a better understanding of a destination and the elements surrounding them (Li, 2006). However, due to knowledge limitations and the complexity of the language in an environment (Morgan, 2009), tourists often face constraints to cordially interact with the environment. To some extent, this constraint may hinder the tourists from making sense of their environment. Thus, tourism interpretation could provide tourists with significant information regarding local elements and simultaneously reveal the meanings of these elements to establish a stimulating, effective interaction between the tourist and the place.

Tourism interpretation is described as a special kind of communication that aims to both deliver information and capture tourist interest and excitement (Moscardo, 1998); hence adding value to the tourism experience. Scholars have noted that the formation of experience is highly psychological in nature (Tuan, 1977; Cartier et al., 2005; Larsen, 2007; Mossberg, 2007; Volo, 2009; Neuhofer et al., 2014). Therefore, to effectively influence tourists' cognitive experience, any form of tourism interpretation must affect tourists emotionally, to trigger their curiosity and to develop a sense of attachment to the place. In sustainable tourism destination, interpretation is perceived as key to instilling awareness among visitors regarding the importance of conservation to preserve fragile settings (Bramwell et al., 1993; Ham et al., 2002; Kuo, 2002; Tubb, 2003; Hwang et al., 2005; Huang et al., 2015). Despite its positive impact,

interpretation from another perspective could overlook the tourists' emotional bond with a destination. This bond is nevertheless an essential indicator of the success of the interpretation in triggering excitement and satisfactory experiences. Instead of focusing on behavioural changes, an interpretation system should also aim to achieve tourist involvement and place attachment (Hwang et al., 2005; Md Noor et al., 2015), since both are immediate antecedents to tourist satisfaction with the interpretation service. As such, if the interpretation is weak, the tourist experience is not fulfilled, in turn, impacting their future behavioural tendencies.

Pre-travel information indeed has a huge influence on tourists' on-site experience and expectation (Larsen, 2007). Although the information gained might be limited, it is still significant enough for tourists to build anticipation of the desired onsite experience. In this case, the destination service provider must deliver on their promised experiences. If the visitor expects certain enjoyable experiences and these experiences match the destination offering, the visitor will be satisfied. Therefore, the interpretation system can be deemed strong and that the visitors have thus enjoyed the destination (Moscardo, 1998). Since tourism interpretation is a medium offered by a destination to enhance visitor knowledge and experience, it needs to be designed based on the psychological mechanism underlying tourist satisfaction to enable it to successfully immerse in the tourists' inner mind (Huang et al., 2015); the essence of interpretation is to attend to the process of human thinking. Moscardo (1996) stressed on the need to consider 'principles of visitor behaviour', per Patterson and Bitgood (1988), to understand the variables for effective interpretation. Interestingly, the principles concentrate on the technicality of interpretation design, such as motion, interactive factors, and triangulation, which are all solutions to navigating the increasing sophistication of tourists nowadays. In other words, destination and interpretation systems must strategically adopt innovative management methods to ensure the effectiveness of the interpretive medium in meeting tourist experience expectation and simultaneously to survive the intense competition within the tourism industry (Buhalis, 1998).

Tourists have now become more empowered because of technological integration. Besides, the tourists' active involvement in experience creation has

changed the way experience is formed (Gretzel et al., 2009). While tourism interpretation should be innovated to improve the tourist-environment interaction, the enhancement of experiences has now gone beyond the fulfilment of expectations, to also include the intensity of technological innovation and tourist participation, also termed experience co-creation (Buhalis, 1998; Neuhofer et al., 2012, 2013, 2014; Wang et al., 2012; Zhang et al., 2018). Zhang et al., (2017) explained tourist on-site engagement as no longer being limited to destination engagement but also constituting technological engagement, especially in this current technological era. This means that interpretation innovations should embrace technology to encourage better destination engagement, without losing its essence, which is to provide enjoyment and develop place attachment among tourists. The effective adoption of technology is subject to the usefulness and ease of use of the technology. Therefore, it is necessary to understand how the technological innovation of tourism interpretation influences the quality of tourist experience and destination attachment (Huang et al., 2015; Zhang et al., 2018).

1.2 Research Gap

The discussion on tourism interpretation really emerged in the past few decades. It has since gained vast interest from professionals across various disciplines, including planning, management, business, and computing (Ramadier et al., 1998; Brown et al., 2003; Li, 2006; Volo, 2009; Rabotic, 2010; Kim et al., 2011). The increasing sophistication and independence of new tourists have pressured the interpretation system to evolve to better satisfy tourist needs. As tourist experiential satisfaction is also influenced by the intensity of technological encounters, interpretation could potentially be enhanced via technological integration and dynamic interaction platforms. Developed countries have incorporated existing technological innovations into their tourism and destination interpretation systems. However, developed societies tend to have a higher acceptance of this integration compared to developing countries, as the former's technological advancement is far ahead of the latter. The various research works in this field in the past twenty years indicate increasing interest in this area (Sheldon, 1993; Buhalis et al., 2000; Brown et al., 2003; Knapp et al., 2004; Fritz et al., 2005; Wang et al., 2012).

As mentioned above, the difference between the developed and developing world is the readiness to adapt to rapid changes. In fact, cities and urban areas more readily adopt diverse media and technology for destination guiding and information systems as a part of their competitive value offering (McCabe et al., 2012; Boes et al., 2016; Pierdicca et al., 2019). In Asia, on the other hand, researchers are increasingly evaluating technological platforms used at destinations as mediators for better destination engagement (Chou et al., 2004; Cheng, 2006; Wang et al., 2012; Chen et al., 2014; Md Noor et al., 2015; Zhang et al., 2018). This phenomenon reflects the increasing public acceptance and adoption towards technology-enabled facilities in the tourism industry to overcome the shortcomings of traditional services.

An understanding of the roles and functions of interpretation and its relationship with tourism experience shows that interpretation aims to achieve three stages of experiential outcomes through interpretive experience. These stages are cognitive (understanding, relevancy), affective (empathy, attitude, satisfaction), and behavioural (word-of-mouth, behavioural intention) (Huang et al., 2015). Many studies have proven the effectiveness of interpretation based on visitors' positive onsite behaviour, but Hwang et al., (2005) highlighted a strong relationship between tourist involvement and place attachment with tourist interpretation satisfaction. Since place attachment is associated with the quality of experience at a destination (Morgan, 2009; Budruk et al., 2013), there is a need to better evaluate the effectiveness of interpretation from an affective experience perspective, as the state of people's inner mind is a better representation of their satisfaction level and future behaviour. In other words, the quality of guiding and interpretation systems can be better evaluated by understanding tourist affective experience.

Since cities and urban areas are the most visited destination, mobile technology utilisation is regarded as critical to improving the travel experience at these locations, especially to facilitate travel movement and activities within complex urban environments (Tokusho et al., 2009; Yovcheva et al., 2012). In line with the effectiveness of the guiding and interpretation system, studies have shown that tourist on-site experience can be significantly improved and enhanced through effective technological engagement. In this case, technology-enhanced experience actually

complements the whole process of forming experiences (Gretzel et al., 2009; Rasinger et al., 2009; Tussyadiah et al., 2011; Neuhofer et al., 2014; Zhang et al., 2018). From another perspective, effective technological engagement does not only offer technology-enabled experiences, but also simultaneously delivers experience co-creation benefits (Neuhofer et al., 2013). This means that technological engagement is not only perceived to offer a quality and reliable guiding system, it also encourages user satisfaction by enabling the co-creation of experience in accordance to user preference (Pierdicca et al., 2019; Sugathan et al., 2019).

Regardless of urban environment complexity and tourist fuzziness regarding spatial environments, most research on the technological innovation of guiding and interpretation systems have focused on ecotourism and cultural tourism destination. This is because of the increasing need to commit to protection and conservation efforts (Kuo, 2002; Knapp et al., 2004; Kim et al., 2011; Wolf et al., 2013; Md Noor et al., 2015). Due to this concentration of study in this area, the significant of technological engagement for travel guiding in complex urban environment is left unknown. In addition, limited works have explored the experiential value offered by a destination (Fan et al., 2020) and its influence on destination attachment and satisfaction (Zhang et al., 2018) despite the many studies that have investigated the effect of interpretation system technological innovation on the user. This therefore making the impact of tourists' technological engagement from the perspective of experiential value to be vaguely known.

In regards to these limitations, the consequence of not having these understanding is that planning and designing of tourists guiding system and the related infrastructure cannot be proactively done based on the suitability of urban setting, as well as suit the process of human thinking. This hence reducing the efficiency and resilience of then tourism infrastructure develop in offering the opportunity for urban paradigm shift for city destination, at the same time instilling stronger tourists' attachment and loyalty to the place. A potential progression in tourists' interpretation and guiding system at urban environment is to have mobile travel guide (MTG) to fit with tourists on-the-go travel need and to stimulate their virtual experience excitement. Therefore, in addressing the above gaps as well as optimising the said potential,

tourists' technology-enhanced experience from mobile engagement at urban destination is studied in this research.

