FEATURE EXTRACTION AND SELECTION ALGORITHM FOR CHAIN CODE REPRESENTATION OF HANDWRITTEN CHARACTER

DEWI NASIEN

UNIVERSITI TEKNOLOGI MALAYSIA

FEATURE EXTRACTION AND SELECTION ALGORITHM FOR CHAIN CODE REPRESENTATION OF HANDWRITTEN CHARACTER

DEWI NASIEN

A thesis submitted in fulfillment of the requirements for the award of the degree of Doctor of Philosophy (Computer Science)

Faculty of Computer Science and Information Systems

Universiti Teknologi Malaysia

FEBRUARY 2012

This thesis is dedicated to:

My beloved Mama and Papa My lovely fiancé Juhari Othman My sisters (Devi, Deni, Ria, Rika, Dina) Thank you for always being there for me, supporting me and encouraging me to be the best that I can be

ACKNOWLEDGEMENT

Bismillahirrohmanirrohim, Alhamdulillah praise be to the most gracious and merciful Allah SWT for His help and guidance thus I could finally finished this thesis. I would like to take this opportunity to acknowledge the individuals who assisted me in this thesis journey. I have been very fortunate to have support from many people, researchers, and academicians. They have contributed towards my understanding and thoughts. First and foremost, I would like to thank my main supervisor, Associate Professor Dr. Habibollah Haron for being such a great supervisor. His constant encouragement, guidance, critics and friendship helped to encourage me to complete this thesis. My thanks to Dr. Siti Sophiayati Yuhaniz who co-supervised in my thesis for encouragement and friendship. The best thanks to all my examiners for their contributions in my thesis, Associate Professor Dr. Mohd Salihin Ngadiman and Associate Professor Dr. Abdul Rahim Ahmad from UNITEN.

I would also like to dedicate my sincere gratitude and appreciation to all my family members. My deep gratefulness is also goes to my fiancé Juhari Othman for his support, patience, and enthusiasm at all the time. Without their support and prayers this thesis would not have been possible. Moreover, my sincere appreciation to Komarudin in assisting the development and testing of the algorithm, Fakhrul Syakirin and Haswadi Hasan for their help, their views and tips which are useful indeed. Finally, I extend my sincere appreciation to all my colleagues, my lab's friends and others who have provided assistance at various occasions.

ABSTRACT

Isolated characters, especially Latin characters, usually contain many branches on their characters' nodes that causes difficulties to decide which direction would a traverse continues. Furthermore, a revisit to previous visited nodes is often required in order to visit all the nodes in one continuous route. In this thesis, some techniques to solve problems for Handwritten Character Recognition (HCR) involving isolated characters are proposed. HCR consists of three stages which are pre-processing, feature extraction and classification. In the pre-processing, thinning algorithm was applied to remove the redundancies of pixel in character binary image. In the feature extraction, Freeman Chain Code (FCC) was used as data representation that uses 8-neighbourhood directions labelled as 1 to 8. However, the FCC representation is dependent on the route length and branches of the characters' node. The larger the number of branches, which is common for isolated characters, the longer the time required for the extraction. Here, a FCC extraction based on Heuristic Randomized-based algorithm was proposed to reduce the route length and computational time. Based on the experiment, it was demonstrated that the proposed FCC extraction is superior in terms of producing the shortest route length with minimum computational time, compared to Enumeration-based algorithm, Genetic Algorithm and Ant Colony Optimization. In this thesis, features vector extracted using the FCC extraction was used as input to the classification. There were 69 features used, 64 features were from the chain codes and 5 features were from original image. Support Vector Machine (SVM) and Artificial Neural Network (ANN) were chosen as classifier in the classification of image characters. The performance of ANN is better than SVM in terms of accuracy. The accuracy of ANN on sample data from the National Institute of Standards and Technology database reached more than 96% for all upper-case and lower-case, more than 98% for all upper-case, lower-case and characters, and more than 90% for digits only.

ABSTRAK

Aksara terasing, terutamanya aksara Latin, biasanya mengandungi banyak cabang pada nod aksara mereka yang menyebabkan kesukaran untuk menentukan arah mana penjelajahan akan diteruskan. Tambahan lagi, lawatan semula ke nod yang telah dilawati sebelumnya selalunya diperlukan untuk membolehkan lawatan ke semua nod dalam satu laluan berterusan. Dalam tesis ini, beberapa teknik untuk menyelesaikan masalah bagi Pengecaman Aksara Tulisan Tangan (HCR) yang melibatkan aksara terasing dicadangkan. HCR mengandungi tiga peringkat iaitu prapemprosesan, pengekstrakan ciri dan pengkelasan. Dalam prapemprosesan, algoritma penipisan digunakan untuk menyingkirkan lebihan piksel dalam imej binari aksara. Dalam pengekstrakan ciri, Kod Rantai Freeman (FCC) digunakan sebagai perwakilan data yang menggunakan arah 8-kejiranan berlabel 1 hingga 8. Namun begitu, perwakilan FCC bergantung kepada panjang laluan dan cabang bagi nod aksara. Semakin besar bilangan cabang, yang memang biasa bagi aksara terasing, semakin panjang masa yang diperlukan bagi pengekstrakan. Di sini, pengekstrakan FCC berasaskan algoritma Heuristik Berasaskan-Rawak dicadangkan untuk mengurangkan panjang laluan dan masa pengiraan. Berdasarkan eksperimen, keputusan menunjukkan bahawa pengekstrakan FCC adalah lebih baik dari segi menghasilkan jarak laluan terpendek dengan masa pengiraan minimum, berbanding dengan algoritma berasaskan-Perhitungan, Algoritma Genetik dan Pengoptimuman Koloni Semut. Dalam tesis ini, ciri-ciri vektor yang diekstrak menggunakan pengekstrakan FCC digunakan sebagai input kepada pengkelasan. Terdapat 69 ciriciri yang digunakan, 64 ciri-ciri ialah daripada kod rantai dan 5 ciri-ciri ialah daripada imej asal. Mesin Sokongan Vektor (SVM) dan Rangkaian Neural Buatan (ANN) dipilih sebagai pengkelas untuk pengkelasan aksara imej. Pencapaian ANN adalah lebih baik berbanding SVM dari segi ketepatan. Ketepatan ANN untuk data sampel dari pangkalan data National Institute of Standards and Technology mencapai lebih dari 96% untuk semua huruf besar dan kecil, melebihi 98% untuk semua huruf besar, huruf kecil dan nombor, dan melebihi 90% untuk nombor sahaja.

TABLE OF CONTENTS

CHAPTER	TITLE	PAGE
	DECLARATION	ii
	DEDICATION	iii
	ACKNOWLEDGMENT	iv
	ABSTRACT	v
	ABSTRAK	vi
	TABLE OF CONTENTS	vii
	LIST OF TABLES	xii
	LIST OF FIGURES	xiv
	LIST OF ABBREVIATIONS	xviii
	LIST OF SYMBOLS	XX
	LIST OF APPENDICES	xxi
1	INTRODUCTION	1
	1.1 Introduction	1
	1.2 Problem Background	4
	1.3 Problem Statement	6
	1.4 Objective	6
	1.5 Scope	6
	1.6 Thesis Organization	7
	1.7 Contribution	8
2	LITERATURE REVIEW	9
	2.1 Introduction	9
	2.2 Handwritten Character Recognition (HCR)	12

	2.2.1 Style of Writing and Its Database	12
	2.2.2 Image Pre-Processing and Data Representation in HCR	13
	2.2.3 Feature Extraction and Selection	15
	2.2.4 Classification	17
2.3	Handwritten Style and Database	19
2.4	Pre-processing in HCR	20
	2.4.1 Thinning Algorithm in Image Processing	21
	2.4.2 Freeman Chain as Data Representation	22
	2.4.3 Graph Theory	24
2.5	Feature Extraction and Selection	30
	2.5.1 Heuristic Technique	30
	2.5.1.1 Randomized-Based Algorithm	34
	2.5.1.2 Enumeration-Based Algorithm	34
	2.5.2 Meta-Heuristic Technique	34
	2.5.2.1 Genetic Algorithm (GA)	35
	2.5.2.2 Ant Colony Optimization (ACO)	36
	2.5.3 Feature Selection in Feature Extraction	37
2.6	Classification	42
	2.6.1 Statistical Learning Theory (SLT)	42
	2.6.2 Support Vector Machine (SVM)	44
	2.6.2.1 Linear Case	45
	2.6.2.2 Non-Linear Case	46
	2.6.3 Artificial Neural Network (ANN)	48
2.7	Summary	52
RES	SEARCH METHODOLOGY	54
3.1	The Framework Design	54
3.2	The Problem of Identification and Specification	58
3.3	Data Definition and Collection	59
3.4	Pre-Processing and Technique Selection	63
	3.4.1 Conversion of Image to Thinned Binary	63
	3.4.2 Technique Selection for FCC Extraction Algorithms	66

3

	3.4.3	Technique Selection for classification Algorithms	67
3.5	Devel	opment of FCC Extraction Algorithms	68
	3.5.1	Development of Heuristic Extraction Algorithms	68
	3.5.2	Development of Meta-Heuristic Extraction Algorithms	70
3.6		re Identification and Development of fication Algorithms	7
3.7	Valida	ation and Result Analysis	73
3.8	Imple	mentation	74
3.9	Summ	nary	75
		RISTIC FREEMAN CHAIN CODE TION ALGORITHMS	77
4.1	Struct	ure of the Algorithms and the Data Structure	77
4.2	The R	andomized-Based Algorithm	8
	4.2.1	Input and Output	8
		Initialization Module	
	4.2.2	Initialization Module	8.
		Locating Starting Node	81 82
	4.2.3		
	4.2.3 4.2.4	Locating Starting Node	82 80
4.3	4.2.3 4.2.4 4.2.5	Locating Starting Node Visiting Node and Generating List of FCC Selecting the Shortest Route Length from	8: 8: 8:
4.3	4.2.3 4.2.4 4.2.5 Enum	Locating Starting Node Visiting Node and Generating List of FCC Selecting the Shortest Route Length from the List of FCC	82 80 89 89
4.3	 4.2.3 4.2.4 4.2.5 Enume 4.3.1 	Locating Starting Node Visiting Node and Generating List of FCC Selecting the Shortest Route Length from the List of FCC eration-Based Algorithm	8: 8: 8: 8: 8:
4.3	 4.2.3 4.2.4 4.2.5 Enum 4.3.1 4.3.2 	Locating Starting Node Visiting Node and Generating List of FCC Selecting the Shortest Route Length from the List of FCC eration-Based Algorithm Input and Output	82
4.3	 4.2.3 4.2.4 4.2.5 Enum 4.3.1 4.3.2 4.3.3 	Locating Starting Node Visiting Node and Generating List of FCC Selecting the Shortest Route Length from the List of FCC eration-Based Algorithm Input and Output Initialization Module	82 89 89 89 89
4.3	 4.2.3 4.2.4 4.2.5 Enum 4.3.1 4.3.2 4.3.3 4.3.4 	Locating Starting Node Visiting Node and Generating List of FCC Selecting the Shortest Route Length from the List of FCC eration-Based Algorithm Input and Output Initialization Module Locating Starting Node	8: 8: 8: 8: 9: 9:

