3D Scientific Data Mining in Ion Trajectories

J. M. Sharif, M. A. Ngadi and M. S. A. Latiff Department of Computer System & Communication Universiti Teknologi Malaysia 81310, Malaysia johan@fsksm.utm.my, {johan, dr.asri, shafie}@utm.my

Abstract— In physics, structure of glass and ion trajectories are essentially based on statistical analysis of data acquired through experimental measurement and computer simulation [1, 2]. Invariably, the details of the structure-transport relationships in the data have been mistreated in favour of ensemble average [3-5]. In this study, we demonstrate a visual approach of such relationship using surface-based visualisation schemes. In particular, we demonstrate a scientific datasets of simulated 3D time-varying model and examine the temporal correlation among ion trajectories. We propose a scheme that uses a three dimensional visual representation with colour scale for depicting the timeline events in ion trajectories and this scheme could be divided into two major part such as global and local time scale. With a collection of visual examples from this study, we demonstrate that this scheme may offer an effective tool for visually mining 3D timeline events of the ion trajectories. This work will potentially form a basis of a novel analysis tool for measuring the effectiveness of visual representation to assist physicist in identifying possible temporal association among complex and chaotic atom movements in ion trajectories.

Keywords-spatial-temporal application, colour scale, coding theory, visual representation.

I. INTRODUCTION

Spatio-temporal dataset is a collection of datasets where data varies in both space and time. Theoretically, such a datasets can be considered as a continuous and discrete. For example, specification of the function, $F : E^d \ x \ T \to R^n$, where E^d denotes d-dimensional Euclidean space, $T = R^* \cap \{\infty\}$ the domain of time and an n-dimensional scalar field. Examples, of such data sets include time-varying simulation results, films and videos, time-varying medical datasets, geometry models with motion or deformation, meteorological measurements and many more. It is therefore highly desirable to use a visualisation technique to summarize meaningful information in higher dimensional spatio-temporal data sets.

II. TIMELINE COLOUR SCALE

In colour science, colour scale is a series of ordered numbers which represents observable gradations of an attribute or combination of attributes of colour perception. M. Mahadi Abdul Jamil Department of Electronic Engineering Universiti Tun Hussein Onn Malaysia 86400, Malaysia mahadi@uthm.edu.my

Mostly in colour scale, visualisation is commonly used to represent a numerical information. Normally, a sequence of N distinct numerical values v0, v1,...,vN can be respectively represented by the colours c0, c1,...,cN, which can comprise as steps of an attribute.

In data visualisation, commonly they used to convey a wide variety of information. Generally, every scientific visualisation need a colour to enhance the ability to analyze, evaluate, assess and examine the large datasets. In time-varying visualisation, colour also become popular lately to achieve their objective. Rheingans[6] introduced such a colour scale which can be useful for univariate, bivariate or multivariate data. Colour scales also has been used extensively in many applications, including automotive, medical, topography and fluid mechanics. In perceptual point of view, Healey and Enns[7] presents perceptual colour scale algorithm based on variety of colour model such as Munsell, CIELUV and RGB or CIEXYZ.

Some researcher use colour scale for visual representation purposes. Chuah and Eick[8] used a rainbow colour to encode the attributes of object in circle shape for managing a large software project. While, Gall et. al.[9] were modified rainbow scale to 21 colour scale that uses in 2D and 3D graphs. However, Vos and Spoelder[10] were proved that rainbow colour scale would lead to misinterpretation or distinguished in visualising corneal shape. We would like to introduce our scheme that uses rainbow colour scale as a core idea by manipulating in different way for visualising of timeline events in ion trajectories. Our method consists of two time scale which is global and local colour time scale as shown in Figure 1.

A. Global Colour Time Scale

We shown trajectory of sodium #169 as seen in Figure 1(a). These trajectory rendered with seven key colour based on rainbow colour scale. Each of images represents how many time frames can be presented with the help of the key colours.