1.3 Problem Statement

Interpretation services significantly affect the mindfulness of tourists within specified destinations. As the name implies, interpretation is expected to deliver the required information for visitors to better understand exhibitions and to trigger their excitement to further explore a destination. Interpretation encourages meaningful physical and social encounters. With interpretation, tourists could become more attached to a place. Emotional bonding will likely cause the tourists to form favourable behaviour and then potentially visit the same place in the future (Hwang et al., 2005; Yuksel et al., 2010; Prayag et al., 2012). Despite their importance, interpretation systems are not normally designed with the consideration of visitors' desire. Certain places have interpretation systems that lack conscientiousness—applying quantity over quality, causing tourists to become mindless rather than mindful (Moscardo, 1996; Hwang et al., 2005; Poria et al., 2009). As a result, tourists become poorly satisfied with the interpretation service, and will then become less attached to the place.

From a destination management perspective, place attachment is important to psychologically evoke tourist experience satisfaction (Yuksel et al., 2010). Place attachment is a concept in which tourists value their surroundings in such a way that they feel personally bonded to the place. This bonding is developed from experiencing the destination. Attachment to a place is a strong psychological attachment that binds tourists to their 'space', further developing a sense of loyalty (Yuksel et al., 2010; Budruk et al., 2013). With such a positive psychological state, tourists would more likely revisit a place and have a stronger loyalty to the destination (Chi, 2012). In turn, the destination would benefit economically. Early research on place attachment has highlighted place dependence and place identity as the key dimensions for evaluating place attachment (Williams et al., 1989, 2003).

Place dependence is described as the extent to which a place satisfies an individual's functional needs, whereas place identity is a personal connection to a physical setting. It can also symbolise how an individual's identity is related to a place (Williams et al., 1989; Morgan, 2009; Yuksel et al., 2010; Budruk et al., 2013). The human-place bond is associated with the individual's emotional response to a place, but emotional bonding is commonly treated as an intangible aspect of place identity. Emotions strongly influence human reactions and are perceived to be a more accurate representative of an individual's future behaviour (Brocato, 2006; Halpenny, 2006; Loureiro, 2014). Emotion is different from place identity; the latter is closely referred to the sense of belonging to a place (Shamai, 1991). Considering this situation, the third dimension, place affect, which measures tourists' affective attachment and emotional bonding to a place, must be treated separately (Brocato, 2006; Halpenny, 2006; Tsai, 2012).

Additionally, with the increasing dependence on technology to perform daily activities nowadays, tourists tend to demand both emotional- and technology-enhanced experiences, interpretation services notwithstanding. Tourists now have more sophisticated travel demands and decision-making approaches. Hence, tourists that use technological platforms throughout their travel significantly satisfy desire a technology-enhanced experience (Buhalis et al., 2011; Neuhofer et al., 2013, 2014; Zhang et al., 2018). Considering this evolution, the current conventional method of interpretation, such as printed brochures, tour guides, and interpretive boards, might no longer be significant to instil excitement and uplift tourist experience, as these methods have limited technological engagement.

Although tour guides could provide effective storytelling for tourists to experience in-depth engagement at a destination, the role of the tour guide as the main interpretive medium of a destination has now become less relevant, especially for the new generation of tourists. 'Prosumers', as referred by Luiz et al., (2013), are the growing new market that tend to have more power and control over the industry. This group has driven the take up of technology-enabled platforms, thus triggering more sophisticated and complex demand. This group is technologically literate and often referred as free independent traveller (FIT). They are also sophisticated frequent

travellers that expect a certain experience tailored to their needs; they do not care for experiences that seem to offer a perceived need (Asia Travel Leaders Summit, 2014; Santos et al., 2016). This new market, which Gretzel and Jamal (2009) termed the 'creative tourist class', actively and creatively engage with technology to gain high-value experience. All of these characteristics of the new tourists market pointing out to the tech-savvy behaviour of Millennial generation upon travelling.

With the high level of tourist expectation regarding technology-enhanced experience, it is more difficult to satisfy them with conventional interpretation systems, since these systems are less interactive and less dynamic. Ideal tourism interpretation should consist of various media. It is important to provide variations in interpretation to ensure tourist satisfaction with the experience and to prevent boredom (Moscardo, 1998; Hwang et al., 2005; Poria et al., 2009). Technology-based virtual guides and interpretation could significantly improve current interpretation systems at destinations and increase the competitiveness of the interpretation service (Cheng, 2006; Neuhofer et al., 2014; Md Noor et al., 2015). It is crucial to satisfy tourist demand, so now more than ever, it has become important for interpretation systems to adopt virtual interpretation to effectively meet the emotional- and technology-enhanced experience that tourists demand in this age.

Given the above backdrop, numerous studies have attempted to evaluate the effectiveness of technological guiding and interpretation systems and their impact on tourist psychological experience from the cognitive (Cheng, 2006; Tussyadiah et al., 2011) and behavioural dimensions (Tubb, 2003; Chen et al., 2014). Despite the close interrelation between cognitive, affective, and behavioural experience in forming a complete psychological experience process, limited works however, have evaluated psychological experience from the perspective of affective experience, such as emotional response, attitude, or attachment, whereas this determinant is more accurate to gauge tourist experience satisfaction and destination loyalty (Hwang et al., 2005; Lee, 2009; Yuksel et al., 2010). Therefore, there is a need to establish a more holistic psychological process to capture the affective experience of this new tourist market as a result of technology engagement and subsequently its impact on destination experience.

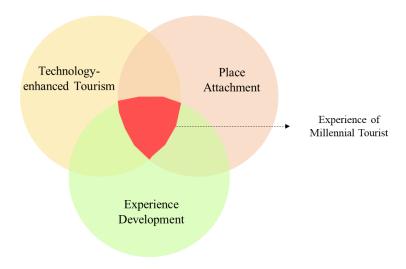


Figure 1.1 Theoretical research framework

1.4 Research Objectives

This research focuses on capturing the psychological experience of Millennial tourists at a destination resulting from mobile engagement. It also aims to identify the influence of the psychological experience gained from mobile engagement on place attachment and destination loyalty. To this end, the specific objectives of this research are listed below:

- 1. To examine the psychological experience of Millennial tourists resulting from mobile engagement.
- 2. To assess the influence of psychological experience on Millennial tourists' place attachment and destination loyalty.
- 3. To explore Millennial tourists' perception on mobile utilisation as a potential destination interpretation and guiding system.

1.5 Research Questions and Research Hypotheses

Based on the research objectives, several research questions and hypotheses were developed. The research questions and hypotheses are listed below and summarised in Table 1.1:

- 1. **RQ 1**: How do Millennial tourists perceive mobile technological engagement during travel?
- 2. **RQ 2**: To what extent does mobile touchpoint engagement affect Millennial tourists' on-site psychological experience?
 - RH 1: There are significant differences in the psychological experience
 of Millennial tourists interacting and engaging with different mobile
 touchpoints on-site.
 - **RH 2**: Millennial tourists with more mobile touchpoint engagements on-site have better psychological experience.
- 3. **RQ 3:** To what extent does the Millennial tourist's psychological experience relate to place attachment and destination loyalty?
 - **RH 3**: Psychological experience has a different impact on place attachment and destination loyalty.
- 4. **RQ 4:** How do Millennial tourists perceive the role of mobile as a potential destination guider and interpreter?

Table 1.1 Research objectives, questions, and hypotheses

RESEARCH OBJECTIVE	RESEARCH QUESTION	RESEARCH HYPOTHESIS
	RQ1: How do Millennial tourists perceive mobile technological engagement during travel?	n/a
RO1: To examine the psychological experience of Millennial tourists resulting from mobile engagement	RQ2: To what extent does mobile touchpoint engagement affect millennial tourists' on-site psychological experience?	RH1: There are significant differences in the psychological experience of millennial tourists interacting and engaging with different mobile touchpoints on-site. RH1a: There are significant differences in the cognitive experience of millennial tourists interacting with different mobile touchpoint engagements on-site. RH1b: There are significant differences in the affective experience of millennial tourists interacting with different mobile touchpoint engagements on-site. RH2: Millennial tourists that engage with
		more mobile touchpoints on-site have better psychological experience.
RO2: To assess the influence of psychological experience on Millennial tourists' place attachment and destination loyalty	RQ3: To what extent does millennial tourists' psychological experience relate to place attachment and destination loyalty?	RH3: Psychological experience has a different impact on place attachment and destination loyalty.
RO3: To explore Millennial tourists' perception on mobile utilisation as a potential destination interpretation and guiding system	RQ4: How do Millennial tourists perceive the role of mobile as a potential destination guider and interpreter?	n/a

1.6 Scope of Research

This study aims to discover the potential of mobile engagement in adding value to tourist travel experience, specifically from an emotional aspect. This research is contextually related to the field of psychology. In other words, it looks at the formation of experience, namely, cognitive experience, affective experience, and behavioural experience. The current scenario of tourists' heavy reliance on mobile devices during travel has transformed the entire tourism experience, which, in turn, has resulted in a

new continuum of technology-mediated experience (Neuhofer et al., 2012). This evolution is seen to substantially impact the behaviour of tourists nowadays, indicating the changes in experiential value as perceived by the tourists. As experience formation is psychological in nature, it is important to explore the emotional perspective of tourist experience to understand the extent to which on-site mobile engagement influences experience formation and place bonding. This understanding is substantial to better plan and develop a destination. In turn, the destination will enjoy enhanced competitiveness based on the differentiation of experiential values offered.