4

5

5.1	Structure of the Algorithms and Its Data Structure	98
	5.1.1 Character Transformation into Graph	100

	5.1.2 Graph Solution Representation	104
	5.1.3 Population-Based Meta-Heuristics to Minimize the FCC Length	105
5.2	Genetic Algorithm (GA)	106
	5.2.1 Initialization and Parameter Setting	107
	5.2.2 Generate Random Initial Population	107
	5.2.3 Recombination	108
	5.2.4 Mutation	109
	5.2.5 Continuance Solution Repair	110
	5.2.6 Local Search	111
	5.2.7 Selection	112
	5.2.8 Selecting the Shortest Route Length fro List of FCC	om the 112
5.3	Ant Colony Optimization (ACO)	115
	5.3.1 Initialization	116
	5.3.2 Generate Initial Population	116
	5.3.3 Construct Ant Solutions	116
	5.3.4 Continuance Solution Repair	117
	5.3.5 Local Search	117
	5.3.6 Pheromone Update	118
	5.3.7 Selecting the Shortest Route Length fro List of FCC	om the 118
5.4	Summary	120
	ENTIFICATION OF FEATURES AND VELOPMENT OF CLASSIFIER	121
6.1	Feature Vector Identification and Selection	122
	6.1.1 Feature Vector: First Part (Source Image Properties)	122
	6.1.2 Feature Vector: Second Part (Segmented FCC String Code Frequence	cy) 128
6.2	Generating Value of Features for Support Vect Machines (SVM)	tor 130
6.3	Generating Value of Features for Artificial Neural Network (ANN)	133

6

6.4 Summary

Х

135

7	VAI	LIDATION AND RESULT ANALYSIS	136
	7.1	Data Set and Parameter Setting Used	137
		7.1.1 Pre-processing Stage	137
		7.1.2 Feature Extraction Stage	139
		7.1.2.1 Proposed Heuristic Technique	139
		7.1.2.2 Proposed Meta-Heuristic Technique	e 139
		7.1.3 Classification Stage	140
	7.2	Result of Pre-processing	141
	7.3	Result of FCC Extraction Algorithms	142
		7.3.1 Proposed Heuristic Technique	142
		7.3.2 Proposed Meta-heuristic Technique	147
	7.4	Result of Classification Algorithms	150
		7.4.1 Support Vector Machine (SVM)	150
		7.4.2 Artificial Neural Network (ANN)	152
		7.4.3 Comparison of SVM and ANN	153
	7.5	Evaluation of Proposed Algorithms	156
		7.5.1 Thinning in Pre-processing Stage	156
		7.5.2 The FCC Extraction Algorithms in Feature Extraction Stage	157
		7.5.3 The Classifier Algorithms in Classification Stage	159
	7.6	Summary	160
8	CON	NCLUSION AND FUTURE WORK	161
	8.1	Summary	161
	8.2	Benefits of the Thesis	162
	8.3	Contribution of the Thesis	163
	8.4	Conclusion	164
	8.5	Future Works	165
REFERENCE	ES		166
Appendices A	– I		186 - 221

LIST OF TABLES

TABLE NO.	TITLE	PAGE
2.1	Type of Character in Chain Code Representation	24
2.2	Type of Database in Chain Code Representation	25
2.3	Application of Chain Code in HCR	26
2.4	Differences between Sequential Search and Parallel Search	40
2.5	Example of Kernel Functions	47
2.6	Similarity Biological Neural Network and ANN	48
2.7	Steps of Training BP Architecture	52
3.1	Dataset of CEDAR	60
3.2	Differences of HSF in NIST (SD-19)	61
3.3	Summary of Dataset in NIST	61
4.1	Output List Generated by FCC for Randomized-Based Algorithm	88
4.2	Output List Generated by FCC for Enumeration-Based Algorithm	95
5.1	Edges and Their Length	103
5.2	Example Output for Proposed GA Algorithm	114
5.3	Example Output for Proposed ACO Algorithm	119
6.1	Description of Feature Vector for Directional Code Frequency Section	129

7.1	Dataset of Entire NIST for SVM/ANN	141
7.2	Comparison Performance of the Proposed Heuristic Techniques	144
7.3	Computation Time for Upper-Case Character Using Heuristic Techniques	145
7.4	Comparison of the Proposed Heuristic Techniques Based on String Length and Computation Time	146
7.5	Comparison Performance of the Proposed Algorithms in Meta-Heuristic Techniques	148
7.6	Computation Time for Upper-Case Character Using Meta-Heuristic Techniques	149
7.7	Comparison of the Proposed Meta-Heuristic Techniques Based on String Length and Computation Time	149
7.8	SVM Result from Character Classes	151
7.9	ANN Result from Character Classes	152
7.10	Comparison of SVM and ANN Classifiers Based on Accuracy	153
7.11	Comparison SVM and ANN Based on Previous Work	155

LIST OF FIGURES

FIGURE NO	D. TITLE	PAGE
2.1	Differences of Handwriting Styles (Tay, 2002)	13
2.2	Skeleton Produced by Thinning Process	14
2.3	Design of Pattern Recognition System (Jain <i>et al.</i> , 2000)	19
2.4	Writer Dependency and Vocabulary Size in HCR	20
2.5	Two Directions of FCC: (a) 4-Neighbourhood, (b) 8- Neighbourhood	23
2.6	Description of Graph	29
2.7	Three Approaches of Feature Selection Based on the Relationship with the Classifiers: (a) Filter, (b) Wrapper, (c) Embedded (Guyon <i>et al.</i> , 2006)	39
2.8	Taxonomy of Feature Selection Search Strategies (Cheriet <i>et al.</i> , 2007)	41
2.9	Optimal Decision Hyper Plane: (a) Convex Hulls, (b) Maximizes the Margin (Bennett and Campbell, 2000)	44
2.10	Mapping from Input Space to High Dimension Feature Space	46
2.11	Biological of ANN (Alba and Chicano, 2004)	48
2.12	ANN of Interconnected Processing Unit (Cheriet <i>et al.</i> , 2007)	49
2.13	Taxonomy of ANN Architectures (Jain et al., 1996)	50
2.14	Multi Layer Perceptron with Two Hidden Layers (Alba and Chicano, 2004)	50

2.15	Three Layer Back Propagation Neural Network (Alba and Chicano, 2004)	51
3.1	Research Framework	55
3.2	General Process Framework	56
3.3	Detail Process of Research Framework	57
3.4	Flows and Type of Data Used in Each Phase	62
3.5	Conversion of NIST Database to Raw Binary Image	64
3.6	Thinning Algorithm by Engkamat (2005)	65
3.7	Conversion of NIST Raw Binary Image to TBI	66
3.8	Development Flow for Heuristic FCC Extraction Algorithms	69
3.9	Development Flow for Meta-Heuristic FCC Extraction Algorithms	71
3.10	Development Flow for Classification Algorithms	73
4.1	Proposed Pseudo-Code of Randomized-Based Algorithm	79
4.2	Proposed Pseudo-Code of Enumeration-Based Algorithm	79
4.3	Binary Image of "B ₁ " Handwritten Character	81
4.4	Pseudo-Code of Locating of the Starting Node for Randomized-Based Algorithm	82
4.5	Description of Tracing the Route of Node	83
4.6	Starting Node in the Randomized-Based Algorithm Randomly	84
4.7	Pseudo-code for Visiting the Node and Generating the FCC for Randomized-Based Algorithm	87
4.8	Pseudo-Code of Locating of the Starting Node for Enumeration-Based Algorithm	91
4.9	Pseudo-Code for Visiting the Node and Generating the FCC for Enumeration-Based Algorithm	94

5.1	Binary Image of "B ₁ " Handwritten Character	99
5.2	Vertices Identification for "B ₁ " Character	101
5.3	Character Transformation of Figure 5.1 Into a Graph	102
5.4	Example of Solution Representation for Character in Figure 5.2	104
5.5	General Pseudo-Code of GA	106
5.6	Pseudo-Code for Population Initialization in GA	108
5.7	Two-Point Crossover Illustrations	108
5.8	Pseudo-Code for Offspring Recombination in GA	109
5.9	Pseudo-Code for Offspring Mutation in GA	110
5.10	Example of Broken Edge Sequence and Repair Process	111
5.11	Local Search Operations	112
5.12	General Pseudo-Code of ACO	115
5.13	Pseudo-Code to Generate Single New Offspring Based on Pheromone Values	117
6.1	Description of Calculation Height-Width Ratio	124
6.2	Description of Calculation Upper-Side Ratio	125
6.3	Description of Calculation Right-Side Ratio	126
6.4	Description of Calculation Height Ratio	127
6.5	Image Nodes Grouping to Count its Total Segment: (a) 1 Segment, (b) 2 Segments	128
6.6	Pseudo-code of Generating Features Values for SVM	131
6.7	Sample Features for a Character Sample Based on SVM Input Formatting	132
6.8	The Pseudo-Code of Generating Features Values for ANN	134
6.9	Sample Features for a Character Sample Based on ANN Input Formatting	135

7.1	Datasets of CEDAR and NIST after Thinning	138
7.2	String Length (Directional Code Count in Chain Code) for Upper-Case Character for Heuristic Techniques	145
7.3	Comparison in Chart of the Proposed Heuristic Techniques Based on String Length and Computation Time	146
7.4	String Length (Directional Code Count in Chain Code) for Upper-Case Character for Meta-Heuristic Techniques	149
7.5	Comparison in Chart of the Proposed Meta-Heuristic Techniques Based on String Length and Computation Time	150
7.6	Chart Accuracy of SVM	151
7.7	Chart Accuracy of ANN	153
7.8	Comparisons in Chart of SVM and ANN Classifiers Based on Accuracy	154

