# Some Properties for a Class of Multistage Interconnection Networks 

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#### Abstract

Derivations of some properties for multistage interconnection(MIN) will be presented in this paper. These derivations are focused on baseline network, data manipulator(modified version), flip network, indirect binary $n$-cube network, omega network, and regular SW banyan network with spread and fanout of $2(\mathrm{~S}=\mathrm{F}=2)$. The derivations contain two parts; part 1 is a supplementary proof of equations (1) and (2) in [8], part 2 is a proof of connectivity between stages for various MIN as mentioned above. We may use the proof of part 2 to build fault-tolerant feature in various MIN networks.


## 1. INTRODUCTION

The asynchronous transfer mode(ATM) is the transport technique for the broadband ISDN recommended by CCITT. It requires fast packet (cell) switching. Among the switches have been proposed, self-routing switches which apply a banyan network are suitable candidates because of their inherent parallel processing ability. Among the banyan networks that were included in this category were baseline network[1], data manipulator(modified version)[2], flip network[4], indirect binary $n$-cube network[5], omega network[6], and regular SW banyan network with spread and fanout of $2(S=F=2)[3],[7]$. Each of these networks consists of a set of $N$ input terminals and the set of N output terminals are two disjoint sets of terminals. All these networks are capable of connecting an arbitrary input terminal to an arbitrary output terminal. But simultaneous connections of more than one terminal pair may result in conflicts in the communication path within the logic cells.

This paper evaluates the properties among these networks. The paper is divided into two main parts. Part I was a supplementary proof of equations (1) and (2) in [8]. In [8], the authors have escaped some important steps in their derivations, so part I serves as a supplementary reading for that purpose. Part II is a new property that not yet explored by other researchers. The authors of this paper believe that it
may has practical implication that lead to constructing fault-tolerant networks among the MIN.

For further clarification, please refer to [1] for all the network figures and mathematical notations that were mentioned in this paper.

## 2. PART I'S PROOF

Before the proof of equations (1) and (2) in [1], one property of baseline network should be understood first. Let us called it reverse property of baseline network. The property stated that:

In phase 1 test (all the $2 \times 2$ SE in direct connection), a network with the source terminal $=$ $p_{l} p_{l-1} p_{l-2} \ldots \ldots \ldots \ldots \ldots p_{0}$ and destination terminal $=z_{l} z_{l-1} z_{l-2} \ldots \ldots . z_{0}$, then $z_{l-l}=p_{l}$.

In phase 2 test (all the $2 \times 2 S E$ in crossed connection), a network with the source terminal $=$ $p_{l} p_{l-1} p_{l-2} \ldots \ldots . . . p_{0}$ and destination terminal $=z_{l} z_{l-1} z_{l-2} \cdots . z_{0}$, then $z_{l-i}=\overline{p_{i}}$.

## Phase 1 test

For a network source terminal $A=a_{l} a_{l-1} \ldots a_{0}$ and destination terminal $Z=z_{l} z_{l-1} \ldots . z_{0}$. The in-path link in level $i+l$ will be $\left(z_{l} \ldots . . . z_{l-i+1} a_{l} \ldots\right.$. $\left.\ldots a_{i+1} z_{l-i}\right)_{i+1}$. We use input terminal(source terminal ) as $p_{l} p_{l-1} \ldots p_{0}$. Therefore, we have
in-path link in

$$
\text { level } i+1 \text { is }=(\underbrace{z_{1} z_{l-1} \ldots z_{l-t+1}}_{\text {bus }} \underbrace{p_{l} \cdot . p_{i+1} z_{l-t}}_{(l-+1) \text { bits }})_{i+1}
$$

Let $i=0$,

Input at $\left(p_{1} \ldots p_{0}\right)_{0}=\operatorname{Input}$ at $\left(p_{l} \ldots p_{1} z_{l}\right)_{1}$
but $z_{l}=p_{0}$, therefore,

Input at $\left(p_{1} \ldots p_{0}\right)_{0}=\operatorname{Input}$ at $\left(p_{1} \ldots p_{1} p_{0}\right)_{1}$
Let $i=1$,
Input at $\left(p_{l} \ldots p_{0}\right)_{1}=$ Input at $\left(z_{l} p_{l} \ldots p_{2} z_{l-1}\right)_{2}$
but $z_{l}=p_{0}$ and $z_{l-1}=p_{1}$, therefore,
Input at $\left(p_{1} \ldots p_{0}\right)_{1}=\operatorname{Input}$ at $\left(p_{0} p_{1} \ldots p_{2} p_{1}\right)_{2}$