This study aims to capture the psychological experience of Millennial tourists. This group of tourists is considered the new social class. They are also the economic drivers of today and the future. Millennials are known as digital natives and are highly technologically empowered. Millennials are generally the generation born between 1980 and 2000, the period in which technology massively permeated the global market (Huang et al., 2010; Veiga et al., 2017). Hence, this group outpaces the other generations in terms of adopting technology (Veiga et al., 2017). Their bold nature and desire for autonomy over experience (Asia Travel Leaders Summit, 2014) have caused changes to the entire notion of tourism experience. With the advent of technology, these new tourists are now expecting authentic and customised experiences and more niche-interest activities (Luiz et al., 2013). This tourist market presents a real opportunity for destinations to improve their competitiveness. Hence, it is almost compulsory for destinations to consider this megatrend, as the tourism industry has to respect to the changing needs of its market (Loda et al., 2010; Luiz et al., 2013). Millennials desire a distinctive travel experience. They are the new social class that has reformed the society into a new economy. They demand conventional methods to adjust accordingly to their creative needs and values (Gretzel et al., 2009). Hence, by specifically directing the research focus on the Millennial generation, an in-depth understanding of the current tourist market can be obtained.

Considering the Millennials' addiction to connection, urban destinations are seen as a suitable place to conduct this research. This creative class engages in travel for work and pleasure, so a vibrant urban destination will tend to attract them the most as there are many related resources for this group to immerse in creative activities

(Pappalepore et al., 2014). Although urban destinations are a place of everyday life of local citizens, it still provides an alternative atmosphere, rich in culture, that allows tourists to engage in creative experiences (European Commission, 2000; Pappalepore et al., 2014; Marques et al., 2017). Creative areas are not about the location, but rather the offerings that lead to authentic experiences. This experience is specific to the needs of the tourists and is not a perceived need (Luiz et al., 2013). Hence, the urban tourism destination is best suited to capture the behaviour of this creative tourist class.

1.7 Significance of Research

The significance of this research is two pronged: first, it theoretically contributes to the existing body of knowledge; secondly, it practically contributes to destination management organisations (DMOs) to improve tourism destinations, specifically urban tourism destinations. Theoretically, this research contributes better empirical understanding of tourist psychological experience resulting from engagement with a mobile travel guide (MTG). A comprehensive understanding of the phenomenon of tourist psychological experience is crucial for planning and developing destination promotional strategies. Hence, insight into the psychological impact of mobile engagement on tourist experience could shed some light on the understanding of tourist experience evolution. This knowledge can further help expand the theoretical concept of tourist experience from the perspective of mobile utilisation.

Practically, this research helps DMOs improve destination information systems. This research explored tourist on-site information needs and the purpose of mobile utilisation at each destination. It also clarified the influence of mobile engagement on the cognitive and affective aspects of experience. Therefore, the findings provide a better understanding of the on-site mobile engagement that tourists desire. This information is essential for planning destination information and interpretation systems. In turn, tourists will have more meaningful destination consumption. Hence, DMOs would benefit from the findings the most, especially for developing an MTG, such as a destination-based mobile travel application. Such an

application would be extremely useful to improve tourist destination interaction and enhance affective experience.

Lastly, based on the fundamental understanding of the tourists' psychological experience, this research will provide crucial insight into the improvements required for destination marketing and promotional strategies. Despite an in-depth understanding of tourists' mobile-mediated psychological experience, this research aims to better attract and influence existing and potential tourists to visit a place in the future to increase local economic benefit. By optimising the findings on tourists' online travel experience and sharing behaviour, DMOs can benefit from this research and improve destination marketing and promotional strategies. The existing trend of sharing travel experience highlights the prospects of content marketing by prioritizing user-generated content on social media and other online platforms. In this way, destination marketing and promotional strategies can be improved in line with the needs and desires of the current tourist market, i.e., the Millennials.

1.8 Structure of Thesis

This thesis is divided into five main chapters: Introduction, Literature Review, Methodology, Analysis and Findings, and Conclusion.

1) Chapter 1: Introduction

This chapter presents the fundamental elements of this thesis, i.e., the research structure and direction. The research background is elaborated at the start of this chapter to understand the existing scenario. Then, the research problem is elaborated. This chapter then provides the research background related to tourist experience formation followed by changes in tourism demand and the behaviour of the current tourist market. This chapter continues with a statement of the research problem and research gap, and then further specifies the research direction together with the research objectives, research questions, and research scope. The research significance is elaborated at the end to firmly grasp the contribution of this research.

2) Chapter 2: Literature review

This chapter gives an in-depth discussion of the main topics related to the subject and scope of the current research. The review of the literature starts with a discussion of the structure of tourist experience and the psychological nature of experience formation. The current demand structure, as well as the Millennial tourist market, are then discussed to understand the behavioural and psychological aspects of this market in regard to experience formation. Then, the discussion continues with an understanding of the emergence of mobile technology, its implications for the tourist experience structure and the possibilities of improving travel satisfaction via destination bonding. The interrelation between travel-related mobile utilisation and Millennial tourist experience is then debated to better understand the impact of mobile-mediated travel experience in creating place bonding to gauge future possibilities of repeat visitation. The chapter summarises by illustrating the research conceptual framework constructed in reference to the reviewed literature.

3) Chapter 3: Methodology

This chapter outlines the research methodology applied in this study, including the research design, the study area, the method of data collection, and the data analysis. First, the research approach and paradigm are identified, followed by the data collection and sampling strategy. The outcome of the pilot survey is reported to further improve the data collection strategy. Next, non-statistical and statistical data analysis methods are elaborated and discussed at the end of the chapter. This phase is discussed in answer to the research objectives and research questions.

4) Chapter 4 and 5: Analyses and finding

This chapter is divided into two: the first analyses the tourist background and travel consumption, while the second analyses tourist psychological responses. The data analyses were done on the sample collected, and the results are presented visually in the form of graphs, tables, and figures. The analyses outputs are described and elaborated. Then, the findings on the interrelation between the three main variables—tourist mobile engagement, psychological experience, and place bonding—are explained. The research findings are further correlated to the literature and past

research works. The findings and novelty of study are described in reference to the direction of research per the research objectives, research questions, and research hypotheses.

5) Chapter 6: Conclusion

In the final chapter, a summary of the research findings is given based on the research objectives, research questions, and research hypotheses. The structure of the Millennial tourists' mobile-mediated experience is illustrated and discussed as a continuation of the research findings. At the end of the chapter, the theoretical, methodological, and practical implications of the research, as well as the research limitations, are elaborated.

1.9 Chapter Summary

This chapter focused on the research background and the research direction. It started by highlighting the phenomenology of tourist experience and its evolution based on industrial digitalisation. The discussion continued with the elaboration of the research problem, namely the changing tourism market and the poor bonding between tourists and destinations due to digital engagement. Then, the research gap regarding technology-related travel experience was identified from the existing body of knowledge. A lack of research was found on the psychological and emotional perspective of tourist experience, especially its impact on travel-related technological engagement. Therefore, the research objectives and research questions were formulated to capture the relationship between tourist-mediated destination bonding. The research scope covers the existing tourist market, namely the Millennial generation. This group was targeted due to their known digital native tech-savvy traits. At the end of the chapter, the research significance was elaborated to clearly delineate the justification for this research.

REFERENCES

- Ajzen, I. (1991) 'The theory of planned behavior', Organizational Behavior and Human Decision Processes, 50(2), pp. 179–211.
- Andrews, D., Nonnecke, B. and Preece, J. (2003) 'Electronic Survey Methodology: A Case Study in Reaching Hard-to-Involve Internet Users', International JouAndrews, D., Nonnecke, B., and Preece, J. (2003) Electronic Survey Methodology: A Case Study in Reaching Hard-to-Involve Internet Users. International Journal of Human-Computer Interaction, 16, 185–210.rnal of Human-Computer Interaction, 16(2), pp. 185–210.
- Antón, C., Camarero, C. and Laguna-García, M. (2014) 'Towards a new approach of destination loyalty drivers: satisfaction, visit intensity and tourist motivations', *Current Issues in Tourism*, 20(3), pp. 238–260.
- Aquino, J. (2012) 'Tablets and Smartphones Transform the In-Store Customer Experience', *CRM Magazine*, 6(1), p. 17.
- Asia Travel Leaders Summit (2014) Capturing the Asian millennial traveller, 2013

 Asia Travel Leaders Summit. Singapore.
- Awang, Z. (2011) *Research Methodology for Business and Social Science*. 2010th edn. Shah Alam, Malaysia: Uviversity Publication Centre (UPENA).
- Ayeh, J. K. (2018) 'Distracted gaze: Problematic use of mobile technologies in vacation contexts', *Tourism Management Perspectives*, 26, pp. 31–38.
- Barsky, J. D. (1992) 'Customer Satisfaction in the Hotel Industry: Meaning and Measurement', *Journal of Hospitality & Tourism Research*.
- Baumgartner, H. and Steenkamp, J.-B. E. M. (1996) 'Exploratory consumer buying behavior: Conceptualization and measurement', *International Journal of Research in Marketing*, 13(2), pp. 121–137.
- Bernard, G. and Andritsos, P. (2019) 'Discovering Customer Journeys from Evidence: A Genetic Approach Inspired by Process Mining', in *Lecture Notes in Business Information Processing*, pp. 36–47.
- Binkhorst, E. and Dekker, T. Den (2009) 'Agenda for co-creation tourism experience research', *Journal of Hospitality and Leisure Marketing*, 18(2–3), pp. 311–327.