LIST OF ABBREVIATIONS

ACA	-	Ant Colony Algorithm
ACO	-	Ant Colony Optimization
AHS	-	Arabic Heuristic Segmentation
AI	-	Artificial Intelligence
ANN	-	Artificial Neural Network
ART	-	Adaptive Resonance Theory
BP	-	Back Propagation
C_VCC	-	Compressed Vertex Chain Code
CC	-	Chain Code
CEDAR	-	Centre of Excellence for Document Analysis and
		Recognition
DIGRAPH	-	Directed Graph
E_VCC	-	Extended Vertex Chain Code
EC	-	Evolutionary Computing
EHS	-	Enhanced Heuristic Segmentation
ERM	-	Empirical Risk Minimization
FCC	-	Freeman Chain Code
FQI	-	Feature Quality Index
GA	-	Genetic Algorithm
HCR	-	Handwritten Character Recognition
HEM	-	Heuristics Extraction Method
HIT-MW	-	Harbin Institute of Technology-Multiple Writers
HMM	-	Hidden Markov Model
IFHCDB	-	Isolated Farsi/Arabic Handwritten Character Database
INDCENPARMI	-	Indian Centre for Pattern Recognition and Machine
		Intelligence
LIBSVM	-	Library Support Vector Machine

MATLAB	-	Matrix Laboratory
MIS	-	Multiple Image Set
MLP	-	Multi Layer Perceptron
NIST	-	National Institute of Standards and Technology
NSV	-	Number Support Vector
OCR	-	Optical Character Recognition
PCA	-	Principal Component Analysis
PCC	-	Primitives Chain Code
PDE	-	Partial Differential Equation
PR	-	Pattern Recognition
PSO	-	Particle Swarm Optimization
PSP	-	Prospective Segmentation Points
QP	-	Quadratic Programming
RBF	-	Radial Basis Function
RIMES	-	Reconnaissance et Indexation de données Manuscrites et
		de fac similÉS/Recognition and Indexing of Handwritten
		Documents And Faxes
SD-19	-	Special Database-19
SLP	-	Single Layer Perceptron
SLT	-	Statistical Learning Theory
SOM	-	Self Organizing Map
SRM	-	Structural Risk Minimization
SSE	-	Sum-Square Error
SV	-	Support Vector
SVM	-	Support Vector Machine
TBI	-	Thinned Binary Image
VC	-	Vapnik Chervonenkis
VCC	-	Vertex Chain Code
VL_VCC	-	Variable Length Vertex Chain Code

LIST OF SYMBOLS

n	-	Number of population
ρ	-	Mutation rate / evaporation rate
eC	-	Total edge count
${\cal T}_{ij}$	-	Pheromone value is a tendency to continue the walk from
5		edge <i>i</i> to edge <i>j</i>
ofv_k	-	Objective Function Value for Ant Solution k
t	-	Kernel Function Type
С	-	Cost Parameter
γ	-	Gamma in the Kernel Function
ν	-	Number of Fold Cross-Validation
S_1	-	Hidden Layer
S_2	-	Output Layer

LIST OF REFERENCES

K

TITLE

PAGE

А	CEDAR/NIST Dataset	186
В	Samples of Thinned Binary Image (TBI) for CEDAR (Case: Upper-Case)	187
С	Samples of Thinned Binary Image (TBI) for NIST (Case: Upper-Case)	196
D	Samples of Thinned Binary Image (TBI) for NIST (Case: Lower-Case)	201
E	Samples of Thinned Binary Image (TBI) for NIST (Case: Digit)	206
F	Result Details of Heuristic Techniques to Generate the FCC using CEDAR Dataset	208
G	Result Details of Meta-Heuristic Techniques to Generate the FCC Using CEDAR Dataset	214
Н	Example Input for SVM (Case: Digit)	220
Ι	Example Input for ANN (Case: Upper-Case)	221

CHAPTER 1

INTRODUCTION

1.1 Introduction

Handwriting recognition is defined as the transformation of a language into symbolic representation from its visual marks (Plamondon and Srihari, 2000). The goal of handwriting recognition is to interpret input where it can be recognition of handwritten sentences, words or characters. There are two types of handwriting recognition: off-line and on-line recognition. Off-line recognition is a system that accepts its image input from a digital scanner or camera while the on-line recognition is a system that accepts input from online devices (i.e. Personal Digital Assistant) and computed the relationship between points to extract the features in real time. Off-line recognition is more complex and need further research works compared to its on-line counterpart. Tay (2002) proposed the problems and difficulties of the handwriting recognition task can be classified into four categories, which are nature of handwriting signals, handwriting styles, writer dependency and vocabulary sizes

Character recognition is a part of the handwriting recognition problem which can be in the handwritten or printed format. Recognition of handwritten character by computer is a difficult problem. Optical Character Recognition (OCR) is a machine to automatically recognize characters through an optical mechanism. The goal of OCR is to identify and analyse input character. The research in OCR has been going for more than 50 years but the goal of this area is still out of reach. Handwritten Character Recognition (HCR) is a part of OCR. Moreover, the achievements by the researchers are differed based on existence of specific case in each database used. Different databases make the handling differ in the solution of the recognition characters because of the variation and complexity of data in each database. Even though research in this area is extensive, further research is not necessarily in improving the percentage of accuracy but also in attempting to reduce complexity of its pre-processing techniques, its classifier and its post-processing (Suliman *et al.*, 2008). Many of the successful commercialized HCR have been applied in many applications such as automation of reading bank cheque numbers, postcode on envelopes, recognition of addresses, document analysis and verification of signatures.

In general there are three stages in character recognition that are preprocessing, feature extraction and classification. Therefore, it is obvious to take careful design for all of three stages. This thesis concentrates on all these three stages. First stage is pre-processing, thinning algorithm is applied and used on databases from two sources namely Centre of Excellence for Document Analysis and Recognition (CEDAR) and National Institute of Standards and Technology (NIST). CEDAR database is taken from (Engkamat, 2005) where neural network approach is applied in the thinning process. On the other hand, NIST database used Matrix Laboratory (MATLAB) Image Processing toolbox for similar purpose. In second stage is the feature extraction, to select or invent features that allow effective and efficient recognition of patterns (Cheriet et al., 2007). As in many practical problems, it is often not easy to find those with most effective features (Zhaoqi and Xuegong, 2000). Two important problems before building the feature extraction that must be known that are feature extraction and feature selection. Feature extraction phase is related with which extraction technique will be used against the image There are many extraction techniques available such as moment, character. histogram, direction features, image registration, Hough transform, line-based representation, Fourier descriptors, shape approximation, topological features and linear transforms. In the other hand, the aim for feature selection phase is to find the most relevant features to improve the classification accuracy. The third stage is classification, where the character images classification is performed.

Shape approximation technique in feature extraction stage, particularly chain code has been widely used to encode the boundary line because of its simplicity and low storage requirement (Neuhoff and Castor, 1985). Chain Code (CC) representation gives the boundary of character image where the codes represent the direction of where is the location of the next pixel from current point. Freeman Chain Code (FCC) is selected as representation and identification of image characters because it is easy for isolated character based on outer boundary representation. Isolated characters means an individual (single) character, important to be done before character recognition step. An FCC extraction technique that uses 8-neighbourhood direction labelled as 1 to 8 is applied.

Isolated characters, especially Latin characters, usually contain branches on each character node, which causes difficulty to decide which direction would the traverse continues. Moreover, a revisit to previous visited node is often needed to visit all the nodes. One continuous route is needed to solve such problems, which cover all the nodes of the image. Thus, FCC extraction techniques via Heuristics and Meta-heuristics techniques are proposed. Heuristics techniques comprise of Randomized-based and Enumeration-based algorithms while Meta-heuristic techniques are including Genetic Algorithm (GA) and Ant Colony Optimization (ACO). Knowing that the use of heuristic and meta-heuristics techniques to construct FCC is not widely explored and the existence of the length problem in representing and recognition characters of FCC, they motivate this thesis. These techniques enable us to extract and recognize such difficult characters in relatively shorter computational time and shorter route length.

Handwritten Latin characters are selected as object in this experiment. In Latin language, there are many pairs of characters which are ambiguous for human and machines (i.e. U-V, C-G, F-P, M-N, D-O). From two proposed techniques that are heuristic and meta-heuristic, randomized-based algorithm from heuristic is selected for the experiment in feature extraction and classification using NIST database. In reality, both techniques are almost similar in their performance; minutely differ in terms of route length and computation time.

Feature vector is built from five features from image properties and sixty four features from extracted FCC (8 FCC division x 8 directional code frequency per division = 64 features) which totalled to 69 features. Support Vector Machine (SVM) and Artificial Neural Network (ANN) are chosen for the classification stage in order to classify the image characters.

1.2 Problem Background

An automated character recognition system is a solution that can interpret characters automatically. The automatic recognition of characters can be extremely useful where it is necessary to process large volume of handwritten characters. HCR can be classified into three stages, which are pre-processing, feature extraction and classification. Pre-processing is involving operation to produce a clean character image and can be used directly and efficiently by the feature extraction. In feature extraction, effective and efficient features are to be selected for use in classification stage. The last stage is the classification that is the end of HCR where image character is being recognized. The success rate of the system is depending on the entire stages.

Feature extraction is intended to produce several characteristics, which can be used to differentiate an image label with other image labels and to find a subset of features that will maximize the effectiveness of recognition or maximize the efficiency of the process (by minimizing the number of features), or both, done with or without the involvement of a classifier. In order to carry out such important task, FCC as image character's feature will be used to guess the image label. FCC construction using one continuous route has not widely explored such a method would enable us to extract and recognize such difficult characters and to find approximate solutions for FCC generation along with minimizing its length in relatively shorter computational time with shorter route length. This thesis proposed two techniques to generate FCC namely heuristic and meta-heuristic. The encouragement of them is motivated by following considerations:

- i. The starting node for the FCC construction influences its length. In addition, a handwritten character often has several branches, and this makes it difficult to decide where it should go on direction. Moreover, a revisit to the previous visited nodes is often needed to visit all the nodes. These difficulties in handling several branches have motivated the use of heuristic and metaheuristic techniques.
- ii. The performance of the recognition stage depends on the data input provided from the previous stages. The input data for the classification stage (in this case is the FCC) must correctly represent and distinguish each character. Since a handwritten character can be represented with several FCCs, the techniques must have the ability to provide such results. In order to achieve this, Heuristic and Meta-heuristics are used to generate the FCC.