978-0-7695-3923-2/10 \$26.00 © 2010 IEEE DOI 10.1109/WKDD.2010.114

444



In the next part, we aim to show more accurately and hence to improve the differentiation of different vector segments that is why we introduced local colour time scale the so called colour number coding scheme.



Figure 1. (a) Global Colour Time Scale (b) Local Colour Time Scale

B. Local Colour Time Scale

Figure 2, shows a number of ions that can be highlighted with Global Colour Time Scale. We understand that more key colours will help to differentiate a vector segments in ion trajectory but unfortunately its hard to distinguish because interpolation between colour can make different vector segment indistinguishable. In Figure 4, comparison has been made between Global and Local Colour Time Scale.

In Local Colour Time Scale, we combine hue and codeword to provide more accurately distinguishable display levels than interpolation. By doing this we hope a viewer especially physicists would be able to interpret the ion trajectory into the meaningful activities based on timeline events such as collaborative events



Figure 2. Comparison has been made among Global Colour Time Scale

III. CONCLUSION

The results in Figure 3, shows that our key colours scheme can be used to allow viewer to determine a time frame at global scale with the help of those key colours. In this study also we have shown that the colour number coding scheme can be used to visualise a time frame at low level of ion trajectory. Traditionally for lower dimensional spatiotemporal datasets are oftan investigated using line graph, bar charts or other pictorial representation of a similar nature and animation, all of which require time-consuming and resources-consuming processes.



Figure 3. .Zooming effect when viewer come closely

However, our results indicates that Global and Local Time Scale may be used to visualise a timeline events without line graph, bar charts etc thus enabling the real time imaging of ion trajectories. Our work also can convey temporal information in a high degree of certainty and effective deployment of visualisation in complex spatiotemporal datasets. Thus, this paper demonstrated the potential of the new visualization technique which may enable a faster or less time-consuming in ion trajectories in comparison to the traditional method. This may enable us to form the basis of visually mining tools for time-varying visualisation activities.

ACKNOWLEDGMENT

Special thanks to group member who have been fully committed and responsible to give a full support since this work has been initiated.

REFERENCES

- Valdes, L.-C., et al., *Mixing effects in glass-forming Lennard-Jones Mixture*. The Journal of Chemical Physics, 2009. **130**(154505): p. 1-6.
- [2] Habasaki, J. and K.L. Ngai, Molecular Dynamics Study of the Dynamics Near the Glass Transition in Ionic Liquids. Analytical Sciences, 2008. 24: p. 1321.
- [3] Ngai, K.L., et al., Comparison of Dynamics of Ions in Ionically Conducting Materials and Dynamics of Glass-Forming Substances: Remarkable Similarities. Z. Phys. Chem., 2005. 219(1): p. 47-70.
- [4] Habasaki, J. and K.L. Ngai, Molecular dynamics simulation of ion dynamics in glassy ionic conductors: Evidence of the primitive ion hopping process Journal of Non-Crystalline Solids, 2006. 352(42-49): p. 5170-5177

- [5] Habasaki, J. and K.L. Ngai, The mixed alkali effect in ionically conducting glasses revisited : A study by molecular dynamics simulation. Phys. Chem. Chem. Phys., 2007. 9: p. 4673-4689.
- [6] Rheingans, P. Task-based Color Scale Design. in Proceedings of Applied Image and Pattern Recognition '99. 1999. Washington DC.
- [7] Healey, C.G., *Building a perceptual visualization architecture*. Behaviour and Information Technology 2000. **19**(1): p. 349-366.
- [8] Chuah, M.C. and S.G. Eick. Managing Software with New Representations. in Proceedings IEEE Symposium on Information Visualization. 1997. Phoenix, AZ, USA.
- [9] Gall, H., M. Jazayeri, and C. Riva. Visualizing Software Release Histories: The Use of Color And Third Dimension. in 15th IEEE International Conference on Software Maintenance (ICSM'99) 1999. Oxford, England.
- [10] Vos, F.M. and H.J.W. Spoelder. Visualization In Corneal Topography. in Proceedings of IEEE Conference on Visualization. 1998. Research Triangle Park, North Carolina, USA.