Let $i=2$,
Input at $\left(p_{0} p_{l} \ldots p_{1}\right)_{2}=$ Input at $\left(p_{0} z_{l-1} p_{l . .} p_{3} z_{l-2}\right)_{3}$
but $z_{l-1}=p_{1}$ and $z_{l-2}=p_{2}$, therefore,
Input at Input at
$\left(p_{0} p_{l} \ldots p_{1}\right)_{2}=\left(p_{0} p_{1} p_{l} \ldots p_{3} p_{2}\right)_{3}$
By observing equations (2.1),(2.2) and (2.3), we can conclude that

Input at Input at
$\left(p_{l} p_{l-1} \ldots p_{0}\right)_{0}=\left(p_{0} p_{1} \ldots p_{i-2} p_{l} \ldots p_{i-1}\right)_{i}$
for phase $1,0<i \leq l+1$
which is the same as equation (1) in [1]. Next we will prove the equation (2) in [1].

## Phase 2 test

For a network source terminal $A=a_{1} a_{l-1} \ldots a_{0}$ and destination terminal $Z=z_{l} z_{l, \mid}, \ldots, z_{0}$. The in-path link in level $i+l$ will be ( $z_{l} \ldots . . z_{l-l+1} a_{l} \ldots$.
$\left.\ldots . a_{t+1} z_{l-i}\right)_{t+1}$. We use input terminal(source terminal ) as $p_{l} p_{l-1} \ldots p_{0}$. Therefore, we have
in-path link in
level $i+1$ is $=(\underbrace{z_{l} z_{l-1} \ldots . z_{l-i+1}}_{l \text { buts }} \underbrace{p_{l .1} p_{i+1} z_{l-t}}_{(l-i+1) \text { bits }})_{i+1}$
Let $i=0$,
Input at $\left(p_{l} \ldots p_{0}\right)_{0}=$ Input at $\left(p_{l} \ldots p_{1} z_{l}\right)_{1}$
but $z_{l}=\overline{p_{0}}$, therefore,
Input at $\left(p_{1} \ldots p_{0}\right)_{0}=\operatorname{Input}$ at $\left(p_{1} \ldots p_{1} \overline{p_{0}}\right)_{1}$
Let $i=1$,
Input at $\left(p_{l} \ldots \overline{p_{0}}\right)_{1}=$ Input at $\left(z_{l} p_{l} \ldots p_{2} z_{l-1}\right)_{2}$
but $z_{l}=\overline{p_{0}}$ and $z_{l-1}=\overline{p_{1}}$, therefore,
Input at $\left(p_{1} \ldots \overline{p_{0}}\right)_{1}=$ Input at $\left(\overline{p_{0}} p_{1} \ldots p_{2} \overline{p_{1}}\right)_{2}$

Let $i=2$,
Input at - Input at
$\left.\overline{\left(\overline{p_{0}} p_{l} \ldots p_{2}\right.} \overline{p_{1}}\right)_{2}=\left(\overline{p_{0}} z_{l-1} p_{l} . . p_{3} z_{l-2}\right)_{3}$
but $z_{l-1}=\overline{p_{1}}$ and $z_{l-2}=\overline{p_{2}}$, therefore,
Input at $\quad$ Input at
$\left(\overline{p_{0}} p_{l} \ldots p_{2} \overline{p_{1}}\right)_{2}=\left(\overline{p_{0} p_{1}} p_{l} \ldots p_{3} \overline{p_{2}}\right)_{3}$
Let $i=3$,

but $z_{l-2}=\overline{p_{2}}$ and $z_{l-3}=\overline{p_{3}}$, therefore,
$\stackrel{\text { Input at }}{\left(\overline{p_{0} p_{1}} p_{1} \ldots p_{3} \overline{p_{2}}\right)_{3}}=\frac{\text { Input at }}{\left(\overline{p_{0} p_{1} p_{2}} p_{1} . . p_{4} p_{3}\right)_{4}}$
By observing equations (2.4),(2.5) and (2.6), and (2.7) we can conclude that

Input at Input at
$\left(p_{l} p_{l-1} \ldots p_{0}\right)_{0}=\left(\overline{\left.\left.p_{0} p_{1} \ldots . \overline{p_{t-2}} p_{l} \ldots p_{i} \overline{p_{t-1}}\right)_{i}\right)}\right.$
for phase $2,0<i \leq l+1$
which is the same as equation (2) in [1].