To sum up, the research question of this thesis can be stated as:

- i. How to minimize the length of FCC using heuristic and meta-heuristic techniques?
- ii. What is the route length and computation time of FCC in the representation of image character?
- iii. What is the efficiency of FCC in terms of accuracy in SVM and ANN in a single classification session?

1.3 Problem Statement

There are three subjects considered to drive this thesis. They are the HCR problem and its related research area such as graph theory; the chain code scheme, mainly the FCC and its code generator from various sources; and HCR classification and its related features. In HCR problem, the problem of off-line character is difficult than on-line character because the different people have different handwriting styles. So, off-line character is the priority in this thesis, especially for Latin handwritten character.

1.4 Objective

The main objective of this thesis are shown below:

- i. To develop Heuristic and Meta-Heuristic algorithm in extracting FCC.
- ii. To identify and select feature vectors based on FCC and image character properties.
- iii. To develop classifier for handwritten character based on feature vectors.
- iv. To propose the new framework in HCR based on the chain code representation.

1.5 Scope

In order to achieve the objective of this thesis, it is important to identify the scope, which covers the following aspect:

- i. Applying the established thinning algorithm in pre-processing stage and representing the Thinned Binary Image (TBI) using FCC.
- ii. In pre-processing stage, upper-case Latin characters are taken from CEDAR using Engkamat proposed method while MATLAB toolbox is applied to NIST Special Database-19 (SD-19) database for the same thinning step.

- iii. In feature extraction and classification stages, data are derived from NIST dataset and consists of upper-case, lower-case, letter (mixture of uppercase/lower-case), digit and all characters (mixture of letter/digit).
- iv. In feature extraction stage, the heuristic techniques are randomized-based and enumeration-based algorithms while meta-heuristic techniques are GA and ACO.
- v. In classification stage, the techniques are SVM and ANN.
- vi. Performance measurement in order to calculate of FCC is route length and computation time.
- vii. Performance measurement in classification is the accuracy.

1.6 Thesis Organization

There are eight chapters in the thesis. Chapter 1 presents the introduction of the thesis, problem background, problem statement, objectives, scope, thesis organization and followed by work contribution. Chapter 2 appraises the literature It discusses introduction, HCR, handwriting style and database, prereview. processing in HCR, feature extraction and selection, classification and summary. Chapter 3 presents research methodology used to build up this thesis. This chapter presents the research framework, problem identification and specification, data definition and collection, pre-processing and techniques selection, development of FCC extraction algorithms, feature identification and classification algorithm, validation and result analysis, implementation and summary. Chapter 4 is the Heuristic FCC extraction algorithm. It describes the structure of the algorithms and its data structure, the Randomized-based algorithm, Enumeration-based algorithm and accompanied by the summary. Chapter 5 is the Meta-heuristic FCC extraction algorithm that presents the structure of the algorithms and its data structure, Genetic Algorithm, Ant Colony Optimization, result of the generating the FCC and followed by the summary. Chapter 6 is the identification of features and development of classifier. It discuss introduction, feature vector identification and selection, SVM, ANN and followed by the summary. Chapter 7 is result analysis and validation. It explained the dataset and parameter setting used for pre-processing, feature

extraction and classification stages. Then, continue with result of pre-processing, result of FCC extraction algorithm that are Heuristic and Meta-heuristic, result of classification algorithm are SVM and ANN, evaluation of proposed algorithm and finally summary. Chapter 8 is the conclusion and future work. This chapter illustrates our summary, benefit of thesis, contribution of thesis, conclusion and the suggestion for possible future work.

1.7 Contribution

The main contribution of this thesis is the developments of HCR in two stages: feature extraction and classification. In feature extraction, two techniques used that are heuristic and meta-heuristic techniques are built to generate FCC with the aim to find a continuous route (which is complicated in case of Latin character) that covers all the nodes of the image. Heuristic technique are consisted of randomized-based and the enumeration algorithm while GA and ACO implementation are contained in meta-heuristic technique. In classification, feature vector is image content properties and FCC character extracted using randomizedbased algorithm for input classification with the vector length of 69 features. Two classifiers based on each SVM and ANN is built with the priority to the recognition accuracy. The best of recognizer and classifier of handwritten character based on FCC representation is presented. Lastly, a new framework based on the chain code representation is proposed. The framework has included all stages in HCR and been tested on two standard handwriting image databases.

REFERENCES

- Abdi, H. (1994). A Neural Network Primer. Biological System, 2(3), 247-281.
- Abramson, N., Braverman, D., and Sebestyen, G. (1963). Pattern Recognition and Machine Learning. *Information Theory*, *IEEE Transactions on*, 9(4), 257-261.
- Ahmad, A. R., Khalid, M., and Yusof, R. (2002). Machine Learning Using Support Vector Machine. *Proceedings of the 2002 Malaysian Science and Technology Congress.* 19- 21 September 2002. Johor Bahru, Malaysia. 1-8.
- Ahmad, A. R., Khalid, M., Yusof, R., and Viard-Gaudin, C. (2003). Comparative Study Of SVM Tools For Data Classification. Proceedings of the 2003 1st Regional Malaysia-France Workshop on Image Processing In Vision Systems and Multimedia Communications. 21-22 April 2003. Sarawak, Malaysia.
- Al Hamad, H. A., and Abu Zitar, R. (2010). Development of an Efficient Neural-Based Segmentation Technique for Arabic Handwriting Recognition. *Pattern Recognition*, 43(8), 2773-2798.
- Alaei, A., Nagabhushan, P., and Pal, U. (2010). A New Two-Stage Scheme for the Recognition of Persian Handwritten Characters. *Proceedings of the 2010 IEEE International Conference on Frontiers in Handwriting Recognition*. 16-18 November 2010. IEEE. 130-135.
- Alaei, A., Pal, U., and Nagabhushan, P. (2009). Using Modified Contour Features and SVM Based Classifier for the Recognition of Persian/Arabic Handwritten Numerals. *Proceedings of the 2009 IEEE International Conference on 7th Pattern Recognition*. 4-6 February 2009. IEEE. 391-394.
- Al-Ayyoub, A.-E., and Masoud, F. A. (2000). Heuristic Search Revisited. Systems and Software, 55(2), 103-113.
- Alba, E., and Chicano, J. F. (2004). Training Neural Networks with GA Hybrid Algorithms. *Lecture Notes in Computer Science*, Genetic and Evolutionary Computation, 3102, 852-863.

- Amor, N. B., and Amara, N. E. B. (2005). Multifont Arabic Character Recognition Using Hough Transform and Hidden Markov Models. *Proceedings of the* 2005 IEEE International Conference on 4th Image and Signal Processing and Analysis. 15-17 September 2005. IEEE. 285-288.
- Andrieux, J., and Seni, G. (2001). Coding Efficiency of Multi-Ring and Single-Ring Differential Chain Coding for Telewriting Application. *Vision, Image and Signal Processing, IEEE Proceedings*, 148(4), 241-247.
- Arauzo-Azofra, A., and Benitez, J. M. (2004). A Feature Set Measure Based On Relief. Proceedings of the 2004 International Conference on 5th Recent Advances in Soft Computing. 104-109.
- Arora, S., Bhattacharjee, D., Nasipuri, M., Basu, D. K., and Kundu, M. (2008).
 Combining Multiple Feature Extraction Techniques for Handwritten Devnagari Character Recognition. *Proceedings of the 2008 IEEE International Conference on 3rd Industrial and Information Systems.* 8-10 December 2008. IEEE. 1-6.
- Arora, S., Bhattacharjee, D., Nasipuri, M., Basu, D. K., Kundu, M., and Malik, L. (2009). Study of Different Features on Handwritten Devnagari Character. Proceedings of the 2009 IEEE International Conference on 2nd Emerging Trends in Engineering and Technology. 16-18 December 2009. IEEE. 929-933.
- Arora, S., Bhattacharjee, D., Nasipuri, M., Malik, L., Kundu, M., and Basu, D. K. (2010). Performance Comparison of SVM and ANN for Handwritten Devnagari Character Recognition. *International Journal of Computer Science Issues*, 7(3), 1-10.
- Atici, A. A., and Yarman-Vural, F. T. (1997). A Heuristic Algorithm for Optical Character Recognition of Arabic script. *Signal Processing*, 62(1), 87-99.
- Ayat, N. E., Cheriet, M., and Suen, C. Y. (2002). KMOD A Two-Parameter SVM Kernel for Pattern Recognition. *Proceedings of the 2002 IEEE International Conference on 16th Pattern Recognition*. 10 December 2002. IEEE. 331-334.
- Bayoudh, S., Mouchère, H., Miclet, L., and Anquetil, E. (2007). Learning a Classifier with Very Few Examples: Analogy Based and Knowledge Based Generation of New Examples for Character Recognition. In Kok, J., Koronacki, J., Mantaras, R., Matwin, S., Mladenic, D. and Skowron, A.

(Eds.), *Machine Learning: ECML* (Vol. 4701, pp. 527-534). Springer Berlin / Heidelberg.

- Bellili, A., Gilloux, M., and Gallinar, P. (2003). An MLP-SVM Combination Architecture for Offline Handwritten Digit Recognition: Reduction of Recognition Errors by Support Vector Machines Rejection Mechanisms. *International Journal on Document Analysis and Recognition*, 5(4), 244-252.
- Bellili, A., Gilloux, M., and Gallinari, P. (2001). An Hybrid MLP-SVM Handwritten Digit Recognizer. *Proceedings of the 2001 IEEE International Conference on* 6th Document Analysis and Recognition. 10-13 September 2001. IEEE. 28-32.
- Bennett, K. P., and Campbell, C. (2000). Support Vector Machines: Hype or Hallelujah?. ACM SIGKDD Explorations, 2(2). 1-13.
- Bhattacharya, U., and Chaudhuri, B. B. (2005). Databases for Research on Recognition of Handwritten Characters of Indian Scripts. *Proceedings of the* 2005 IEEE 8th International Conference on Document Analysis and Recognition. 29 August-1 September 2005. IEEE. 789-793.
- Bhattacharya, U., Shridhar, M., and Parui, S. (2006). On Recognition of Handwritten Bangla Characters. In Kalra, P., and Shmuel, P. (Eds.), *Computer Vision, Graphics and Image Processing* (Vol. 4338, pp. 817-828). Springer Berlin / Heidelberg.
- Bhowmik, T. K., Parui, S. K., and Roy, U. (2008). Discriminative HMM Training with GA for Handwritten Word Recognition. *Proceedings of the 2008 IEEE International Conference on 19th Pattern Recognition*. 8-11 December 2008. IEEE. 1-4.
- Bishop, C. M (2006). Pattern Recognition and Machine Learning. Springer.
- Blum, C., and Roli, A. (2003). Metaheuristics in Combinatorial Optimization. ACM Computing Surveys, 35(3), 268-308.
- Bousquet, O., Boucheron, S., and Lugosi, G. (2004). Introduction to Statistical Learning Theory. Advanced Lectures on Machine Learning, Lecture Notes in Computer Science. 3176, 169-207.
- Brown, L. G. (1992). A survey of Image Registration Techniques. ACM Computing Surveys, 24(4), 325-363.
- Chacko, B. P., and Babu, A. P. (2010). Pre and Post Processing Approaches in Edge Detection for Character Recognition. *Proceedings of the 2010 IEEE*

International Conference on Frontiers in Handwriting Recognition. 16-18 November 2010. IEEE. 676-681.