- Boes, K., Buhalis, D. and Inversini, A. (2016) 'Smart tourism destinations: ecosystems for tourism destination competitiveness', *International Journal of Tourism Cities*, 2(2), pp. 108–124.
- Bohlin, M. and Brandt, D. (2014) 'Creating tourist experiences by interpreting places using digital guides', *Journal of Heritage Tourism*, 9(1), pp. 1–17.
- Bolton, R. N., Parasuraman, A., Hoefnagels, A., Migchels, N., Kabadayi, S., Gruber, T., Komarova Loureiro, Y. and Solnet, D. (2013) 'Understanding Generation Y and their use of social media: a review and research agenda', *Journal of Service Management*, 24(3), pp. 245–267.
- Bosque, I. R. del and Martín, H. S. (2008) 'Tourist satisfaction a cognitive-affective model', *Annals of Tourism Research*, 35(2), pp. 551–573.
- Bramwell, B. and Lane, B. (1993) 'Interpretation and sustainable tourism: The potential and the pitfalls', *Journal of Sustainable Tourism*, 1(2), pp. 71–80.
- Brocato, E. D. (2006) *Place Attachment: An Investigation of Environments and Outcomes in a Service Context*. University of Texas.
- Brown, B. and Chalmers, M. (2003) 'Tourism and mobile technology', in Kuutti, K., Karsten, E. H., Fitzpatrick, G., Dourish, P., and Schmidt, K. (eds) *Eighth European Conference on Computer-Supported Cooperative Work*. Dordrecht: Springer Netherlands, pp. 335–354.
- Brown, G. and Raymond, C. (2007) 'The relationship between place attachment and landscape values: Toward mapping place attachment', *Applied Geography*, 27(2), pp. 89–111.
- Buchanan, T. (1985) 'Commitment and leisure behavior: A theoretical perspective', *Leisure Sciences*, 7(4), pp. 401–420.
- Budruk, M. and Stanis, S. A. W. (2013) 'Place attachment and recreation experience preference: A further exploration of the relationship', *Journal of Outdoor Recreation and Tourism*, 1–2, pp. 51–61.
- Buhalis, D. (1998) 'Strategic use of information technologies in the tourism industry', *Tourism Management*, 19(5), pp. 409–421.
- Buhalis, D. and Amaranggana, A. (2015) 'Smart Tourism Destinations Enhancing Tourism Experience Through Personalisation of Services', in *Information and Communication Technologies in Tourism 2015*, pp. 377–389.
- Buhalis, D., Leung, D. and Law, R. (2011) 'eTourism: Critical information and communication technologies for tourism destinations', in *Destination*

- *marketing and management: theories and applications.* CAB International, pp. 205–224.
- Buhalis, D. and Spada, A. (2000) 'Destination Management Systems: Criteria for Success an Exploratory Research', *Information Technology & Tourism*, 3, pp. 41–58.
- Calder, B. J. and Staw, B. M. (1975) 'Self-perception of intrinsic and extrinsic motivation', *Journal of Personality and Social Psychology*.
- Cartier, C. L. and Lew, A. A. (2005) Seductions of place: geographical perspectives on globalization and touristed landscapes, Critical geographies. Edited by C. L. Cartier and A. A. Lew. London, UK: Routledge.
- Chang, L.-L., Backman, K. F. and Huang, Y. C. (2014) 'Creative tourism: a preliminary examination of creative tourists' motivation, experience, perceived value and revisit intention', *International Journal of Culture, Tourism and Hospitality Research*, 8(4), pp. 401–419.
- Changuklee, C. (1999) *Investigating tourist attachment to selected coastal destinations: an application of place attachment*. Clemson University.
- Chen, C.-C. and Tsai, J.-L. (2019) 'Determinants of behavioral intention to use the Personalized Location-based Mobile Tourism Application: An empirical study by integrating TAM with ISSM', *Future Generation Computer Systems*, 96, pp. 628–638.
- Chen, H. C., Kao, Y. F. and Kuo, C. L. (2014) 'A multimedia storytelling in a rural village: The show Taiwan e-tourism service using tablet technologies', in *Proceedings 2014 IIAI 3rd International Conference on Advanced Applied Informatics, IIAI-AAI 2014*, pp. 525–526.
- Cheng, S. (2006) An evaluation of heritage tourism interpretation services in Taiwan. Texas Tech University.
- Chi, C. G. (2012) 'An Examination of Destination Loyalty', *Journal of Hospitality & Tourism Research*, 36(1), pp. 3–24.
- Cho, Y., Wang, Y. and Daniel, R. (2002) 'Searching for Experiences: The Web-Based Virtual Tour in Tourism Marketing', *Journal of Travel and Tourism Marketing*, 12(February), pp. 1–17.
- Chou, L.-D., Lee, C.-C., Lee, M.-Y. and Chang, C.-Y. (2004) 'A tour guide system for mobile learning in museums', *The 2nd IEEE International Workshop on Wireless and Mobile Technologies in Education*, 2004. *Proceedings.*, pp. 2–3.

- Creswell, J. W. (2014) Research design: qualitative, quantitative and mixed approaches. 4th edn, Research Design. 4th edn. London, UK: Sage Publications.
- Crouch, D. (2005) 'Flirting with Space: Tourism geographies as sensuous/expressive practice.', in Cartier, C. L. and Lew, A. A. (eds) Seductions of Places: Geographical Perspectives on Globalization and Touristed Landscapes. London, UK: Routledge, pp. 23–35.
- Davis, F. D. (1989) 'Perceived usefulness, perceived ease of use, and user acceptance of information technology', MIS Quarterly: Management Information Systems.
- Dhebar, A. (2013) 'Toward a compelling customer touchpoint architecture', *Business Horizons*, 56(2), pp. 199–205.
- Dickinson, J. E., Hibbert, J. F. and Filimonau, V. (2016) 'Mobile technology and the tourist experience: (Dis)connection at the campsite', *Tourism Management*, 57, pp. 193–201.
- Donna, P. (2010) 'Getting to Know the Generation Y', in Benckendroff, P., Moscardo, G., and Pendergast, D. (eds) *Tourism and Generation Y*. Oxfordshire, UK: CAB International, pp. 1–15.
- Dorcic, J., Komsic, J. and Markovic, S. (2019) 'Mobile technologies and applications towards smart tourism state of the art', *Tourism Review*, 74(1), pp. 82–103.
- Dorrestijn, S., Van Der Voort, M. and Verbeek, P. P. (2014) 'Future user-product arrangements: Combining product impact and scenarios in design for multi age success', *Technological Forecasting and Social Change*.
- European Commission (2000) Towards quality rural tourism: Integrated Quality Management (IQM) of rural tourist destinations; summary. Brussels: European Communities.
- Fan, D. X. F., Hsu, C. H. C. and Lin, B. (2020) 'Tourists' experiential value co-creation through online social contacts: Customer-dominant logic perspective', *Journal of Business Research*.
- Fan, L., Liu, X., Wang, B. and Wang, L. (2017) 'Interactivity, engagement, and technology dependence: understanding users' technology utilisation behaviour', *Behaviour & Information Technology*, 36(2), pp. 113–124.
- Femenia-Serra, F., Perles-Ribes, J. F. and Ivars-Baidal, J. A. (2019) 'Smart destinations and tech-savvy millennial tourists: hype versus reality', *Tourism Review*, 74(1), pp. 63–81.