## 3. PART 2'S PROOF

For the six networks architecture we mentioned above, we found all of the networks have one common property. The property stated that: two switch elements(SEs) in stage i will connect directly to stage $i+1$ and the connections is independent of $i$ and $N$ where $0 \leq i<l, l=\log _{2} N, N$ is the number of input terminals. An example is given; in figure 3.0, $S_{00}$ and $S_{01}$ in stage 0 are connected directly to two same $S E ; S_{10}$ and $S_{1+1}$ in stage 1 .

The connectivity of baseline network was defined as:

$$
\begin{align*}
& \alpha_{i}^{0}\left[\left(p_{l} p_{l-1} \ldots \ldots . . p_{1}\right)_{i}\right]=\left(p_{l} \ldots . . p_{l-i+1} 0 p_{l-l} \ldots \ldots p_{2}\right)_{i+1} \\
& \text { for link }\left(p_{l} p_{l-1} \ldots \ldots p_{1} 0\right)_{i+1,}, 0 \leq i<l \tag{3.0}
\end{align*}
$$

and
$\alpha_{l}^{1}\left[\left(p_{l} p_{l-1} \ldots \ldots . . p_{1}\right)_{i}\right]=\left(p_{l} \ldots . . p_{l-t+1} 1 p_{l-1} \ldots . . p_{2}\right)_{i+1}$
for link $\left(p_{l} p_{l-1} \ldots \ldots p_{1} 1\right)_{i+1}, 0 \leq i<l$

## $\begin{array}{llllll}i & 0 & 1 & 2 & 3\end{array}$


figure 3.0:
baseline network
the $\alpha_{i}$ 's describe the interconnection by mapping a switching element in stage $i$ to two switching elements in stage $i+1$, one element per link "out of " the switching element in stage $i$.
By calculating the number of bits, we have the following new label of number of bits in the right hand side of that equation.

$$
\begin{align*}
& \alpha_{i}^{0}\left[\left(p_{1} p_{l-1} \ldots \ldots p_{1}\right)_{i}\right]=(\underbrace{p_{1} \ldots \ldots p_{l-t+1}}_{(i+1) \text { bits }} \underbrace{p_{l-1} \ldots \ldots p_{2}}_{(l-t-1) \text { bits }})_{i+1} \\
& \alpha_{1}^{1}\left[\left(p_{l} p_{l-1} \ldots \ldots p_{1}\right)_{i}\right]=(\underbrace{p_{l} \ldots . . p_{l-i+1}}_{(i+1) \text { bits }} \underbrace{p_{l-i} \ldots \ldots p_{2}}_{(l-i-1) \text { bits }})_{i+1}
\end{align*}
$$

the label of number of bits in right hand of equations 3.2 and 3.3 contains two fields, let us called it right bit field and left bit field. Right bit field refers to right hand label and left bit field refers to left hand label. The left bit fields contained ( $i+1$ )bits, since $0 \leq$ $i<l$, the numbers of bits will keep on increasing from $l$ bit to $l$ bits when $i$ increase from 0 to ( $l$ 1)bits.

When $i=0$, equations 3.2 and 3.3 will be

$$
\begin{align*}
& \alpha_{0}^{0}\left[\left(p_{l} p_{l-1} \ldots \ldots p_{1}\right)_{0}\right]=\left(0 p_{l} p_{l-1} \ldots \ldots p_{2}\right)_{1}  \tag{3.4}\\
& \alpha_{0}^{1}\left[\left(p_{l} p_{l-1} \ldots \ldots p_{1}\right)_{0}\right]=\left(1 p_{l} p_{l-1} \ldots \ldots . p_{2}\right)_{1} \tag{3.5}
\end{align*}
$$

By observing the right hand side of equations 3.2 and 3.3 carefully, the 0 in equation 3.2 and 1 in equation 3.3 will shift gradually to right side until it
becomes the least significant bit. It happens when $i=l-1$, by this time equations 3.2 and 3.3 will be

$$
\begin{align*}
& \alpha_{0}^{0}\left[\left(p_{l} p_{l-1} \ldots \ldots p_{1}\right)_{0}\right]=\left(p_{l} p_{l-1} \ldots \ldots p_{2} 0\right)_{l}  \tag{3.6}\\
& \alpha_{0}^{1}\left[\left(p_{l} p_{l-1} \ldots \ldots p_{1}\right)_{0}\right]=\left(p_{l} p_{l-1} \ldots \ldots . p_{2} 1\right)_{1} \tag{3.7}
\end{align*}
$$

therefore 0 and 1 in left bit fields in equations 3.2 and 3.3 are independent of the value of $i$ and $l$. For every value of $i, 0$ and 1 in the right hand of the equations 3.0 and 3.1 will cause two same switching element connected to their respective switching elements. Let us take some examples to illustrate our idea.