- Chalechale, A., and Mertins, A. (2003). Line Segment Distribution of Sketches for Persian Signature Recognition. Proceedings of the 2003 IEEE International Conference on Convergent Technology for Asia-Pacific Region. 15-17 October 2003. IEEE. Vol.1, 11-15.
- Chalechale, A., and Mertins, A. (2003). Line Segment Distribution of Sketches for Persian Signature Recognition. Proceedings of the 2003 IEEE International Conference on Convergent Technologies for Asia Pacific Region. 15-17 October 2003. IEEE. 11-15.
- Chanda, S., Pal, S., Franke, K., and Pal, U. (2009). Two-stage Approach for Wordwise Script Identification. Proceedings of the 2009 IEEE International Conference on 10th Document Analysis and Recognition. 26-29 July 2009. IEEE. 926-930.
- Chang, C.-C., and Lin, C.-J. (2001). LIBSVM: A Library For Support Vector Machines. Software available at http://www.csie.ntu.edu.tw/~cjlin/libsvm
- Chattopadhyay, T., Biswas, P., Saha, B., and Pal, A. (2008). Gesture Based English Character Recognition for Human Machine Interaction in Interactive Set Top Box Using Multi-factor Analysis. *Proceedings of the 2008 IEEE International Conference on 6th Computer Vision, Graphics & Image Processing.* 16-19 December 2008. IEEE. 134-141.
- Cheng, C. K., and Blumenstein, M. (2005). The Neural-Based Segmentation of Cursive Words Using Enhanced Heuristics. *Proceedings of the 2005 IEEE International Conference on Document Analysis and Recognition*. 29 Agust-1 September 2005. IEEE. 650-654.
- Cheriet, M., Al-Ohali, Y., Ayat, N., and Suen, C. (2007). Arabic Cheque Processing System: Issues and Future Trends. In Chaudhuri B. B. (Ed.), *Digital Document Processing* (pp. 213-234): Springer London.
- Cheriet, M., Kharma, N., Liu, C.-L., and Suen, C. Y. (2007). *Character Recognition* Systems : A Guide for Students and Practioners. Canada: Wiley-Interscience., Hoboken, NJ Eden, M. (1962). Handwriting and Pattern Recognition. Information Theory, IRE Transactions on, 8(2), 160-166.

- Choi, Y.-W., and Kwon, Y.-B. (1998). Methods for Korean Business Forms Processing. In Karl, T. and Atul, C. (Eds.), *Graphics Recognition Algorithms* and Systems (Vol. 1389, pp. 118-138). Springer Berlin / Heidelberg.
- Chuang, C. T., and Tseng, L. Y. (1995). A Heuristic Algorithm for the Recognition of Printed Chinese Characters. Systems, Man and Cybernetics, IEEE Transactions on, 25(4), 710-717.
- Cole, L., Austin, D., and Cole, L. (2004). Visual Object Recognition Using Template Matching. Proceedings of the 2004 Australasian Conference on Robotics and Automation. Canberra. 6-8 December 2004.
- Cordella, L., De Stefano, C., Fontanella, F., and Marrocco, C. (2008). A Feature Selection Algorithm for Handwritten Character Recognition. *Proceedings of* the 2008 International Conference on 19th Pattern Recognition. 8-11 December 2008. IEEE. 1-4.
- Daming, S., Wenhao, S., and Haitao, L. (1998). Feature Selection for Handwritten Chinese Character Recognition Based on Genetic Algorithms. *Proceedings of* the 1998 IEEE International Conference on Systems, Man, and Cybernetics. 11-14 October 1998. IEEE. 4201-4206.
- Davies, E. R., and Plummer, A. P. N. (1981). Thinning Algorithms: A Critique and A New Methodology. *Pattern Recognition*, 14(1-6), 53-63.
- DeChampeaux, D. (1983). Bi-Directional Heuristic Search Again. ACM, 30(1), 22-32.
- Deneubourg, J. L., Aron, S., Goss, S., and Pasteels, J. M. (1990). The Self-Organizing Exploratory Pattern Of the Argentine Ant. *Journal of Insect Behavior*, 3(2), 159-168.
- Deshmukh, S., and Ragha, L. (2009). Analysis of Directional Features Stroke and Contour for Handwritten Character Recognition. *Proceedings of the 2009 IEEE International Conference on Advance Computing Conference*. 6-7 March 2009. IEEE. 1114-1118.
- Dhir, R. (2010). Moment Based Invariant Feature Extraction Techniques for Bilingual Character Recognition. Proceedings of the 2010 IEEE International Conference on 2nd Education Technology and Computer. 22-24 June 2010. IEEE. V4-80-V4-84.

- Ding, S., Jia, W., Su, C., Zhang, L., and Shi, Z. (2008). Neural Network Research Progress and Applications in Forecast. *Lecturer Notes in Computer Science*, *Advances in Neural Networks*, 5264, 783-793.
- Dorigo, M., Maniezzo, V., and Colorni, A. (1996). Ant System: Optimization by a Colony of Cooperating Agents. *Systems, Man, and Cybernetics, Part B: Cybernetics, IEEE Transactions on*, 26(1), 29-41.
- Drup, N., Dongcai, Z., Ren, P., Sanglangjie, D., Fang, L., and Bawangdui, B. (2010).
 Study on Printed Tibetan Character Recognition. *Proceedings of the 2010 IEEE International Conference on Artificial Intelligence and Computational Intelligence*. 23-24 October 2010. IEEE. 280-285.
- Due Trier, Ø., Jain, A. K., and Taxt, T. (1996). Feature Extraction Methods for Character Recognition - A Survey. *Pattern Recognition*, 29(4), 641-662.
- Duin, R. P. W., Roli, F., and de Ridder, D. (2002). A Note on Core Research Issues for Statistical Pattern Recognition. *Pattern Recognition Letters*, 23(4), 493-499.
- Eden, M. (1962). Handwriting and Pattern Recognition. *Information Theory, IRE Transactions on*, 8(2), 160-166.
- Engkamat, A. A (2005). Enhancement of Parallel Thinning Algorithm for Handwritten Characters Using Neural Network. MSc Thesis. Universiti Teknologi Malaysia, Skudai.
- Enhui, Z., Ping, L., and Zhihuan, S. (2004). Performance Analysis and Comparison of Neural Networks and Support Vector Machines Classifier. *Proceedings of the 2004 IEEE 5th World Congress on Intelligent Control and Automation*. 15-19 June 2004. IEEE. 4232-4235.
- Fausett, L. V. (1994). Fundamentals of Neural network: Architecture, Algorithms and Applications. Prentice Hall.
- Freeman, H. (1961). Techniques for the Digital Computer Analysis of Chain-Encoded Arbitrary Plane Curves. Paper presented at the Electron.
- Fu, H. Z., Xiao, Z. Z., Dellandrea, E., Dou, W. B., and Chen, L. M. (2009). Image Categorization Using ESFS: A New Embedded Feature Selection Method Based on SFS. *Proceedings of the 2009 International Conference on 11th* Advanced Concepts for Intelligent Vision Systems. 28 September-2 Oktober 2009. Bordeaux, France. 288-299.

- Garey, M. R., Johnson, D. S., and Francisco, S. (1979). Computers and Intractability: A Guide to the Theory of NP-Completeness. In Freeman, W.H (Eds).
- Gatos, B., Karras, D., and Perantonis, S. (1993). Optical Character Recognition Using Novel Feature Extraction & Neural Network Classification Techniques. *Proceedings of the 1993 IEEE International Workshop on Neural Network Applications and Tools*. 13-14 September 1993. IEEE. 65-72.
- Giakoumakis, E., Papaconstantinou, G., and Skordalakis, E. (1987). Rule-Based Systems and Pattern Recognition. *Pattern Recognition Letters*, 5(4), 267-272.
- Glover, F. (1977). Heuristics for Integer Programming Using Surrogate Constraints. *Decision Sciences*, 8, 156-166.
- Glover, F., and Kochenberger, G. (2003). *Handbook of Metaheuristics*: Kluwer Academic.
- Gonzales, R. C., and Woods, R. E. (2001). Digital Image Processing: Prentice Hall.
- Gosselin, Bernard. (1996). Multilayer Perceptrons Combination Applied to Handwritten Character Recognition. *Neural Processing Letters*. 3(1), 3-10.
- Graham, R. L. (1969). Bounds on Multiprocessor Timing Anomalies. Society for Industrial and Applied Mathematics, 17, 416-429.
- Grother, P. J. (1995). NIST Special Database-19 Handprinted Form and Characters Database. National Institute of Standards and Technology http://www.nist.gov/srd/nistsd19.cfm.
- Guang-Rong, J., Guo-Yu, W., Houkes, Z., Bing, Z., and Yan-Ping, H. (1997). A New Method for Fast Computation of Moments Based On 8-Neighbor Chain Code Applied to 2-D Object Recognition. *Proceedings of the 1997 IEEE International Conference on Intelligent Processing Systems*. 28-31 October 1997. IEEE. 974-978.
- GuoTai, J., Juanjuan, L., Zhigang, S., and Yu, C. (2005). A Method of Image Registration Based on its Geometric Character. Proceedings of the 2005 IEEE International Conference on 27th Engineering in Medicine and Biology Society. 17-18 Januari 2006. IEEE. 1596-1598.
- Guyon, I., Gunn, S., Nikravesh, M., and Zadeh, L. (2006). *Feature Extraction Foundations and Applications*. Springer.