- Følstad, A. and Kvale, K. (2018) 'Customer journeys: a systematic literature review', *Journal of Service Theory and Practice*, 28(2), pp. 196–227.
- Fortunati, L. (2002) 'The mobile phone: Towards new categories and social relations', *Information, Communication & Society*, 5(4), pp. 513–528.
- Fridgen, J. D. (1987) 'Use of cognitive maps to determine perceived tourism regions', *Leisure Sciences*.
- Fritz, F., Susperregui, A. and Linaza, M. (2005) 'Enhancing cultural tourism experiences with augmented reality technologies', *The 6th International Symposium on Virtual Reality Archaeology and Cultural Heritage VAST*, pp. 20–21.
- Füller, J. (2010) 'Refining Virtual Co-Creation from a Consumer Perspective', California Management Review, 52(2), pp. 98–122.
- Garrod, B. (2009) 'Understanding the Relationship between Tourism Destination Imagery and Tourist Photography', *Journal of Travel Research*, 47(3), pp. 346–358.
- Gavalas, D., Kasapakis, V., Konstantopoulos, C., Mastakas, K. and Pantziou, G. (2013) 'A survey on mobile tourism Recommender Systems', in 2013 3rd International Conference on Communications and Information Technology, ICCIT 2013, pp. 131–135.
- Gavalas, D., Konstantopoulos, C., Mastakas, K. and Pantziou, G. (2014) 'Mobile recommender systems in tourism', *Journal of Network and Computer Applications*, pp. 319–333.
- Ghaderi, Z., Hatamifar, P. and Ghahramani, L. (2019) 'How smartphones enhance local tourism experiences?', *Asia Pacific Journal of Tourism Research*, 24(8), pp. 778–788.
- Ghasemi, M. M., Lamit, H. and Shafaghat, A. (2014) 'The association between riverscape and place attachment in historical cities in Malaysia', *Jurnal Teknologi*, 70(7), pp. 147–154.
- Global Web Index (2019) The Trends to Know for 2019. UK.
- Gotardi, L., Senn, Y., Cholakova, E., Liebrich, A. and Wozniak, T. (2015) 'How do Millennial Travellers use their Mobile Devices in a City Destination? Empirical Evidence from Switzerland', in *ENTER 2015 Conference on Information and Communication Technologies in Tourism*, pp. 1–5.

- Granello, D. H. and Wheaton, J. E. (2004) 'Online Data Collection: Strategies for Research', *Journal of Counseling & Development*, 82(4), pp. 387–393.
- Gretzel, U., Fesenmaier, D. R. and O'leary, J. T. (2006) 'The Transformation of Consumer Behaviour', in Buhalis, D. (ed.) *Tourism Business Frontiers:*Consumers, Products and Industry. Routledge, pp. 7–16.
- Gretzel, U. and Jamal, T. (2009) 'Conceptualizing the Creative Tourist Class: Technology, Mobility, and Tourism Experiences', *Tourism Analysis*, 14(4), pp. 471–481.
- Gretzel, U., Sigala, M., Xiang, Z. and Koo, C. (2015) 'Smart tourism: foundations and developments', *Electronic Markets*, 25(3), pp. 179–188.
- Gross, M. J. and Brown, G. (2008) 'An empirical structural model of tourists and places: Progressing involvement and place attachment into tourism', *Tourism Management*, 29(6), pp. 1141–1151.
- Gupta, S. and Vajic, M. (2000) 'The Contextual and Dialectical Nature of Experiences', in Fitzsimmons, J. A. and Fitzsimmons, M. J. (eds) *New Service Development: Creating Memorable Experience*. Thousand Oaks, CA.: Sage Publications, pp. 33–51.
- Gursoy, D. and McCleary, K. W. (2004) 'An Integrative Model of Tourist' Information Search Behaviour', *Annals of Tourism Research*, 31(2), pp. 353–373.
- Gursoy, D., S. Chen, J. and G. Chi, C. (2014) 'Theoretical examination of destination loyalty formation', *International Journal of Contemporary Hospitality Management*, 26(5), pp. 809–827.
- Halpenny, E. A. (2006) Environmental Behaviour, Place Attachment and Park Visitation: A case study of visitors to Point Pelee National Park. University of Waterloo.
- Ham, S. H. and Weiler, B. (2002) 'Interpretation as the centrepiece of sustainable wildlife tourism', in *Sustainable Tourism*. Elsevier, pp. 35–44.
- Helm, R. and Landschulze, S. (2009) 'Optimal stimulation level theory, exploratory consumer behaviour and product adoption: an analysis of underlying structures across product categories', *Review of Managerial Science*, 3(1), pp. 41–73.
- Hernandez-Maskivker, G. and Rauch, A. (2017) 'The Influence of Hotels' Online Reputation on the Millennials' Booking Behaviour', in Ly, P. T. M., Soukup, J., Dao, P., and Tuan, P. M. (eds) *Proceedings of the 4th International*

- Conference on Finance and Economics. Libuše Macáková Melandrium, pp. 633–640.
- Honeyball, E. (2017) Determining the Motivitions of Millennial Travellers in the Context of Cultural Experiences in Southeast Asia. Cardiff Metropolitan University.
- Horvath, Z. (2012) 'Cultural Value Perception in the Memorable Tourism Experience', in Smith, M. and Richards, G. (eds) *The Routledge Handbook of Cultural Tourism*. London, UK: Routledge, pp. 375–382.
- Hosany, S. and Gilbert, D. (2010) 'Measuring tourists' emotional experiences toward hedonic holiday destinations', *Journal of Travel Research*.
- Hosany, S., Prayag, G., Deesilatham, S., Cauševic, S. and Odeh, K. (2015) 'Measuring Tourists' Emotional Experiences: Further Validation of the Destination Emotion Scale', *Journal of Travel Research*, 54(4), pp. 482–495.
- Hsu, C. H. C. and Kang, S. K. (2003) 'Profiling Asia and Western family independent travelers (FITS): An exploratory study', *Asia Pacific Journal of Tourism Research*, 8(1), pp. 58–71.
- Huang, S. S., Weiler, B. and Assaker, G. (2015) 'Effects of Interpretive Guiding Outcomes on Tourist Satisfaction and Behavioral Intention', *Journal of Travel Research*, 54(3), pp. 344–358.
- Huang, Y.-C. and Petrick, J. F. (2010) 'Generation Y's travel behaviours: A comparison with baby boomers and Generation X', in Benckendroff, P., Moscardo, G., and Pendergast, D. (eds) *Tourism and Generation Y*. Oxfordshire, UK: CAB International, pp. 27–37.
- Huertas, A. (2018) 'How live videos and stories in social media influence tourist opinions and behaviour', *Information Technology & Tourism*. Springer Berlin Heidelberg, 19(1–4), pp. 1–28.
- Hwang, S. N., Lee, C. and Chen, H. J. (2005) 'The relationship among tourists' involvement, place attachment and interpretation satisfaction in Taiwan's national parks', *Tourism Management*, 26(2), pp. 143–156.
- Inversini, A., Sit, J. and Pyle, H. T. (2016) 'Mapping Mobile Touchpoints in Sport Events', in Inversini, A. and Schegg, R. (eds) *Information and Communication Technologies in Tourism 2016*. Cham: Springer International Publishing, pp. 535–547.

- Isa, S. M., Ariyanto, H. H. and Kiumarsi, S. (2020) 'The effect of place attachment on visitors' revisit intentions: evidence from Batam', *Tourism Geographies*, 22(1), pp. 51–82.
- Ismail, H. N. and Baum, T. (2006) 'Urban Tourism in Developing Countries: in the Case of Melaka (Malacca) City, Malaysia', *Anatolia: An International Journal of Tourism and Hospitality Research*, 17(2), pp. 211–233.
- Izard, C. E. (1977) Human emotions. New York: Plenum Press.
- Jaššo, M. and Petríková, D. (2019) 'Towards Creating Place Attachment and Social Communities in the Smart Cities', in Jurenka, R., Cagá, D., and Hor, N. (eds) Smart Technology Trends in Industrial and Business Management. Italy: Springer International Publishing AG, pp. 401–411.
- Jennings, G., Cater, C., Lee, Y.-S., Ollenburg, C., Ayling, A. and Lunny, B. (2010) 'Generation Y: Perspectives of Quality in Youth Adventure Travel Experiences in an Australian Backpacker Context', in Benckendroff, P., Moscardo, G., and Pendergast, D. (eds) *Tourism and Generation Y*. Oxfordshire, UK: CAB International, pp. 58–72.
- Jones, I. and Gratton, C. (2004) *Research Methods for Sports Studies*. 1st ed., *Research Methods for Sports Studies*. 1st ed. London, UK: Routledge.
- Kang, M. and Schuett, M. A. (2013) 'Determinants of Sharing Travel Experiences in Social Media', *Journal of Travel & Tourism Marketing*, 30(1–2), pp. 93–107.
- Kellerman, A. (2014) 'The Satisfaction of Human Needs in Physical and Virtual Spaces', *Professional Geographer*.
- Kim, A. K., Airey, D. and Szivas, E. (2011) 'The Multiple Assessment of Interpretation Effectiveness: Promoting Visitors' Environmental Attitudes and Behavior', *Journal of Travel Research*, 50(3), pp. 321–334.
- Kim, D. Y., Park, J. and Morrison, A. M. (2008) 'A model of traveller acceptance of mobile technology', *International Journal of Tourism Research*, 10(5), pp. 393–407.
- Kim, Hany and Stepchenkova, S. (2015) 'Effect of tourist photographs on attitudes towards destination: Manifest and latent content', *Tourism Management*.
- Kim, Heejun, Xiang, Z. and Fesenmaier, D. R. (2015) 'Use of the internet for trip planning: A generational analysis', *Journal of Travel and Tourism Marketing*.