If $i=0, l=3$, equations 3.0 and 3.1 will be

$$
\begin{align*}
& \alpha_{0}^{0}\left[\left(p_{3} p_{2} p_{1}\right)_{0}\right]=\left(0 p_{3} p_{2}\right)_{1}  \tag{3.8}\\
& \alpha_{0}^{1}\left[\left(p_{3} p_{2} p_{1}\right)_{0}\right]=\left(1 p_{3} p_{2}\right)_{1} \tag{3.9}
\end{align*}
$$

Let us randomly substitute $p_{3}=1$ and $p_{2}=1$, we will have

$$
\begin{align*}
& \alpha_{0}^{0}\left[\left(11 p_{1}\right)_{0}\right]=(011)_{1}  \tag{3.10}\\
& \alpha_{0}^{1}\left[\left(11 p_{1}\right)_{0}\right]=(111)_{1} \tag{3.11}
\end{align*}
$$

Since value of $p_{1}$ can either be 0 or 1 , therefore we have switch element 110,111 connected to 011 and 111 from stage $i=0$ to stage $i=1$. The complete permutation of $p_{3}, p_{2}$ and $p_{1}$ will make a complete connections from stage $i=0$ to $i=1$.

$$
\text { If } i=1, l=3 \text {, equations } 3.0 \text { and } 3.1 \text { will be }
$$

$$
\begin{align*}
& \alpha_{0}^{0}\left[\left(p_{3} p_{2} p_{1}\right)_{1}\right]=\left(p_{3} 0 p_{2}\right)_{2}  \tag{3.12}\\
& \alpha_{0}^{1}\left[\left(p_{3} p_{2} p_{1}\right)_{1}\right]=\left(p_{3} 1 p_{2}\right)_{2} \tag{3.13}
\end{align*}
$$

Let us randomly substitute $p_{3}=1$ and $p_{2}=1$, we will have

$$
\begin{align*}
& \alpha_{0}^{0}\left[\left(11 p_{1}\right)_{1}\right]=(101)_{2}  \tag{3.14}\\
& \alpha_{0}^{1}\left[\left(11 p_{1}\right)_{1}\right]=(111)_{2} \tag{3.15}
\end{align*}
$$

Since value of $p_{1}$ can either be 0 or 1 , therefore we have switch element 110,111 connected to 101 and 111 from stage $i=1$ to stage $i=2$. The complete permutation of $p_{3}, p_{2}$ and $p_{1}$ will make a complete connections from stage $i=1$ to $i=2$.

If $i=2, l=3$, equations 3.0 and 3.1 will be

$$
\begin{align*}
& \alpha_{0}^{0}\left[\left(p_{3} p_{2} p_{1}\right)_{2}\right]=\left(p_{3} p_{2} 0\right)_{3}  \tag{3.16}\\
& \alpha_{0}^{1}\left[\left(p_{3} p_{2} p_{1}\right)_{2}\right]=\left(p_{3} p_{2} 1\right)_{3} \tag{3.17}
\end{align*}
$$

Let us randomly substitute $p_{3}=1$ and $p_{2}=1$, we will have

$$
\begin{align*}
& \alpha_{0}^{0}\left[\left(11 p_{1}\right)_{2}\right]=(110)_{2}  \tag{3.18}\\
& \alpha_{0}^{1}\left[\left(11 p_{1}\right)_{2}\right]=(111)_{2} \tag{3.19}
\end{align*}
$$

Since value of $p_{1}$ can either be 0 or 1 , therefore we have switch element 110,111 connected to 110 and 111 from stage $i=2$ to stage $i=3$. The complete permutation of $p_{3}, p_{2}$ and $p_{1}$ will make a complete connections from stage $i=2$ to $i=3$. This end of our proof for baseline network.

The proofs for the rest of the networks are quite similar to baseline. Therefore we have completed the proofs of our properties.

### 4.0 CONCLUSION

Since we know that two SE in stage $i$ will connect directly to two same $S E$ in stage $i+1$. Therefore the six MINs we have mentioned above inherently provided a feature of fault-tolerant, i.e: if one SE in stage $i$ in faulty stage, we can use some components to bypass that faulty SE and redirect the cells to the normal SE.

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