- Gyeonghwan, K., and Govindaraju, V. (1997). A Lexicon Driven Approach to Handwritten Word Recognition for Real-Time Applications. *Pattern Analysis and Machine Intelligence*, 19(4), 366-379.
- Hall, M. A., and Smith, L. A. (1997). Feature Subset Selection: A Correlation Based Filter Approach. Proceedings of the 1997 International Conference on Neural Information Processing and Intelligent Information Systems. Springer. 855-858.
- Hamamura, T., Akagi, T., and Irie, B. (2007). An Analytic Word Recognition Algorithm Using a Posteriori Probability. *Proceedings of the 2007 IEEE International Conference on Document Analysis and Recognition*. 23-26 September 2007. IEEE. 669-673.
- Hamid, A., and Haraty, R. (2001). A Neuro-Heuristic Approach for Segmenting Handwritten Arabic Text. Proceedings of the 2001 IEEE International Conference on Computer Systems and Applications. 25-29 June 2001. IEEE. 110-113.
- Hasan, H., Haron, H., and Hashim, S. Z. (2009). Freeman Chain Code Extraction
 Using Differential Evolution (DE) and Particle Swarm Optimization (PSO).
 Proceedings of the 2009 IEEE International Conference on Soft Computing
 and Pattern Recognition. 4-7 December 2009. IEEE. 77-81.
- Hempel, H. (2006). Randomized Algorithms and Complexity Theory. Journal of Universal Computer Science, 12(6), 746-761.
- Holland, J. H. (1975). Adaptation in Natural and Artificial Systems: An Introductory Analysis with Applications to Biology, Control, and Artificial Intelligence: University of Michigan Press, New York.
- Hongchun, S., and Liyang, X. (2009). Recognition of a Sucker Rod's Defect with ANN and SVM. Proceedings of the 2009 IEEE International Conference on Computational Sciences and Optimization. 24-26 April 2009. IEEE. 3-6.
- Hooker, J. (1994). Needed: An Empirical Science of Algorithms. *Operations Research Letters*, 42, 201-212.
- Hsu, C.-W., Chang, C.-C., and Lin, C.-J. (2003). A Practical Guide to Support Vector Classification. Technical Report, National Taiwan University, Taipei 106, Taiwan.
- Hu, J., and Yan, H. (1998). Locating Segmentation Regions of Connected Handwritten Digits. In Adnan., A. Dov, D., Pavel., P and Herbert, F. (Eds.),

Advances in Pattern Recognition (Vol. 1451, pp. 508-515). Springer Berlin / Heidelberg.

- Hu, J., Yu, D., and Yan, H. (1998). Structural Boundary Feature Extraction for Printed Character Recognition. In Amin, A., Dori, D., Pudiland, P., and Freeman, H. (Eds.), *Advances in Pattern Recognition* (Vol. 1451, pp. 500-507). Springer Berlin / Heidelberg.
- Huang, J. S., and Chuang, K. (1986). Heuristic Approach to Handwritten Numeral Recognition. *Pattern Recognition*, 19(1), 15-19.
- Hull, J. J. (1994). A Database for Handwritten Text Recognition Research. *Pattern Analysis and Machine Intelligence, IEEE Transactions on*, 16(5), 550-554.
- Iga, C., and Wakahara, T. (2004). Character Image Reconstruction From a Feature Space Using Shape Morphing and Genetic Algorithms. *Proceedings of the* 2004 IEEE International Conference on 9th Frontiers in Handwriting Recognition. 26-29 October 2004. IEEE. 341-346.
- Impedovo, S. (1994). Fundamentals in Handwriting Recognition. In Computer and Systems Sciences. London:Springer-Verlag. International Conference on Image Processing. 11-14 September 2005. IEEE. II- 542-5.
- Jain, A. K., Duin, R. P. W., and Jianchang, M. (2000). Statistical Pattern Recognition: A Review. Pattern Analysis and Machine Intelligence, IEEE Transactions on, 22(1), 4-37.
- Jain, A. K., Jianchang, M., and Mohiuddin, K. M. (1996). Artificial Neural Networks: A Tutorial. *Computer*, 29(3), 31-44.
- John, J., Pramod, K. V., and Balakrishnan, K. (2011). Offline handwritten Malayalam Character Recognition Based on Chain Code Histogram. Proceedings of the 2011 IEEE International Conference on Emerging Trends in Electrical and Computer Technology. 23-24 March 2011. IEEE. 736-741.
- Jolliffe, I. T. (2002). *Principal Component Analysis*. (2nd ed.) Springer Series in Statistics.
- Jones, D. F., Mirrazavi, S. K., and Tamiz, M. (2002). Multi-Objective Meta-Heuristics: An Overview of the Current State-of-the-Art. *European Journal* of Operational Research, 137(1), 1-9.
- Jun-Sik, K., Jun-Woong, G., and Eung-Kwan, K. (2001). An Enhanced Thinning Algorithm Using Parallel Processing. *Proceedings of the 2001 IEEE*

International Conference on Image Processing. 7-10 October 2001. IEEE. 752-755.

- Kahraman, F., Capar, A., Ayvaci, A., Demirel, H., and Gokmen, M. (2004).
 Comparison of SVM and ANN Performance for Handwritten Character Classification. *Proceedings of the 2004 IEEE International Conference on* 12th Signal Processing and Communications Applications. 28-30 April 2004. IEEE. 615-618.
- Kaizhu, H., Jun, S., Hotta, Y., Fujimoto, K., and Naoi, S. (2007). An SVM-Based High-Accurate Recognition Approach for Handwritten Numerals by Using Difference Features. *Proceedings of the 2007 IEEE International Conference on 9th Document Analysis and Recognition*. 23-26 September 2007. IEEE. 589-593.
- Kanal, L. (1974). Patterns in Pattern Recognition: 1968-1974. Information Theory, IEEE Transactions on, 20(6), 697-722.
- Karp, R. M. (1977). Probabilistic Analysis of Partitioning Algorithms for the Traveling Salesman Problem in the Plane. *Mathematics of Operations Research*, 2, 209-224.
- Keeni, K., Shimodaira, H., Nishino, T., and Tan, Y. (1996). Recognition of Devanagari Characters Using Neural Networks. *Transactions on Information* and Systems, E79D(5), 523-528.
- Keerthi, S. S., and Lin, C.-J. (2003). Asymptotic Behaviors of Support Vector Machines with Gaussian Kernel. *Neural Computation*, 15(7), 1667-1689.
- Khalifa, I. H., Fahmi, M. S. H., Hassanien, A. E., and Elsalamony, H. A. R. M. (2000). Shape Signature for Recognition Process. *Proceedings of the 2000 IEEE International Conference on 7th Nasional Radio Science*. 22-24 February 2000. IEEE. C17/1 C17/9.
- Kilic, N., Gorgel, P., Ucan, O. N., and Kala, A. (2008). Multifont Ottoman Character Recognition Using Support Vector Machine. *Proceedings of the 2008 IEEE* 3rd International Conference on Communication, Control and Signal Processing. 12-14 March 2008. St Julians. IEEE. 328-333.
- King-Sun, F. (1980). Recent Developments in Pattern Recognition. *Computers, IEEE Transactions on*, C-29(10), 845-854.
- King-Sun, F., and Rosenfeld, A. (1976). Pattern Recognition and Image Processing. *Computers, IEEE Transactions on,* C-25(12), 1336-1346.

- Koerich, A. L., and Kalva, P. R. (2005). Unconstrained Handwritten Character Recognition Using Metaclasses of Characters. *Proceedings of the 2005 IEEE International Conference on Image Processing*. 11-14 September 2005. IEEE. II- 542-5.
- Kohavi, R., and John, G. H. (1997). Wrappers for Feature Subset Selection. *Artificial Intelligence*, 97(1-2), 273-324.
- Kojadinovic, I., and Wottka, T. (2000). Comparison Between a Filter and a Wrapper Approach to Variable Subset Selection in Regression Problems. *European Conference on Intelligent Techniques*. 14-15 September 2000, Aachen, Germany. 1-11.
- Kpalma, K., and Ronsin, J. (2007). An Overview of Advances of Pattern Recognition Systems in Computer Vision. In Vision Systems: Segmentation and Pattern Recognition (www.i-techonline.com). 169-194.
- Kui Liu, Y., and Zalik, B. (2005). An Efficient Chain Code with Huffman Coding. *Pattern Recognition*, 38(4), 553-557.
- Kwok, P. (1988). A Thinning Algorithm by Contour Genration. *Communications of the ACM*, 31(11), 1314-1324.
- Lauer, F., Suen, C. Y., and Bloch, G. (2007). A Trainable Feature Extractor for Handwritten Digit Recognition. *Pattern Recognition*. 40, 1816-1824.
- Lee, C.-C., Shih, C.-Y., Yu, C.-C., Lai, W.-R., and Jeng, B.-S. (2010). Vision-Based Fingertip-Writing Character Recognition. *Signal Processing Systems*, 1-13.
- Lee, S., and Pan, J. C. (1992). Offline Tracing and Representation of Signature. *IEEE Transactions on System, Man, and Cybernetics*, 22(4), 755-771.
- Li, Y. Y., Jin, L. W., Zhu, X. H., and Long, T. (2008). SCUT-COUCH2008: A Comprehensive Online Unconstrained Chinese Handwriting Dataset. Proceedings of the 2008 11th International Conference on Frontier in Handwriting Recognition. 165-170.
- Liju, D., and Ge, Y. (2004). An Optimization-Based Approach to Image Binarization. Proceedings of the 2004 IEEE International Conference on Computer and Information Technology. 14-16 September 2004. IEEE. 165-170.
- Lippmann, R. (1987). An Introduction to Computing With Neural Nets. ASSP Magazine, IEEE, 4(2), 4-22.