- Kim, J.-H., Ritchie, J. R. B. and McCormick, B. (2012) 'Development of a Scale to Measure Memorable Tourism Experiences', *Journal of Travel Research*, 51(1), pp. 12–25.
- Kim, J. H. (2014) 'The antecedents of memorable tourism experiences: The development of a scale to measure the destination attributes associated with memorable experiences', *Tourism Management*, 44, pp. 34–45.
- Kim, J. H. and Ritchie, J. R. B. (2014) 'Cross-Cultural Validation of a Memorable Tourism Experience Scale (MTES)', *Journal of Travel Research*, 53(3), pp. 323–335.
- Kitch, R. and Freundschuh, S. (2000) Cognitive mapping: past, present, and future, Routledge frontiers of cognitive science.
- Klippel, A., Hirtle, S. and Davies, C. (2010) 'You-Are-Here Maps: Creating Spatial Awareness through Map-like Representations', *Spatial Cognition & Computation*, 10(2–3), pp. 83–93.
- Knapp, D. and Benton, G. M. (2004) 'Elements to successful interpretation: A multiple case study of five national parks', *Journal of Interpretation Research*, 9(2), pp. 9–25.
- Korn, K. C. and Pine, B. J. (2011) 'The Typology of Human Capability: a new guide to rethinking the potential for digital experience offerings', *Strategy & Leadership*, 39(4), pp. 35–40.
- Kourouthanassis, P., Boletsis, C., Bardaki, C. and Chasanidou, D. (2015) 'Tourists responses to mobile augmented reality travel guides: The role of emotions on adoption behavior', *Pervasive and Mobile Computing*, 18, pp. 71–87.
- Krejcie, R. V and Morgan, D. W. (1970) 'Determining Sample Size for Research Activities', *Educational and Psychological Measurement*, 30(3), pp. 607–610.
- Krosnick, J. A. (2018) 'Questionnaire Design', in Vannette, D. L. and Krosnick, J. A. (eds) *The Palgrave Handbook of Survey Research*. Cham: Springer International Publishing, pp. 439–455.
- Kuala Lumpur City Hall (2015) KL Tourist Guidebook. Kuala Lumpur.
- Kuala Lumpur City Hall (2020) *Draft Kuala Lumpur Structure Plan 2040*. Kuala Lumpur.
- Kuo, I.-L. (2002) 'The effectiveness of environmental interpretation at resource-Sensitive tourism destinations', *International Journal of Tourism Research*, 4(2), pp. 87–101.

- Lai, I. K. W. (2015) 'Traveler Acceptance of an App-Based Mobile Tour Guide', Journal of Hospitality and Tourism Research, 39(3), pp. 401–432.
- Lalicic, L. and Dickinger, A. (2019) 'An assessment of user-driven innovativeness in a mobile computing travel platform', *Technological Forecasting and Social Change*, 144, pp. 233–241.
- Lamsfus, C., Wang, D., Alzua-Sorzabal, A. and Xiang, Z. (2015) 'Going Mobile: Defining Context for On-the-Go Travelers', *Journal of Travel Research*, 54(6), pp. 691–701.
- Larsen, S. (2007) 'Aspects of a Psychology of the Tourist Experience', *Scandinavian Journal of Hospitality and Tourism*, 7(1), pp. 7–18.
- Lee, J. (Jiyeon), Kyle, G. and Scott, D. (2012) 'The Mediating Effect of Place Attachment on the Relationship between Festival Satisfaction and Loyalty to the Festival Hosting Destination', *Journal of Travel Research*, 51(6), pp. 754–767.
- Lee, T. H. (2009) 'A structural model for examining how destination image and interpretation services affect future visitation behavior: A case study of Taiwan's Taomi eco-village', *Journal of Sustainable Tourism*, 17(6), pp. 727–745.
- Lee, T. H. (2011) 'How recreation involvement, place attachment and conservation commitment affect environmentally responsible behavior', *Journal of Sustainable Tourism*, 19(7), pp. 895–915.
- Leng, T. A. (2017) 'Protect your rights when buying commercial properties'.
- Levin, K. A. (2006) 'Study design III: Cross-sectional studies', *Evidence-Based Dentistry*.
- Li, C. (2006) 'User preferences, information transactions and location-based services: A study of urban pedestrian wayfinding', *Computers, Environment and Urban Systems*, 30(6), pp. 726–740.
- Li, S. C. H., Robinson, P. and Oriade, A. (2017) 'Destination marketing: The use of technology since the millennium', *Journal of Destination Marketing & Management*, 6(2), pp. 95–102.
- Li, S., Scott, N. and Walters, G. (2015) 'Current and potential methods for measuring emotion in tourism experiences: a review', *Current Issues in Tourism*, 18(9), pp. 805–827.

- Li, S., Walters, G., Packer, J. and Scott, N. (2018) 'A Comparative Analysis of Self-Report and Psychophysiological Measures of Emotion in the Context of Tourism Advertising', *Journal of Travel Research*, 57(8), pp. 1078–1092.
- Linaza, M., Marimón, D., Carrasco, P., Álvarez, R., Montesa, J., Aguilar, S. and Diez, G. (2012) 'Evaluation of Mobile Augmented Reality Applications for Tourism Destinations', *Information and Communication Technologies in Tourism 2012* SE 23, (March 2011), pp. 260–271.
- Lincoln, Y. S. and Guba, E. G. (2005) 'Paradigmatic controversies, contradictions, and emerging confluences', in *The Sage handbook of qualitative research*.
- Linton, H. and Kwortnik, R. J. (2019) 'Mobile usage in travel: bridging the supplier-user gap', *International Journal of Contemporary Hospitality Management*, 31(2), pp. 771–789.
- Loda, M. D., Coleman, B. C. and Backman, K. F. (2010) 'Walking in Memphis: Testing One DMO's Marketing Strategy to Millennials', *Journal of Travel Research*, 49(1), pp. 46–55.
- Loureiro, S. M. C. (2014) 'The role of the rural tourism experience economy in place attachment and behavioral intentions', *International Journal of Hospitality Management*, 40, pp. 1–9.
- Luiz, M., Rate, S. and Ballantyne, R. (2013) 'Futurecast: an exploration of key emerging megatrends in the tourism arena', in Costa, C., Panyik, E., and Buhalis, D. (eds) *Trends in European Tourism Planning and Organisation*. UK: Channel View Publications, pp. 313–325.
- Mackenzie, N. and Knipe, S. (2006) 'Research dilemmas: Paradigms, methods and methodology', *Issues in Educational Research*.
- Madden, T. J., Ellen, P. S. and Ajzen, I. (1992) 'A Comparison of the Theory of Planned Behavior and the Theory of Reasoned Action', *Personality and Social Psychology Bulletin*, 18(1), pp. 3–9.
- Marques, L. and Borba, C. (2017) 'Co-creating the city: Digital technology and creative tourism', *Tourism Management Perspectives*, 24, pp. 86–93.
- Marquez, J. J., Downey, A. and Clement, R. (2015) 'Walking a Mile in the User's Shoes: Customer Journey Mapping as a Method to Understanding the User Experience', *Internet Reference Services Quarterly*, 20(3–4), pp. 135–150.
- Maslow, A. H. (1987) *Motivation and Personality*. 3rd edn, *Psychology in the Schools*. 3rd edn.

- Mazanec, J. A., Wöber, K. and Zins, A. H. (2007) 'Tourism Destination Competitiveness: From Definition to Explanation?', *Journal of Travel Research*, 46(1), pp. 86–95.
- McCabe, S., Sharples, M. and Foster, C. (2012) 'Stakeholder engagement in the design of scenarios of technology-enhanced tourism services', *Tourism Management Perspectives*, 4, pp. 36–44.
- Md Noor, S., Rasoolimanesh, S. M., Ganesan, V. and Jaafar, M. (2015) 'Effective interpretation using various media toward mindfulness: a case study of Malacca', *Journal of Heritage Tourism*, 10(3), pp. 263–279.
- Mehrabian, A. and Russell, J. A. (1974) *An approach to environmental psychology*. Cambridge: MIT Press.
- Mey, L. P., Akbar, A. K. and Fie, D. Y. G. (2006) 'Measuring service quality and customer satisfaction of the hotels in Malaysia: Malaysian, Asian and Non-Asian hotel guests', *Journal of Hospitality and Tourism Management*, 13(2), pp. 144–160.
- Missaoui, S., Kassem, F., Viviani, M., Agostini, A., Faiz, R. and Pasi, G. (2019) 'LOOKER: a mobile, personalized recommender system in the tourism domain based on social media user-generated content', *Personal and Ubiquitous Computing*, 23(2), pp. 181–197.
- Mohd-Noor, S. and Abd-Aziz, N. (2017) 'Understanding Loyalty Behaviour Amongst Millennials: Airlines Services Perspective', in Iqbal, H. and Azlan-Shah, A. (eds) *Proceeding of ICARBSS 2017*. Petaling Jaya, Malaysia, pp. 136–143.
- Moore, R. L. and Graefe, A. R. (1994) 'Attachments to recreation settings: The case of rail-trail users', *Leisure Sciences: An Interdisciplinary Journal*, 16(1), pp. 17–31.
- Morgan, M. (2009) 'Interpretation and Place Attachment Implications for Cognitive Map Theory', *Journal of Interpretation Research*, 14(1), pp. 47–59.
- Moscardo, G. (1996) 'Mindful visitors: Heritage and Tourism', *Annals of Tourism Research*, 23(2), pp. 376–397.
- Moscardo, G. (1998) 'Interpretation and Sustainable Tourism: Functions, Examples and Principles', *The Journal of Tourism Studies*, 14(1), pp. 112–123.
- Moscardo, G. and Benckendorf, P. (2010) 'Mythbusting: Generation Y and Travel', in Benckendroff, P., Moscardo, G., and Pendergast, D. (eds) *Tourism and Generation Y*. Oxfordshire, UK: CAB International, pp. 16–26.