- Lucas, S., and Amiri, A. (1995). Recognition of Chain-Coded Handwritten Character Images with Scanning N-Tuple Method. *Electronics Letters*, 31(24), 2088-2089.
- Madan, S., and Madan, M. (2009). Ameliorating Metaheuristic in Optimization Domains. Proceedings of the 2009 IEEE 3rd UKSim European Conference on Computer Modeling and Simulation. 25-27 November 2009. IEEE. 160-163.
- Madhvanath, S., and Govindaraju, V. (1997). Contour-Based Image Preprocessing for Holistic Handwritten Word Recognition. *Proceedings of the 1997 IEEE International Conference on 4th Document Analysis and Recognition*. 1997.
 18-20 August 1997. IEEE. 536- 539.
- Mahmoud, S. A., and Mahmoud, A. S. (2006). Arabic Character Recognition using Modified Fourier Spectrum (MFS). *Proceedings of the 2006 IEEE International Conference on Geometric Modeling and Imaging - New Trends*. 24 July 2006. IEEE. 155–159.
- Mahmud, J. U., Raihan, M. F., and Rahman, C. M. (2003). A Complete OCR System for Continuous Bengali Characters. *Proceedings of the 2003 IEEE International Conference on Convergent Technologies for Asia Pacific Region*. 15-17 October 2003. IEEE. 1372-1376.
- Man, G. M. T., and Poon, J. C. H. (1992). An Enhanced Approach to Character Recognition by Fourier Descriptor. *Proceedings of the 1992 IEEE International Conference on Communications on the Move*. 16-20 November 1992. IEEE. 558-562.
- Mantas, J. (1987). Methodologies in Pattern Recognition and Image Analysis A Brief Survey. *Pattern Recognition*, 20(1), 1-6.
- Matsumoto, K., Fukushima, T., and Nakagawa, M. (2001). Collection and Analysis of On-line Handwritten Japanese Character Patterns. for Research on Recognition of Handwritten Characters of Indian Scripts. *Proceedings of the* 2001 IEEE 6th International Conference on Document Analysis and Recognition. 10-13 September 2001. IEEE. 496-500.
- Matthews, P. C., Blessing, L. T. M., and Wallace, K. M. (2002). The Introduction of a Design Heuristics Extraction Method. *Advanced Engineering Informatics*, 16(1), 3-19.
- McCullock, W., and Pitts, W. (1943). A Logical Calculus of Ideas Immanent in Nervous Activity. *Bulletin of Mathematical Biophysics*. 5, 115-133.

- Menier, G., Lorette, G., and Gentric, P. (1994). A Genetic Algorithm for On-Line Cursive Handwriting Recognition. *Proceedings of the 1994 IEEE International Conference on Pattern Recognition*. 9-13 October 1994. IEEE. 522-525.
- Mori, S., Yamamoto, K., Yamada, H., and Saito, T. (1979). On A Handprinted KYOIKU-KANJI Characters Database. Bull. Electrotech. Lab, 43(11-12), 752-733.
- Muller-Merbach, H. M. (1981). Heuristics and Their Design: A Survey. *European* Journal of Operational Research, 8, 1-23.
- Nagabhushan, P., and Murali, S. (2003). Recognition of Pitman Shorthand Text Using Tangent Feature Values at Word Level. *Sadhana*, 28(6), 1037-1046.
- Naser, M. A., Hossain, M. M., Tito, S. R., and Hoque, M. A. (2010). Recognition of Bangla Characters Using Regional Features and Principal Component Analysis. *Proceedings of the 2010 IEEE International Conference on Electrical and Computer Engineering*. 18-20 December 2010. IEEE. 506-509.
- Neuhoff, D., and Castor, K. (1985). A Rate and Distortion Analysis of Chain Codes for Line Drawings. *Information Theory, IEEE Transactions on*, 31(1), 53-68.
- Oliveira, L. S., and Sabourin, R. (2004). Support Vector Machines for Handwritten Numerical String Recognition. Proceedings of the 2004 IEEE International Workshop on 9th Frontiers in Handwriting Recognition. 26-29 October 2004. IEEE. 39-44.
- Oliveira, L. S., Sabourin, R., Bortolozzi, F., and Suen, C. Y. (2002). Feature Selection Using Multi-Objective Genetic Algorithms for Handwritten Digit Recognition. *Proceedings of the 2002 IEEE International Conference on 16th* Pattern Recognition. IEEE. 568-571.
- Osman, I. H. (1995). An introduction to Meta-Heuristics. In Lawrence, M. and and Wilsdon, C (Ed.), *Operational Research Tutorial Papers*. Birmingham, UK: Operational Research Society Press, 92-122.
- Otsu, N. (1979). A Threshold Selection Method from Gray-Level Histograms. Systems, Man and Cybernetics, 9(1), 62-66.
- Özdil, M., Yarman-Vural, F., and Arica, N. (1997). Optical Character Recognition Without Segmentation. In Del Bimbo A. (Ed.), *Image Analysis and Processing* (Vol. 1311, pp. 608-615). Springer Berlin / Heidelberg.

- Pal, U., Sharma, N., Wakabayashi, T., and Kimura, F. (2008). Handwritten Character Recognition of Popular South Indian Scripts. In Doermannand, D., and Jaeger, S. (Eds.), *Arabic and Chinese Handwriting Recognition* (Vol. 4768, pp. 251-264). Springer Berlin/ Heidelberg.
- Panggabean, M., and Rønningen, L. A. (2009). Character Recognition of the Batak Toba Alphabet Using Signatures and Simplified Chain Code. *Proceedings of the 2009 IEEE International Conference* on Signal and Image Processing Applications. 18-19 November 2009. 215-220.
- Parker, J. R. (1996). Algorithms for Image Processing and Computer Vision. John Wiley & Sons, Inc. New York, USA.
- Paul, R., Nasif, M. S., and Farhad, S. M. (2007). Fingerprint Recognition by Chain Coded String Matching Technique. *Proceedings of the 2007 IEEE International Conference on* Information and Communication Technology. IEEE. 7-9 March 2007. 64-67.
- Pavel, M. (1976). Pattern Recognition Categories. *Pattern Recognition*, 8(3), 115-118.
- Pearl, J. (1984). *Heuristics: Intelligent Search Strategies for Computer Problem Solving*: Addison-Wesley Longman Publishing Co., Inc. Boston, MA, USA.
- Pedrazzi, P., and Colla, A. M. (1995). Simple Feature Extraction for Handwritten Character Recognition. *Proceedings of the 1995 IEEE International Conference on Image Processing*. IEEE. 23-26 October 1995. 320-323.
- Peerawit, W., Yingsaeree, W., and Kawtrakul, A. (2004). The Utilization of Closing Algorithm and Heuristic Information for Broken Character Segmentation. *Proceedings of the 2004 IEEE International Conference on Cybernetics and Intelligent Systems.* 1-3 December 2004. 775-779.
- Perlovsky, L. I. (1998). Conundrum of Combinatorial Complexity. *Pattern Analysis* and Machine Intelligence, IEEE Transactions on, 20(6), 666-670.
- Phokharatkul, P., Sankhuangaw, K., Somkuarnpanit, S., Phaiboon, S., and Kimpan, C. (2005). Off-Line Hand Written Thai Character Recognition using Ant-Miner Algorithm. In Ardil, C. (Ed.), *Proceedings of World Academy of Science, Engineering and Technology*. Canakkale: World Acad Sci, Eng & Tech-Waset. Vol. 8, 276-281.
- Pintér, J. D. (2012). Calibrationg Artificial Neural Networks by Global Optimization. *Expert Systems with Applications*, 39(1), 25-32.

- Plamondon, R., and Srihari, S. N. (2000). On-Line and Off-Line Handwriting Recognition: A Comprehensive Survey. *IEEE Transactions on Pattern Analysis and Machine Intelligence*, 22(1), 63-84.
- Prasanna, P. S. R., Balaji, S., Khezhie, T. H., Vasanthanayaki, C., and Annadurai, S. (2003). Destination Address Interpretation for Automating the Sorting Process of Indian Postal System. *Proceedings of the 2003 IEEE International Conference on Convergent Technologies for Asia-Pacific Region*. IEEE. 15-17 October 2003. 858–862.
- Qinyunlong, and Sunguangling. (2008). Handwritten Character Recognition Using Multi-Resolution Histograms of Oriented Gradients. Proceedings of the 2008 IEEE International Conference on Communication Technology. 10-12 November 2008. IEEE. 715–717.
- Ramanathan, R., Nair, A. S., Thaneshwaran, L., Ponmathavan, S., Valliappan, N., and Soman, K. P. (2009). Robust Feature Extraction Technique for Optical Character Recognition. *Proceedings of the 2009 IEEE International Conference on Computing, Control, & Telecommunication Technologies.* 28-29 December 2009. IEEE. 573-575.
- Rardin, R. L., and Uzsoy, R. (2001). Experimental Evaluation of Heuristic Optimization Algorithms: A Tutorial. Heuristics, 7(3), 261-304.
- Reeves, C. R. (1995). *Modern Heuristic Techniques for Combinatorial Problems*. New York: McGraw-Hill.
- Rehman, A., and Saba, T. (2011). Performance Analysis of Character Segmentation Approach for Cursive Script Recognition on Benchmark Database. *Digital Signal Processing*, 21(3), 486-490.
- Ren, L., and Garcez, A. d. A. (2009). Symbolic Knowledge Extraction from Support Vector Machines: A Geometric Approach. Advances in Neuro-Information Processing, 5507, 335-343.
- Ren, M., Yang, J., and Sun, H. (2002). Tracing Boundary Contours in a Binary Image. *Image and Vision Computing*, 20(2), 125-131.
- Roberto, B., and Tomaso, P. (1997). Template Matching: Matched Spatial Filters and Beyond. *Pattern Recognition*, 30(5), 751-768.
- Sahoo, P. K., Soltani, S., Wong, A. K. C., and Y.Chen. (1988). A Survey of Thresholding Techniques. *Computer Graphics and Image Process*, 41, 233-260.

- Sánchez-Cruz, H., Bribiesca, E., and Rodríguez-Dagnino, R. M. (2007). Efficiency of Chain Codes to Represent Binary Objects. *Pattern Recognition*, 40(6), 1660-1674.
- Sano, T., Ukida, H., and Yamamoto, H. (2007). Recognition of Hand Writing Japanese Character. Proceedings of the 2007 IEEE International Conference on 4th Intelligent Data Acquisition and Advanced Computing Systems: Technology and Applications. IEEE. 6-8 September 2007. 399-403.
- Sarfraz, M. (2005). Computer-Aided Intelligent Recognition Techniques and Applications. England: John Wiley & Sons, Ltd.
- Sezgin, M., and Sankur, B. (2004). Survey Over Image Thresholding Techniques and Quantitative Performance Evaluation. *Electronic Imaging*, 13(1): 146-165.
- Shannon, C. E. (1950). Programming a Computer for Playing Chess. *Philosophical Magazine* 41, 256-275.
- Shaojie, Z., and Kai-Kuang, M. (2000). A Novel Shape Matching Method Using Biological Sequence Dynamic Alignment. *Proceedings of the 2000 IEEE International Conference on Multimedia and Expo*. IEEE. 30 July - 02 Aug 2000. 343-346.
- Sharma, N., Pal, U., and Kimura, F. (2006). Recognition of Handwritten Kannada Numerals. Proceedings of the 2006 IEEE International Conference on 9th Information Technology. 18-21 December 2006. IEEE. 133-136.
- Sharma, N., Pal, U., and Kimura, F. (2006). Recognition of Handwritten Kannada Numerals. Proceedings of the 2006 IEEE International Conference on Information Technology. 18-21 December 2006. IEEE. 133-136.
- Sharma, N., Pal, U., Kimura, F., and Pal, S. (2006). Recognition of Off-Line Handwritten Devnagari Characters Using Quadratic Classifier. In Prem, K., and Peleg, S. (Eds.), *Computer Vision, Graphics and Image Processing* (Vol. 4338, pp. 805-816). Springer Berlin / Heidelberg.
- Shi-Fei, D., Wei-Kuan, J., Chun-Yang, S., and Zhong-Zhi, S. (2008). Research of Pattern Feature Extraction and Selection. *Proceedings of the 2008 IEEE International Conference on Machine Learning and Cybernetics*. 12-15 July 2008. IEEE. 466-471.
- Shi-Fei, D., Zhong-Zhi, S., Vun-Cheng, W., and Shu-Shan, L. (2005). A Novel Feature Extraction Algorithm. *Proceedings of the 2005 IEEE International*

Conference on Machine Learning and Cybernetics. 18-21 August 2005. IEEE. 1762-1767.