- Mossberg, L. (2007) 'A Marketing Approach to the Tourist Experience', *Scandinavian Journal of Hospitality and Tourism*, 7(1), pp. 59–74.
- Muller, K. and Cohen, J. (1989) 'Statistical Power Analysis for the Behavioral Sciences', *Technometrics*, 31(4), p. 499.
- Munar, A. M. and Jacobsen, J. K. S. (2014) 'Motivations for sharing tourism experiences through social media', *Tourism Management*, 43, pp. 46–54.
- Najafi, M. and Sharif, M. (2014) 'Public Attachment to Religious Places: A Study of Place Attachment to Mosques in Malaysia', *International Journal of Social, Behavioral, Educational, Economic, Business and Industrial Engineering*, 8(1), pp. 284–295.
- Nambisan, S. and Baron, R. A. (2010) 'Different Roles, Different Strokes: Organizing Virtual Customer Environments to Promote Two Types of Customer Contributions', *Organization Science*, 21(2), pp. 554–572.
- Neuhofer, B., Buhalis, D. and Ladkin, A. (2012) 'Conceptualising technology enhanced destination experiences', *Journal of Destination Marketing and Management*, 1(1–2), pp. 36–46.
- Neuhofer, B., Buhalis, D. and Ladkin, A. (2013) 'Experiences, Co-creation and technology: A conceptual approach to enhance tourism experiences', in *Tourism and Global Change: On the Edge of Something Big*, pp. 546–555.
- Neuhofer, B., Buhalis, D. and Ladkin, A. (2014) 'A Typology of Technology-Enhanced Tourism Experiences', *International Journal of Tourism Research*, 16(4), pp. 340–350.
- Neuman, W. L. (2007) Basics of Social Research: Qualitative and Quantitative Approaches, Pearson Education.
- Niininen, O., Szivas, E. and Riley, M. (2004) 'Destination loyalty and repeat behaviour: an application of optimum stimulation measurement', *International Journal of Tourism Research*, 6(6), pp. 439–447.
- Nulty, D. D. (2008) 'The adequacy of response rates to online and paper surveys: What can be done?', *Assessment and Evaluation in Higher Education*, pp. 301–314.
- Oliveira, I., Oliveira, C. M. and Costa, N. (2017) 'Millennial Generation Outbound Travel Market, the Case of Oporto', *Journal of International Business Research and Marketing*, 3(1), pp. 25–28.

- Oliveira, L. C., Birrell, S. and Cain, R. (2020) 'Journey mapping from a crew's perspective: Understanding rail experiences', *Applied Ergonomics*, 85, p. 103063.
- Oliver, R. L. (1980) 'A Cognitive Model of the Antecedents and Consequences of Satisfaction Decisions', *Journal of Marketing Research*.
- Oliver, R. L. (1993) 'Cognitive, Affective, and Attribute Bases of the Satisfaction Response', *Journal of Consumer Research*.
- Oppermann, M. (2000) 'Tourism Destination Loyalty', *Journal of Travel Research*, 39(1), pp. 78–84.
- Pallant, J. (2005) SPSS survival manual, 3rd, Edition. McGrath Hill.
- Pappalepore, I., Maitland, R. and Smith, A. (2014) 'Prosuming creative urban areas. Evidence from East London', *Annals of Tourism Research*, 44(1), pp. 227–240.
- Park, K. S. and Reisinger, Y. (2009) 'Cultural differences in shopping for luxury goods: Western, Asian, and Hispanic tourists', *Journal of Travel and Tourism Marketing*.
- Park, M., Jang, H., Lee, S. and Brayley, R. (2010) 'Tourism and the N Generation in a Dynamically Changing Society: the Case of South Koreao Title', in Benckendroff, P., Moscardo, G., and Pendergast, D. (eds) *Tourism and Generation Y*. Oxfordshire, UK, pp. 85–97.
- Patterson, D. and Bitgood, S. (1988) 'Chapter 4: Some Evolving Principles of Visitor Behavior', *Visitor Studies*, 1(1), pp. 40–50.
- Pearce, P. and Gretzel, U. (2012) 'Tourism in technology dead zones: documenting experiential dimensions', *International Journal of Tourism Sciences*, 12(2), pp. 1–20.
- Pierdicca, R., Paolanti, M. and Frontoni, E. (2019) 'eTourism: ICT and its role for tourism management', *Journal of Hospitality and Tourism Technology*, 10(1), pp. 90–106.
- Poria, Y., Biran, A. and Reichel, A. (2009) 'Visitors' Preferences for Interpretation at Heritage Sites', *Journal of Travel Research*, 48(1), pp. 92–105.
- Prahalad, C. K. and Ramaswamy, V. (2004) 'Co-creating unique value with customers', *Strategy & Leadership*.
- Prayag, G. and Ryan, C. (2012) 'Antecedents of Tourists' Loyalty to Mauritius: The Role and Influence of Destination Image, Place Attachment, Personal

- Involvement, and Satisfaction', *Journal of Travel Research*, 51(May 2016), pp. 342–356.
- Rabotic, B. (2010) 'Professional Tourist Guiding: The Importance of Interpretation for Tourist Experiences', in 20th Biennial International Congress: New Trends in Tourism and Hotel, pp. 1157–1167.
- Ramadier, T. and Moser, G. (1998) 'Social Legibility, the Cognitive Map and Urban Behaviour', *Journal of Environmental Psychology*, 18(3), pp. 307–319.
- Rasinger, J., Fuchs, M., Beer, T. and Höpken, W. (2009) 'Building a Mobile Tourist Guide based on Tourists' On-Site Information Needs', *Tourism Analysis*, 14(4), pp. 483–502.
- Rasinger, J., Fuchs, M. and Höpken, W. (2008) 'Information Search with Mobile Tourist Guides: A Survey of Usage Intention', *Information Technology & Tourism*.
- Reisinger, Y. and Steiner, C. (2006) 'Reconceptualising Interpretation: The Role of Tour Guides in Authentic Tourism', *Current Issues in Tourism*, 9(6), pp. 481–498.
- Rosenbaum, M. S., Otalora, M. L. and Ramírez, G. C. (2017) 'How to create a realistic customer journey map', *Business Horizons*, 60(1), pp. 143–150.
- Roy, S. K., Singh, G., Hope, M., Nguyen, B. and Harrigan, P. (2019) 'The rise of smart consumers: role of smart servicescape and smart consumer experience cocreation', *Journal of Marketing Management*.
- Ryan, R. M. and Deci, E. L. (2000) 'Intrinsic and Extrinsic Motivations: Classic Definitions and New Directions', *Contemporary Educational Psychology*.
- Santos, M. C., Veiga, C. and Águas, P. (2016) 'Tourism services: facing the challenge of new tourist profiles', *Worldwide Hospitality and Tourism Themes*, 8(6), pp. 654–669.
- Sarantakou, E., Tsartas, P. and Bonarou, C. (2017) 'How New Technologies Influence the Perception of Athens as a Tourist and Cultural Destination', *Innovative Approaches to Tourism and Leisure*, pp. 169–172.
- Schallehn, H., Seuring, S., Strähle, J. and Freise, M. (2019) 'Defining the antecedents of experience co-creation as applied to alternative consumption models', *Journal of Service Management*.

- Şchiopu, A. F., Pădurean, A. M., Țală, M. L. and Nica, A. M. (2016) 'The influence of new technologies on tourism consumption behavior of the millennials', *Amfiteatru Economic*, 18(Special issue No.10), pp. 829–846.
- Sebire, S. J., Standage, M. and Vansteenkiste, M. (2009) 'Examining Intrinsic versus Extrinsic Exercise Goals: Cognitive, Affective, and Behavioral Outcomes', *Journal of Sport and Exercise Psychology*, 31(2), pp. 189–210.
- Shamai, S. (1991) 'Sense of place: an empirical measurement', *Geoforum*, 22(3), pp. 347–358.
- Sharon, Al. (2015) 'Understanding the Millennial Generation', *Journal of Financial Service Professionals*, 69(6), pp. 11–14.
- Sheldon, P. J. (1993) 'Destination information systems', *Annals of Tourism Research*, 20(4), pp. 633–649.
- Siegel, L. A. and Wang, D. (2019) 'Keeping up with the joneses: emergence of travel as a form of social comparison among millennials', *Journal of Travel & Tourism Marketing*, 36(2), pp. 159–175.
- Smirnov, A., Kashevnik, A., Shilov, N., Teslya, N. and Shabaev, A. (2014) 'Mobile application for guiding tourist activities: Tourist assistant TAIS', in *Conference of Open Innovation Association, FRUCT*, pp. 95–100.
- Stankov, U. and Filimonau, V. (2019) 'Reviving calm technology in the e-tourism context', *The Service Industries Journal*, 39(5–6), pp. 343–360.
- Sue, V. M. and Ritter, L. A. (2007) *Conducting Online Surveys*. USA: Sage Publications.
- Sugathan, P. and Ranjan, K. R. (2019) 'Co-creating the tourism experience', *Journal of Business Research*.
- Sullivan, P. and Heitmeyer, J. (2008) 'Looking at Gen Y shopping preferences and intentions: exploring the role of experience and apparel involvement', *International Journal of Consumer Studies*, 32(3), pp. 285–295.
- Suntikul, W. and Jachna, T. (2016) 'The co-creation/place attachment nexus', *Tourism Management*, 52, pp. 276–286.
- Tamari, P. (2015) To Evaluate Sense of Place of tourists visiting Kazbegi National Park. University of Fernando Pessoa.
- Tan, W.-K. (2017) 'The relationship between smartphone usage, tourist experience and trip satisfaction in the context of a nature-based destination', *Telematics and Informatics*, 34(2), pp. 614–627.