- Shubhangi, D. C. (2007). Noisy English Character Recognition by Combining SVM Classifier. Proceedings of the 2007 IEEE International Conference on Information and Communication Technology in Electrical Sciences. 20-22 December 2007. IEEE. 663-666.
- Shubhangi, D. C. (2007). Noisy English Character Recognition by Combining SVM Classifier. Proceedings of the 2004 IEEE International Conference on Information and Communication Technology in Electrical Sciences. 20-22 December 2007. IEEE. 663-666.
- Siddiqi, I., and Vincent, N. (2009). A Set of Chain Code Based Features for Writer Recognition. *Proceedings of the 2009 IEEE International Conference on* Document Analysis and Recognition. 26-29 July 2009. IEEE. 981-985.
- Siddiqi, I., and Vincent, N. (2009). Combining Contour Based Orientation and Curvature Features for Writer Recognition. In Jiangand, X., and Petkov, N. (Eds.), *Computer Analysis of Images and Patterns* (Vol. 5702, pp. 245-252). Springer Berlin / Heidelberg.
- Silver, E. A., Victor, R., Vidal, V., and Werra, D. d. (1980). A Tutorial on Heuristic Methods. *European Journal of Operational Research*, 5, 153-162.
- Siriboon, K., Jirayusakul, A., and Kruatrachue, B. (2002). HMM Topology Selection for On-Line Thai Handwriting Recognition. *Proceedings of the 2009 IEEE International Conference* on 1st Cyber Worlds. IEEE. 142-145.
- Socha, K., and Dorigo, M. (2008). Ant Colony Optimization for Continuous Domains. *European Journal of Operational Research*, 185(3), 1155-1173.
- Sohel, F. A., Karmakar, G. C., and Dooley, L. S. (2007). Bezier Curve-Based Character Descriptor Considering Shape Information. *Proceedings of the* 2007 IEEE International Conference on Computer and Information Science. 11-13 July 2007. IEEE. 212-216.
- Steinherz, T., Rivlin, E., and Intrator, N. (1999). Off-line Cursive Script Word Recognition - A Survey. *Document Analysis and Recognition*, 2(2), 90-110.
- Stewart, B. S., Ching-Fang, L., and White, C. C., III. (1994). A Bibliography of Heuristic Search Research Through 1992. Systems, Man and Cybernetics, IEEE Transactions on, 24(2), 268-293.

- Su, Z., Cao, Z., and Wang, Y. (2009). Stroke Extraction Based on Ambiguous Zone Detection: A Preprocessing Step to Recover Dynamic Information from Handwritten Chinese Characters. *International Journal on Document Analysis and Recognition*, 12(2), 109-121.
- Suen, C. Y., Nadal, C., Legault, R., Mai, T. A., and Lam, L. (1992). Computer Recognition of Unconstrained Handwritten Numerals. *Proceedings of the IEEE*, 80(7), 1162-1180.
- Suliman, A., Shakil, A., Sulaiman, M. N., Othman, M., and Wirza, R. (2008). Hybrid of HMM and Fuzzy Logic for Handwritten Character Recognition. *Proceedings of the 2000 IEEE International Symposium on Information Technology*. 26-28 Agustus 2000. IEEE. 1-7.
- Sun, J., Katsuyama, Y., and Naoi, S. (2004). Video Degradation Model and Its Application to Character Recognition in e-Learning Videos. In S. MarinaiandA. Dengel (Eds.), *Document Analysis Systems VI* (Vol. 3163, pp. 208-221). Springer Berlin / Heidelberg.
- Sural, S., and Das, P. K. (2001). A Genetic Algorithm for Feature Selection in a Neuro-Fuzzy OCR System. Proceedings of the 2001 IEEE International Conference on 6th Document Analysis and Recognition. IEEE. 10-13 September 2001. 987-991.
- Surinta, O., and Jareanpon, C. (2007). Comparison of Image Analysis for Thai Handwritten Character Recognition. In Shi, Z., Shimohara, K., and Feng, D. (Eds.), *Intelligent Information Processing III* (Vol. 228, pp. 373-382). Springer Boston.
- Tay, Y. H (2002). Offline Handwriting Recognition Using Artificial Neural Network and Hidden Markov Model. PhD Thesis. Universiti Teknologi Malaysia, Skudai.
- Tian-Peng, C., and Jin-Xin, T. (2005). The Research of Artificial Neural Network as a Tool of Adjustment Prediction in Eco-City Construction. *Proceedings of the* 2005 IEEE International Conference on Machine Learning and Cybernetics. 18-21 August 2005. IEEE. 3416-3420.
- Tokahashi, H., and Griffin, T. D. (1993). Recognition Enhancement by Linear Tournament Verification. Proceedings of the 1993 IEEE International Conference on 2nd Document Analysis and Recognition. 20-22 October 1993. IEEE. 585-588.

- Tou, J. T., and Gonzalez, R. C. (1972). Recognition of Handwritten Characters by Topological Feature Extraction and Multilevel Categorization. *Computers, IEEE Transactions on*, C-21(7), 776-785.
- Touj, S., Ben Amara, N. E., and Amiri, H. (2003). Generalized Hough Transform for Arabic Optical Character Recognition. Proceedings of the 2003 IEEE International Conference on 7th Document Analysis and Recognition. 3-6 August 2003. IEEE. 1242-1246.
- Tsang, I. J., Tsang, I. R., and Van Dyck, D. (1998). Handwritten Character Recognition Based on Moment Features Derived from Image Partition. *Proceedings of the 1998 IEEE International Conference on Image Processing*. 4-7 October 1998. IEEE. 939-942.
- Vapnik, V. N. (1995). *The Nature of Statistical Learning Theory*: Springer-Verlag New York, USA.
- Vapnik, V. N. (1999). An Overview of Statistical Learning Theory. *Neural Networks, IEEE Transactions on*, 10(5), 988-999.
- Viard-Gaudin, C., Lallican, P. M., Knerr, S., and Binter, P. (1999). The IRESTE On/Off (IRONOFF) Dual Handwriting Database. *Proceedings of the 1999 IEEE 5th International Conference on Document Analysis and Recognition*. 20-22 September. IEEE. 455-458.
- Wang, D. H., Liu, C. L., Yu, J. L., and Zhou, X. D. (2009). CASIA-OLHWDB1: A Database of Online Handwritten Chinese Characters. . Proceedings of the 2009 IEEE 10th International Conference on Document Analysis and Recognition. 26-29 July 2009. IEEE. 1206-1210.
- Wang, Y., Wei, X., Han, L., and Wu, X. (2009). A Novel Character Recognition Algorithm Based on Hidden Markov Models. In Deng, H., Wang, L., Wang, F., and Lei, J. (Eds.), *Artificial Intelligence and Computational Intelligence* (Vol. 5855, pp. 298-305). Springer Berlin / Heidelberg.
- Webster, R. W. (1991). Useful AI Tools-A Review of Heuristic Search Methods. Potentials, IEEE, 10(3), 51-54.
- Wegener, I. (2003). Towards a Theory of the Randomized-Based Search Heuristics. Lecturer Notes in Computer Science. 2747, 125-141.
- West, D. B. (2001). Introduction to Graph Theory, Second edition: Prentice Hall.
- Wulandhari, L. A., and Haron, H. (2008). The Evolution and Trend of Chain Code Scheme. *Graphics, Vision and Image Processing*, 8(3), 17-23.

- Xialong, F., and Verma, B. (2001). Segmentation vs. Non-Segmentation Based Neural Techniques for Cursive Word Recognition: An Experimental Analysis. Proceedings of the 2001 IEEE International Conference on 4th Computational Intelligence and Multimedia Applications. 30 October-01 November 2001. IEEE. 251-255.
- Xiangying, W., and Yixin, Z. (2003). Statistical Learning Theory and State of the Art in SVM. Proceedings of the 2003 IEEE International Conference on Cognitive Informatics. 18-20 August 2003. IEEE. 55-59.
- Yan, Z., Xiaodong, Y., and Ching, C. (2009). Handwritten Character Recognition Using HMM Model Based on Bagging Method. Proceedings of the 2009 IEEE International Conference on Computational Intelligence and Software Engineering. 11-13 December 2009. IEEE. 1-4.
- Yang, C. C., and Li, K. W. (2003). Segmenting Chinese Unknown Words by Heuristic Method. *Lecture Notes in Computer Science*, 2003. 2911, 510-520.
- Yuxiang, S., and Qing, C. (2008). Application Ant Colony Neural Network in Lithology Recognition and Prediction: Evidence from China. Proceedings of the 2008 IEEE Pacific-Asia Workshop on Computational Intelligence and Industrial Application. 19-20 December 2008. IEEE. 156-159.
- Zeki, A. M., and Zakaria, M. S. (2000). New Primitives to Reduce the Effect of Noise for Handwritten Features Extraction. *Proceedings of the 2000 IEEE International Conference on TENCON*. IEEE. 24-27 September 2000. Kuala Lumpur, Malaysia. 403-408.
- Zhang, T. Y., and Suen, C. Y. (1984). A Fast Parallel Algorithm for Thinning Digital Patterns. Communications of the Association for Computing Machinery, 27(3), 236-239.
- Zhaoqi, B., and Xuegong, Z. (2000). *Pattern Recognition* (2nd ed.) Beijing: Tinghua, University press (In Chinese).