- Teo, T. (2013) Handbook of quantitative methods for educational research, Handbook of Quantitative Methods for Educational Research.
- Teo, T. S. H., Lim, V. K. G. and Lai, R. Y. C. (1999) 'Intrinsic and extrinsic motivation in Internet usage', *Omega*.
- Tilden, F. (1977) Interpreting our heritage, Chapel Hill Books.
- Tokusho, Y. and Feiner, S. (2009) 'Prototyping an Outdoor Mobile Augmented Reality Street View Application', in *ISMAR Workshop on Outdoor Mixed and Augmented Reality*, pp. 3–5.
- Tourism Malaysia (2019a) Malaysia Tourism Key Performance Indicator 2018, Tourism Malaysia. Putrajaya.
- Tourism Malaysia (2019b) State Visited by Tourist 2016-2018.
- Tsai, S. pei (2012) 'Place Attachment and Tourism Marketing: Investigating International Tourists in Singapore', *International Journal of Tourism Research*, 14(2), pp. 139–152.
- Tuan, Y.-F. (1977) Space and Place: The Perspective of Experience., Contemporary Sociology.
- Tubb, K. N. (2003) 'An evaluation of the effectiveness of interpretation within dartmoor national park in reaching the goals of sustainable tourism development', *Journal of Sustainable Tourism*, 11(6), pp. 476–498.
- Tung, V. W. S. and Ritchie, J. R. B. (2011) 'Exploring the essence of memorable tourism experiences', *Annals of Tourism Research*, 38(4), pp. 1367–1386.
- Tussyadiah, I. P. (2017) 'Technology and Behavioral Design in Tourism', in Fesenmaier, D. R. and Xiang, Z. (eds) *Design Science in Tourism*. Springer, Cham, pp. 173–191.
- Tussyadiah, I. P. and Fesenmaier, D. R. (2009) 'Mediating Tourist Experiences. Access to Places via Shared Videos', *Annals of Tourism Research*, 36(1), pp. 24–40.
- Tussyadiah, I. P. and Zach, F. J. (2012) 'The role of geo-based technology in place experiences', *Annals of Tourism Research*.
- Tussyadiah, I. and Zach, F. (2011) 'The Influence of Technology on Geographic Cognition and Tourism Experience', in *Information and Communication Technologies in Tourism 2011*. Vienna: Springer Vienna, pp. 279–291.

- Ujang, N. (2014) 'Place Meaning and Significant of the Traditional Shopping District in the City of Kuala Lumpur', *International Journal of Architecture Research*, 8(1), pp. 66–77.
- Ujang, N. and Zakariya, K. (2015) 'Place Attachment and the Value of Place in the Life of the Users', *Procedia Social and Behavioral Sciences*, 168, pp. 373–380.
- Urwiler, R. and Frolick, M. N. (2008) 'The IT value hierarchy: Using maslow's hierarchy of needs as a metaphor for gauging the maturity level of information technology use within competitive organizations', *Information Systems Management*, 25(1), pp. 83–88.
- Uzzell, D. L. (1998) 'Interpreting Our Heritage: A Theoretical Interpretation', in DL Uzzell and R. Ballantyne (eds.) (ed.) *Contemporary Issues in Heritage and Environmental Interpretation: Problems and Prospects*. London: The Stationary Office, pp. 11–25.
- Vakulenko, Y., Shams, P., Hellström, D. and Hjort, K. (2019) 'Service innovation in e-commerce last mile delivery: Mapping the e-customer journey', *Journal of Business Research*, 101, pp. 461–468.
- Veiga, C., Santos, M. C., Águas, P. and Santos, J. A. C. (2017) 'Are millennials transforming global tourism? Challenges for destinations and companies', *Worldwide Hospitality and Tourism Themes*, 9(6), pp. 603–616.
- Venkatesh, V., Morris, M. G., Davis, G. B. and Davis, F. D. (2003) 'User acceptance of information technology: Toward a unified view', *MIS Quarterly: Management Information Systems*.
- Verleye, K. (2015) 'The co-creation experience from the customer perspective: its measurement and determinants', *Journal of Service Management*, 26(2), pp. 321–342.
- Vittersø, J., Vorkinn, M., Vistad, O. I. and Vaagland, J. (2000) 'Tourist experiences and attractions', *Annals of Tourism Research*.
- Vogt, C. A. and Fesenmaier, D. R. (1998) 'Expanding the functional information search model', *Annals of Tourism Research*.
- Volo, S. (2009) 'Conceptualizing Experience: A Tourist Based Approach', *Journal of Hospitality Marketing & Management*, 18(2–3), pp. 111–126.

- Vrieze-McBean, R. de (2016) 'The Social, Economic and Cultural Impact of Chinese Millennial Tourists on Europe: France as a Case Study.', in *HONG KONG* 2016. Hong Kong, China, pp. 144–164.
- Wang, D. and Fesenmaier, D. R. (2013) 'Transforming the Travel Experience: The Use of Smartphones for Travel', in Cantoni, L. and Xiang, Z. (eds) *Information and Communication Technologies in Tourism 2013*. Berlin, Heidelberg: Springer Berlin Heidelberg, pp. 58–69.
- Wang, D., Xiang, Z. and Fesenmaier, D. R. (2012) 'The Role of Smartphones in Mediating the Touristic Experience', *Journal of Travel Research*, 51(4), pp. 371–387.
- Wang, D., Xiang, Z. and Fesenmaier, D. R. (2014) 'Adapting to the mobile world: A model of smartphone use', *Annals of Tourism Research*, 48, pp. 11–26.
- Wang, D., Xiang, Z. and Fesenmaier, D. R. (2016) 'Smartphone Use in Everyday Life and Travel', *Journal of Travel Research*, 55(1), pp. 52–63.
- Wang, X., Li, X. R., Zhen, F. and Zhang, J. H. (2016) 'How smart is your tourist attraction?: Measuring tourist preferences of smart tourism attractions via a FCEM-AHP and IPA approach', *Tourism Management*, 54, pp. 309–320.
- Watson, D., Clark, L. A. and Tellegen, A. (1988) 'Development and validation of brief measures of positive and negative affect: The PANAS scales.', *Journal of Personality and Social Psychology*.
- Williams, D. R. and Roggenbuck, J. W. (1989) 'Measuring Place Attachment: Some Preliminary Results', in *1989 Symposium on Leisure Research*, p. 32.
- Williams, D. R. and Vaske, J. J. (2003) 'The Measurement of Place Attachment: Validity and Generalizability of a Psychometric Approach', in *Forest Science*, pp. 830–840.
- Wolf, I. D., Stricker, H. K. and Hagenloh, G. (2013) 'Interpretive media that attract park visitors and enhance their experiences: A comparison of modern and traditional tools using GPS tracking and GIS technology', *Tourism Management Perspectives*, 7, pp. 59–72.
- Yovcheva, Z., Buhalis, D. and Gatzidis, C. (2012) 'Smartphone Augmented Reality Applications for Tourism', *e-Review of Tourism Research* (*eRTR*), 10(2), pp. 63–66.
- Yuan, Y., Tseng, Y.-H. and Ho, C.-I. (2019) 'Tourism information technology research trends: 1990-2016', *Tourism Review*, 74(1), pp. 5–19.

- Yuksel, A., Yuksel, F. and Bilim, Y. (2010) 'Destination attachment: Effects on customer satisfaction and cognitive, affective and conative loyalty', *Tourism Management*, 31(2), pp. 274–284.
- Zhang, H., Gordon, S., Buhalis, D. and Ding, X. (2018) 'Experience Value Cocreation on Destination Online Platforms', *Journal of Travel Research*, 57(8), pp. 1093–1107.
- Zomerdijk, L. G. and Voss, C. A. (2010) 'Service Design for Experience-Centric Services', *Journal of Service Research*, 13(1), pp. 67–82.
- Zomerdijk, L. G. and Voss, C. A. (2011) 'NSD Processes and Practices in Experiential Services*', *Journal of Product Innovation Management*, 28(1), pp. 63–80.